

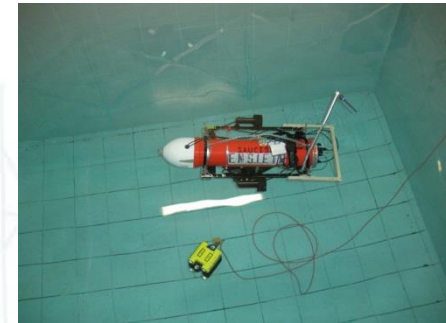
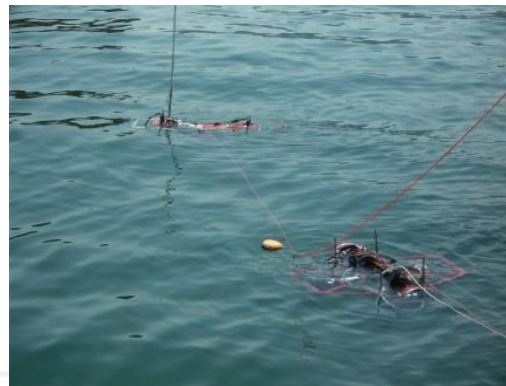


[Localization problems in
mobile robotics]

Introduction

Localization problems in mobile robotics

- To be able to know what to do, an **autonomous mobile robot** first needs to **know its current state**, especially its position, as well as the state of other potential mobile elements such as other **collaborating robots** around it



Localization problems in mobile robotics

■ Facts

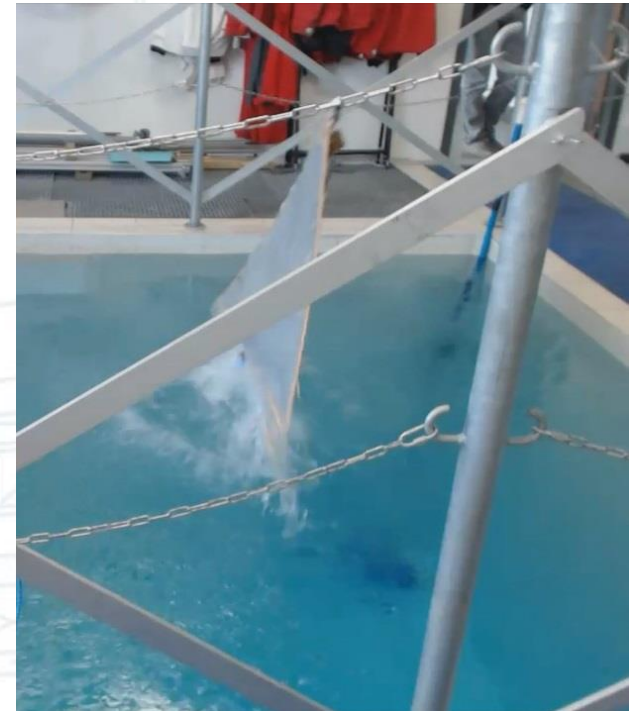
- Autonomous robotics rise new and difficult problems
- There are few demonstrations of cheap autonomous robots able to do survey, cartography, detection and localization tasks, especially in marine and submarine environments



Localization problems in mobile robotics

■ Technological problems

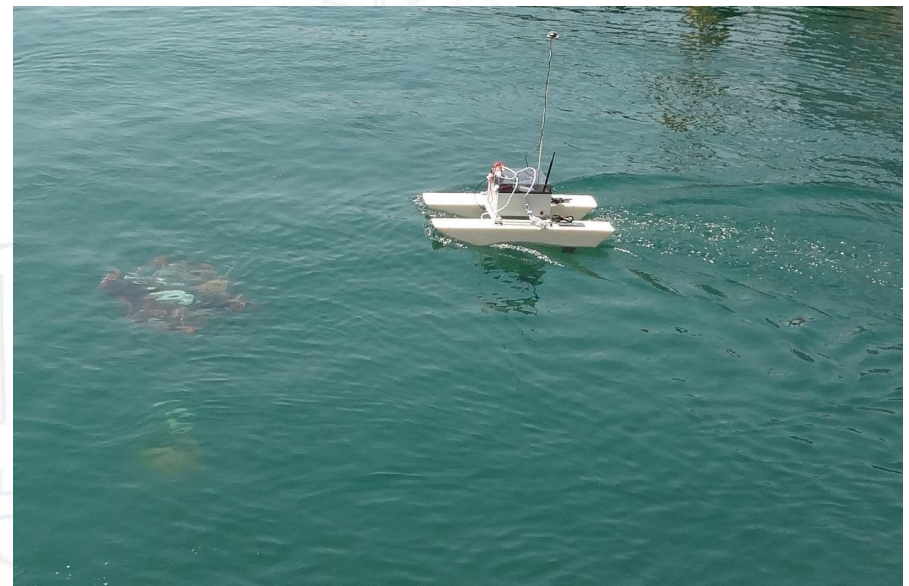
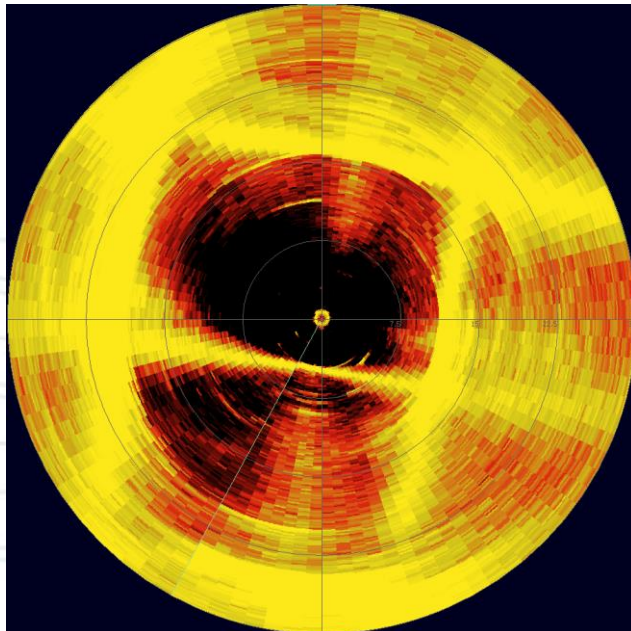
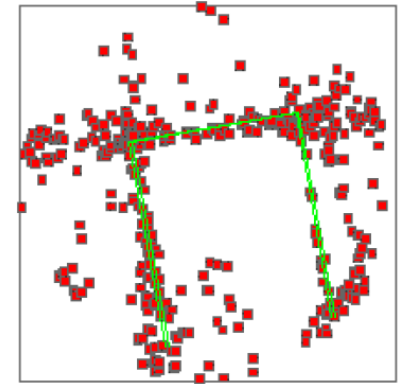
- Lack of cheap and lightweight sensors such as acoustic sensors in the submarine field for communication and localization
- AHRS (Attitude and Heading Reference System) to get an accurate orientation even in case of magnetic disturbances or for long-running missions
- GPS not available underwater or indoor, multi-domain specificities



Localization problems in mobile robotics

■ Theoretical problems

- Non-linear dynamic model of the robots
- Deal with outliers in measurements
- Heterogeneous group of robots collaboration to help as known marks for localization
- Fusing different types of data
- Representation of uncertainties



Interval analysis

■ Representations of uncertainties

• Probabilistic methods

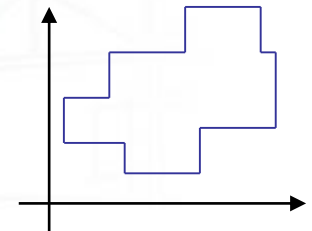
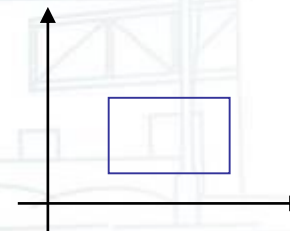
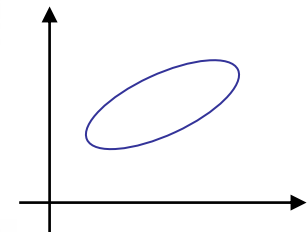
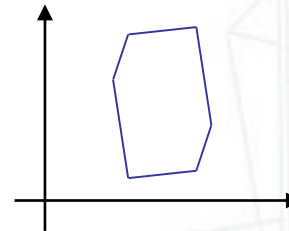
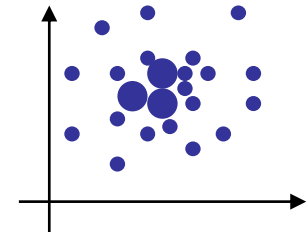
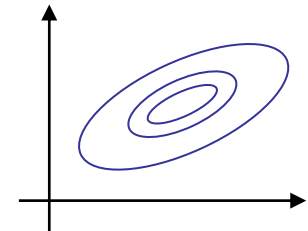
- Gaussian
- Particles

=> Try to get most probable solutions

• Set-membership methods

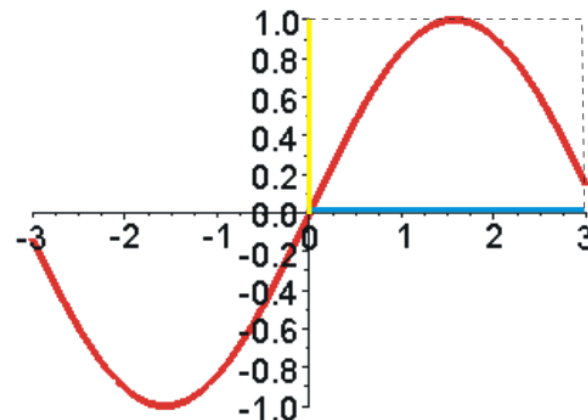
- Zonotopes
- Ellipsoids
- Intervals

=> Try to enclose all possible solutions



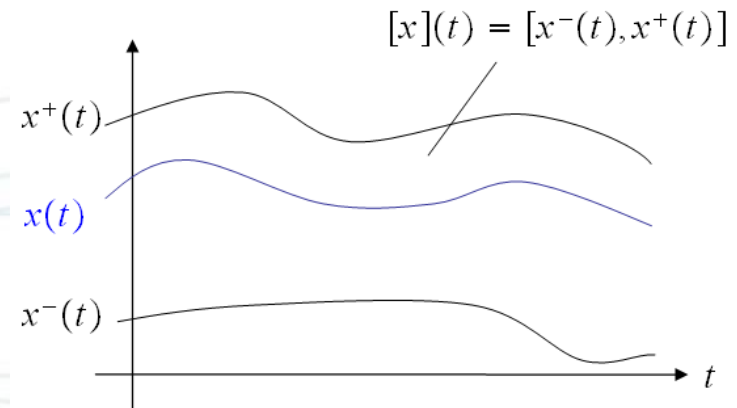
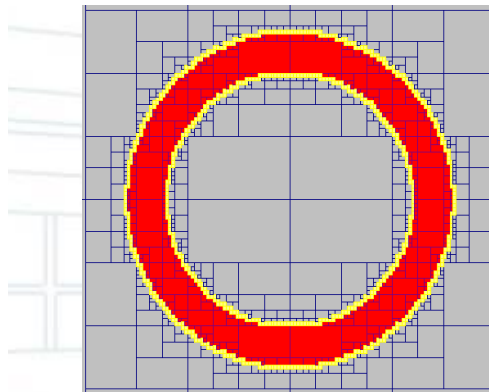
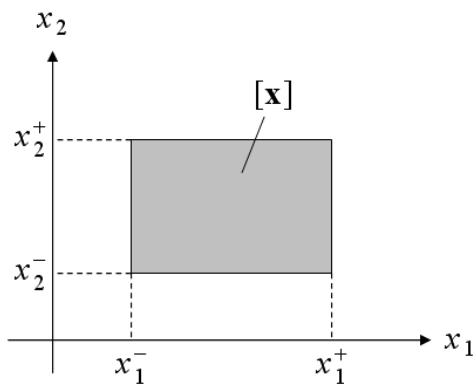
Interval arithmetic

- $[-\infty, 2]$, $[-1, 4]$, $[-\infty, \infty]$ are examples of intervals
- Operations $\diamond \in \{+, -, *, /\}$
 - $[x^-, x^+] \diamond [y^-, y^+] =$ smallest interval containing the set of all possible values for $x \diamond y$
 - $[-1, 4] + [2, 3] = [1, 7]$
 - $[-1, 4] * [2, 3] = [-3, 12]$
 - $[-1, 4] / [2, 3] = [-1/2, 2]$
- Multiplication by a number, intersection, union
 - $2[-1, 4] = [-2, 8]$
 - $[-1, 3] \cap [2, 4] = [2, 3]$
 - $[-1, 2] \sqcup [3, 4] = [-1, 4]$
- Image by a function
 - $\sin([0, \pi]) = [0, 1]$

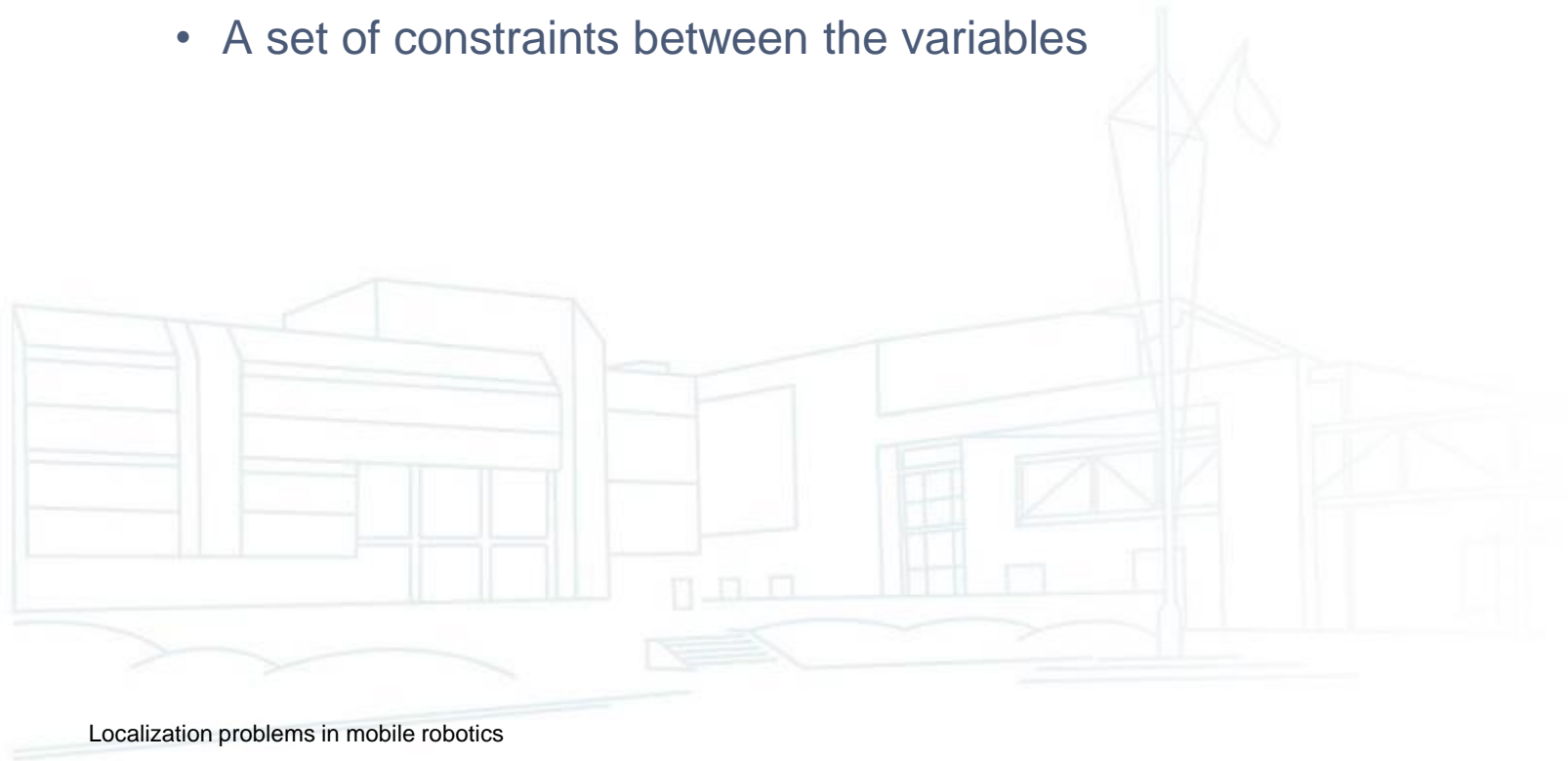


Interval analysis

- Real intervals can be generalized
 - Vectors intervals (boxes)
 - Sets intervals
 - Functions intervals (tubes)
 - Any set with a lattice structure

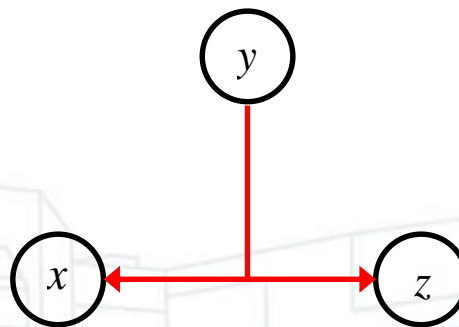


- CSP (Constraint Satisfaction Problem)
 - A CSP is made of
 - A set of variables
 - A set of domains enclosing the variables
 - A set of constraints between the variables



■ Contraction

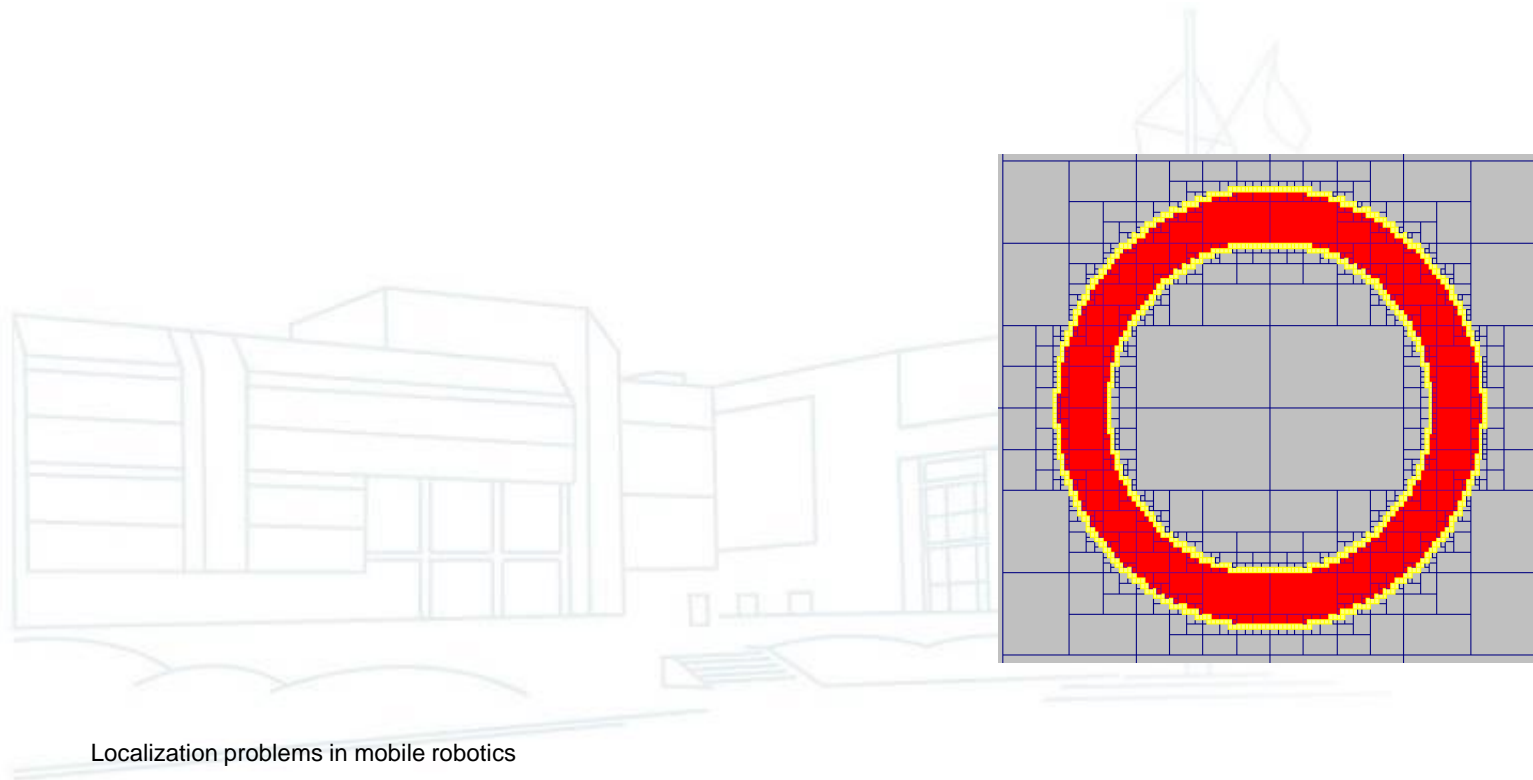
- If $z^2 = \exp(x) + y$ and $x \in [1, 4]$, $y \in [3.1, 3.2]$, $z \in [4, 7]$, then
 - $x = \ln(z^2 - y) \Rightarrow x \in [x] \cap \ln([z]^2 - [y]) = [2.5, 3.9]$



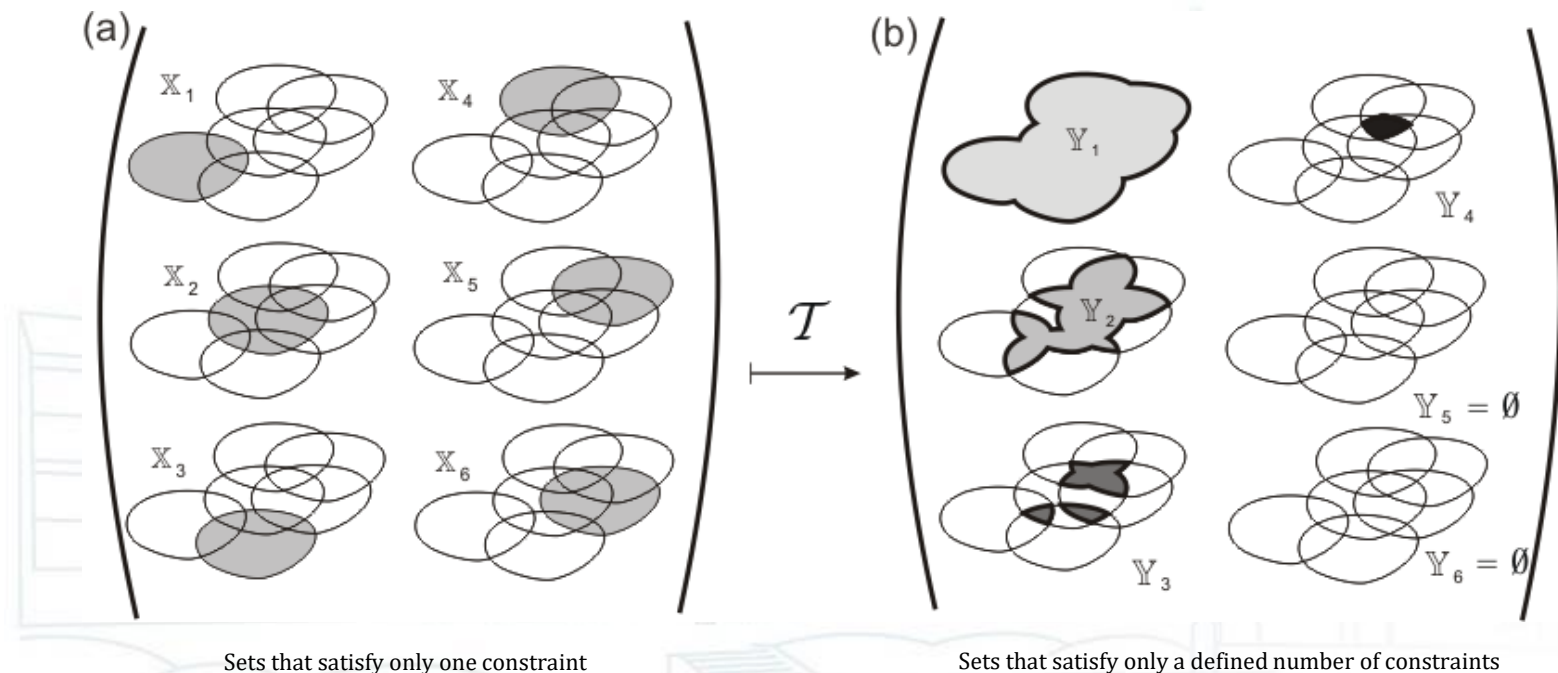
- Contraction and propagation
 - We call *contractor* an operator that reduce the domain of variables
 - A *propagation* is a repeated call to contractors
 - We can repeat contractions until a fix point



- Other techniques such as bisections can also be done



- Handling outliers : relaxed intersection (q-intersection)
 - Example of a CSP with 6 constraints : $C_1, C_2, C_3, C_4, C_5, C_6$ where 2 constraints are **inconsistent**



Interval analysis

■ To learn

- IAMOOC : <https://www.ensta-bretagne.fr/jaulin/iamooc.html>
- pylbex : <http://www.ensta-bretagne.fr/desrochers/pyibex>
- EASIBEX-MATLAB : <https://github.com/ENSTABretagneRobotics/EASIBEX-MATLAB>

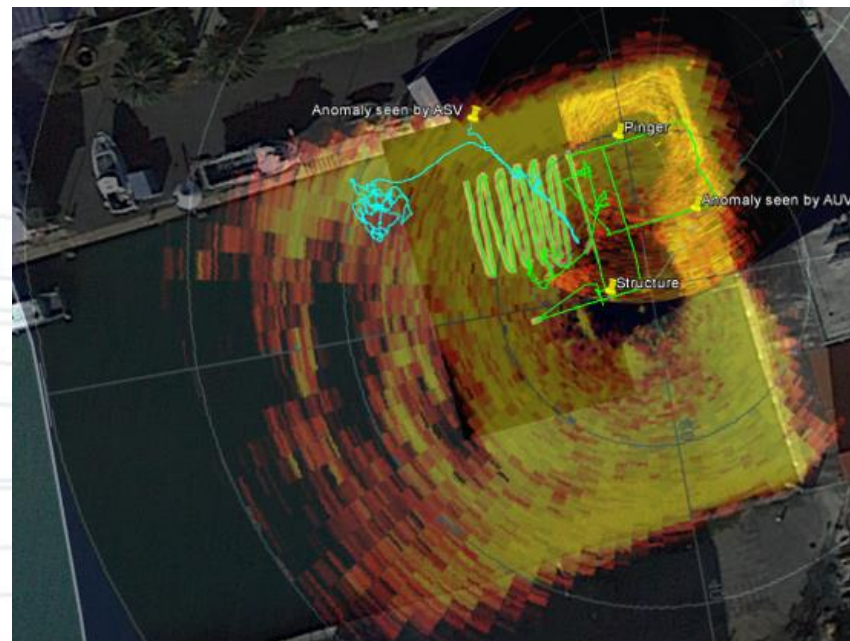




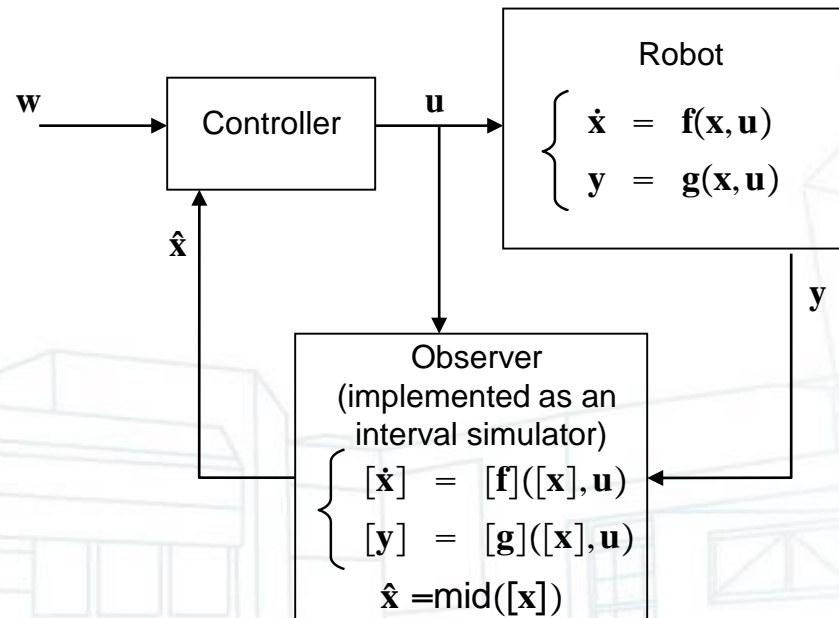
Examples of different localization scenarios for an AUV

Localization problems in mobile robotics

- Examples of different localization scenarios for an AUV
 - Dead-reckoning using compass and thrusters inputs or using DVL
 - Position of an ASV and distance using acoustic modems
 - Static sonar localization when inside a basin



Dead-reckoning



Dead-reckoning

- Simplified state equations of the AUV using compass and thrusters inputs
 - Need some known position, e.g. using GPS when on surface
 - Need to set coefficients related to the speed of the robot depending on inputs, damping, etc.
 - Possible forward and backward propagation in time using interval analysis

$$\dot{x} = v \cos \theta$$

$$\dot{y} = v \sin \theta$$

$$\dot{\theta} = u_2 - u_1$$

$$\dot{v} = u_1 + u_2 - v$$

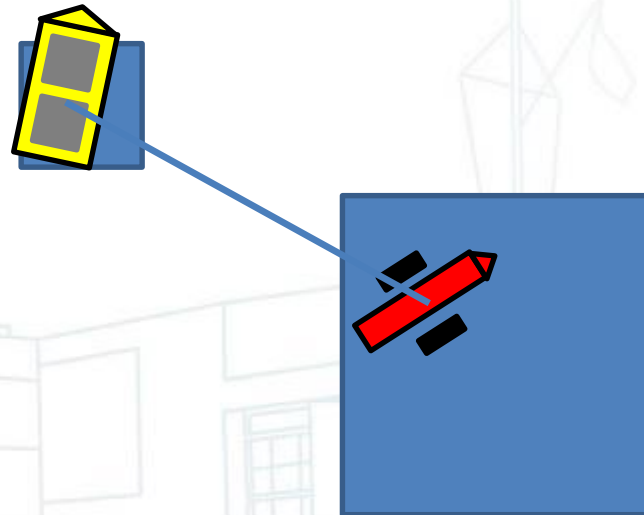
Dead-reckoning

- More general equations if using a DVL

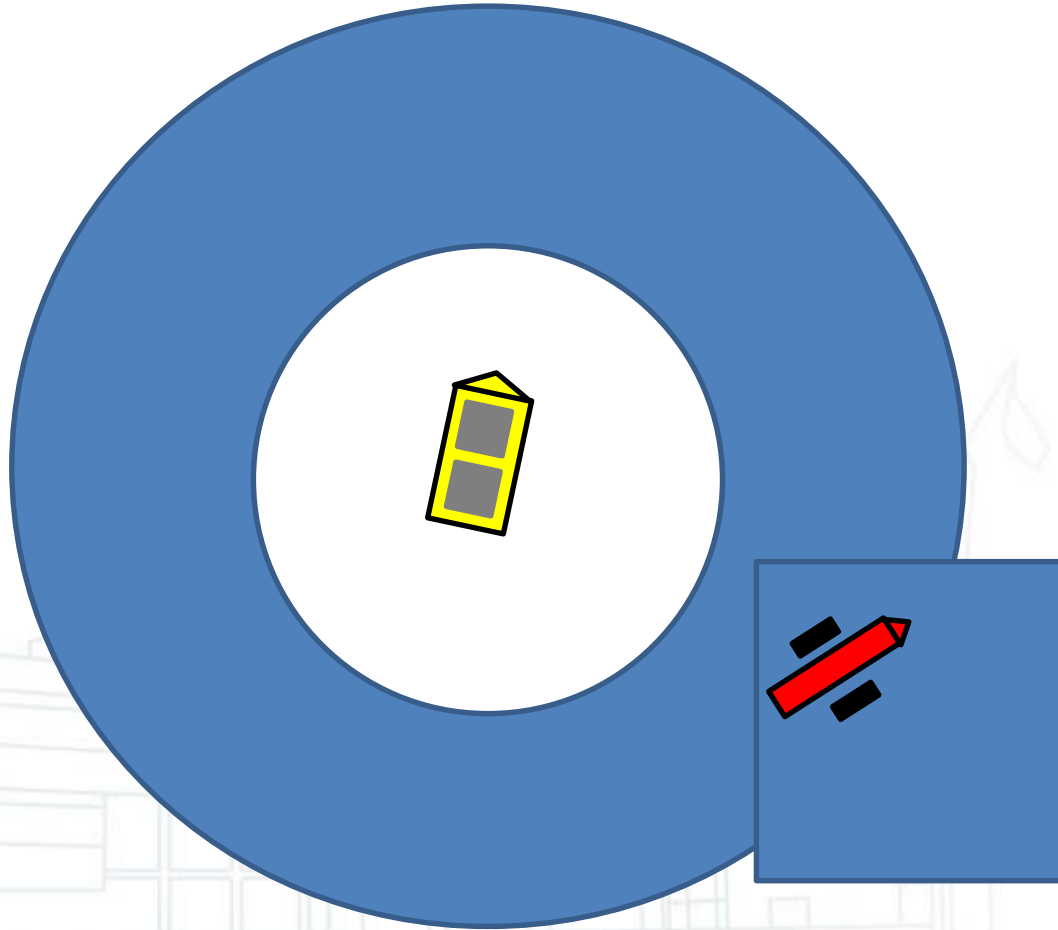
$$\begin{pmatrix} \dot{x} \\ \dot{y} \\ \dot{z} \end{pmatrix} = R(\phi, \theta, \psi) \begin{pmatrix} v_x \\ v_y \\ v_z \end{pmatrix}$$



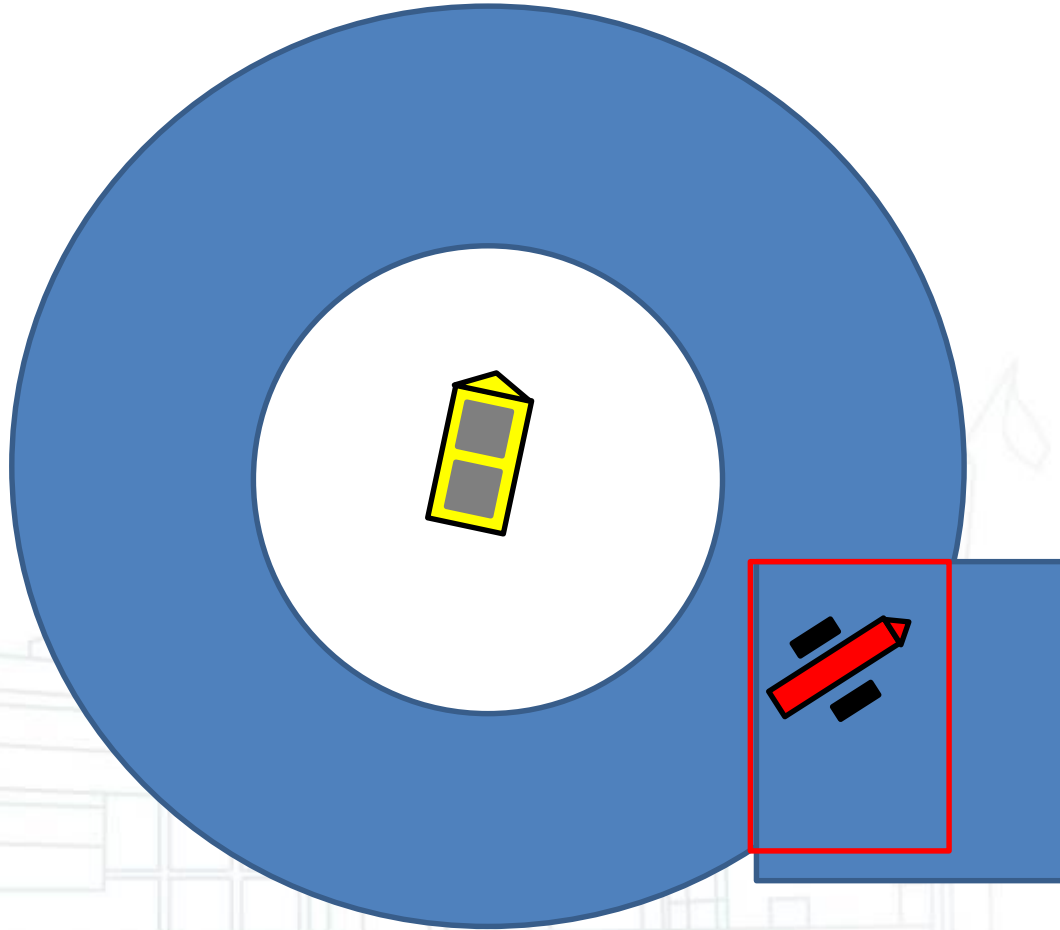
Collaboration with an ASV



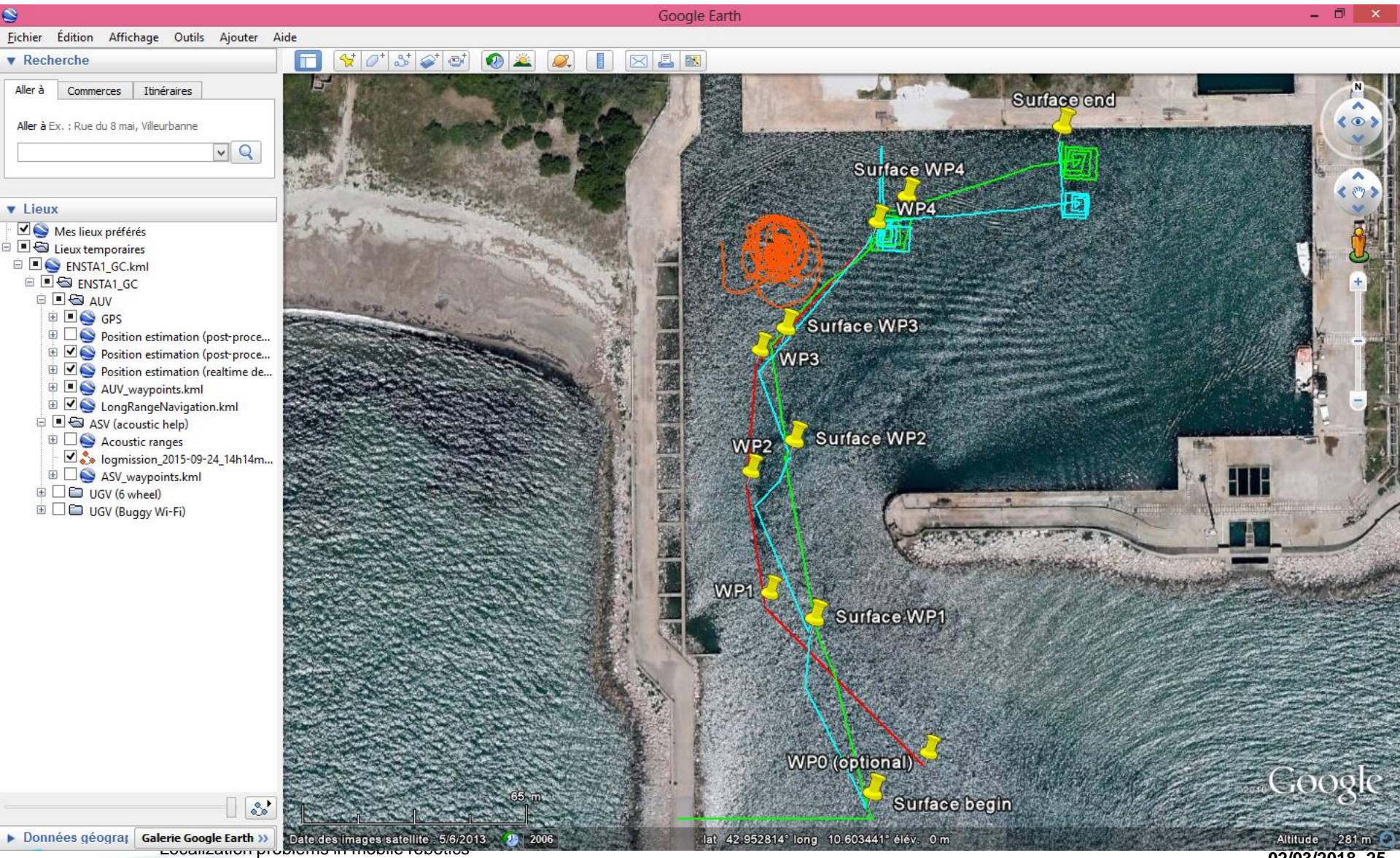
Collaboration with an ASV



Collaboration with an ASV

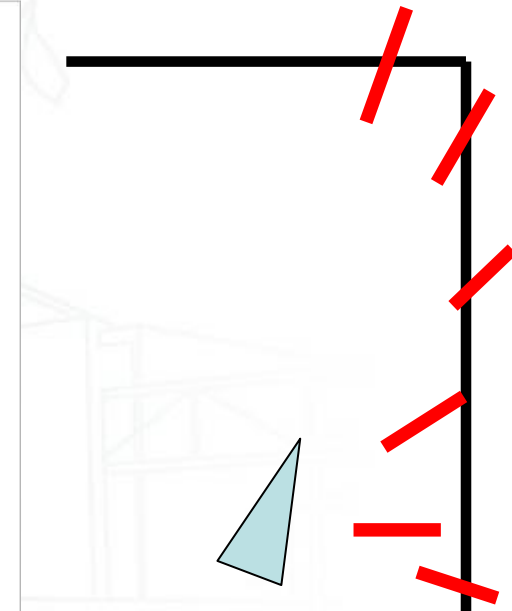
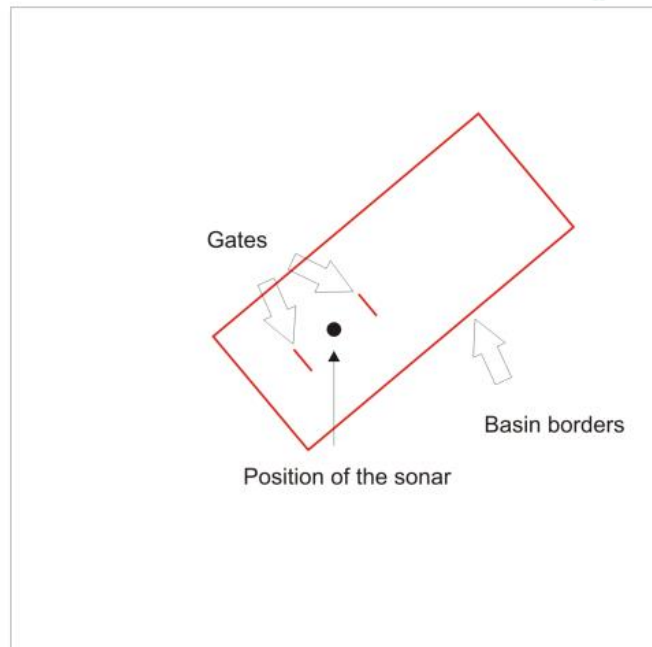
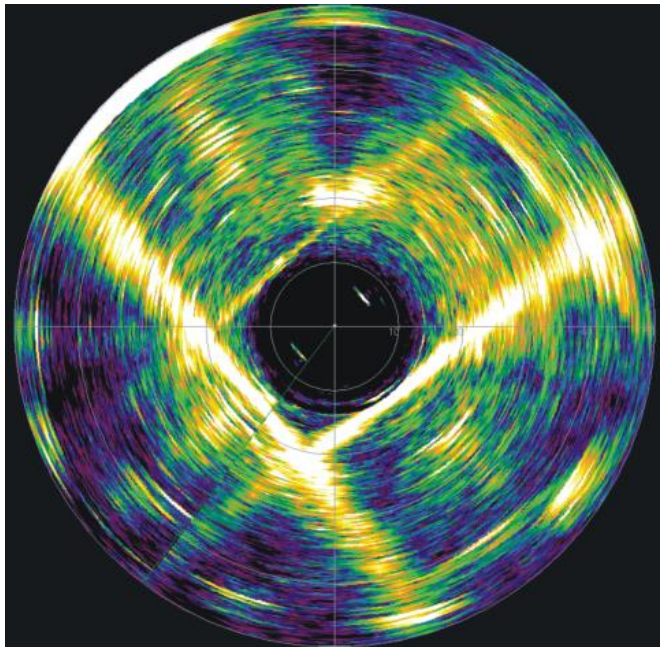


Collaboration with an ASV



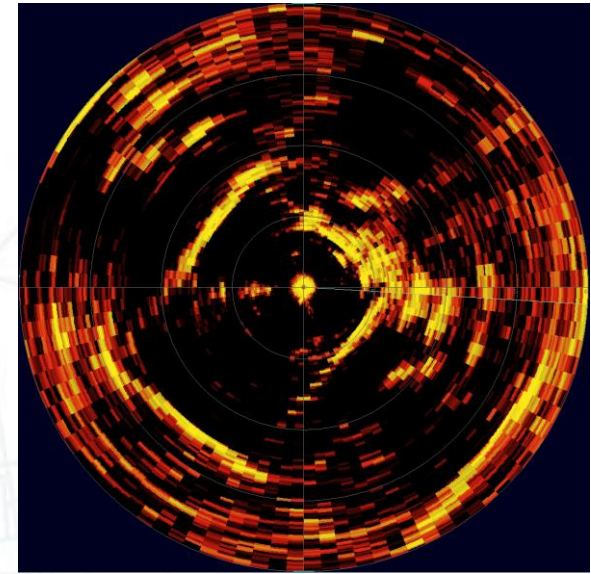
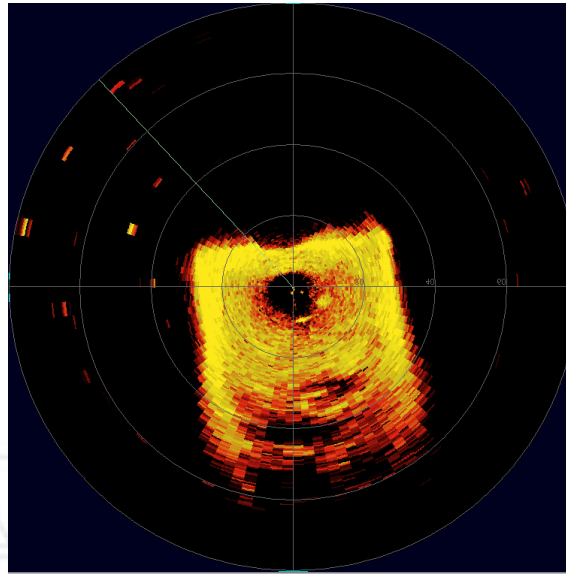
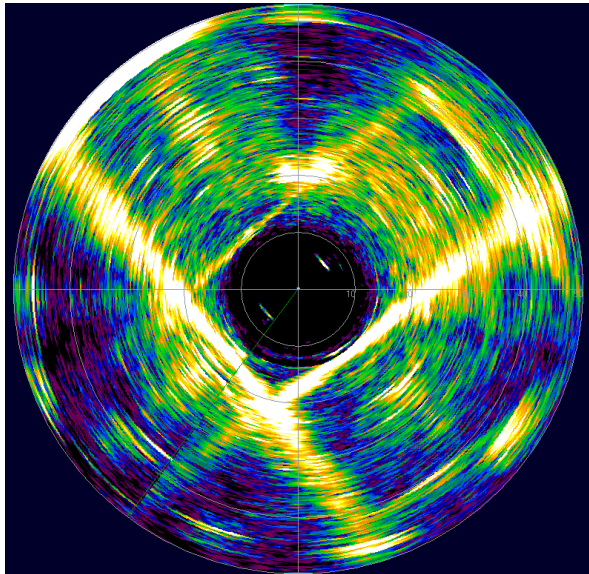
Static sonar localization

- Sonar data



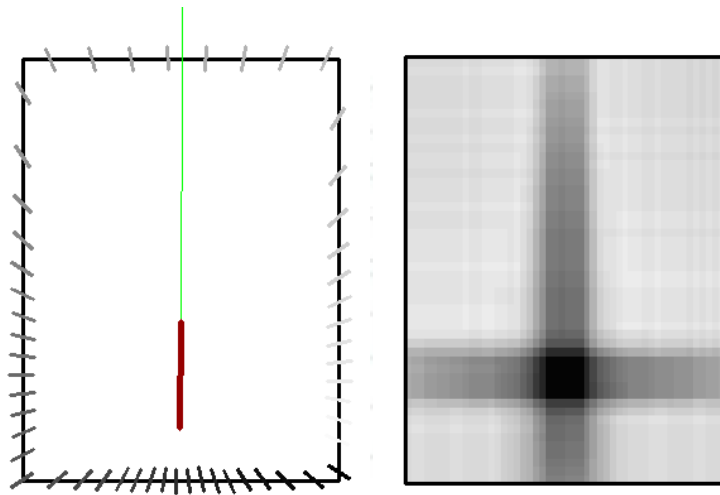
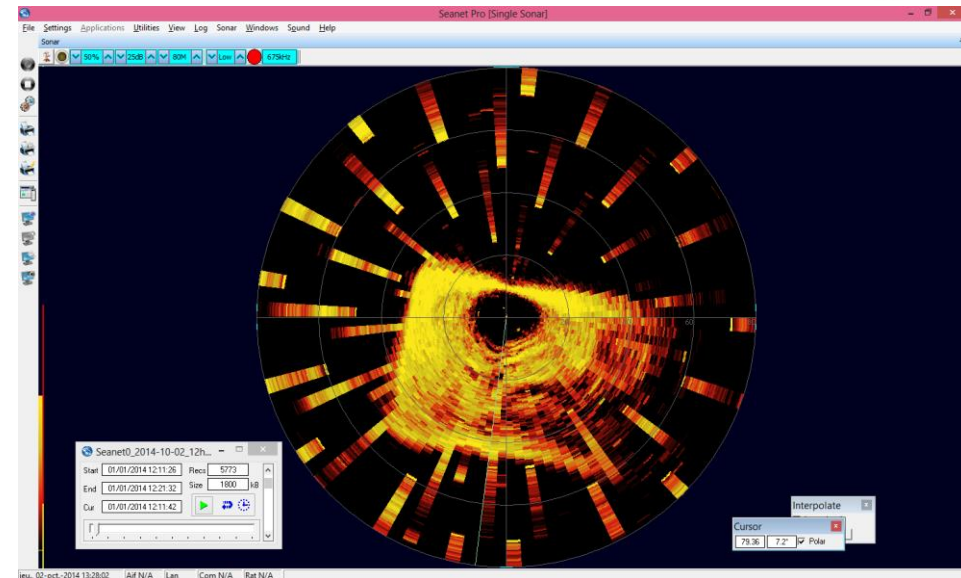
Static sonar localization

- Sonar data

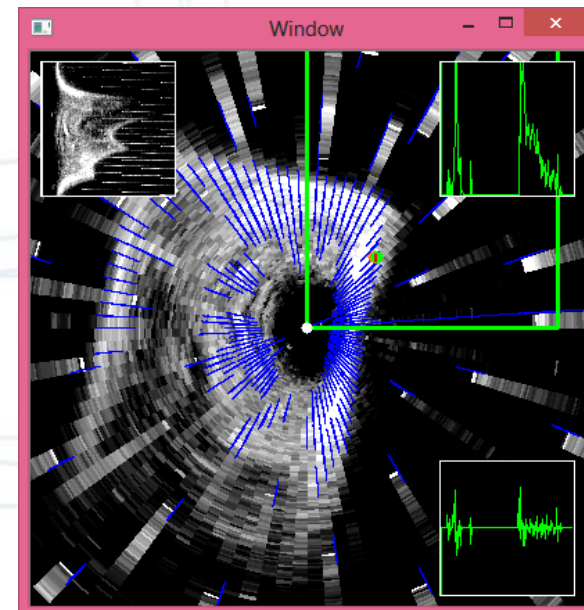


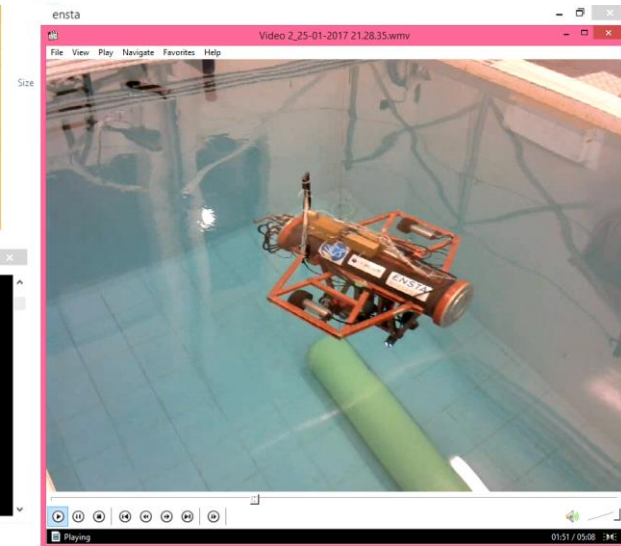
Static sonar localization

- Context : map of the environment known but outliers expected, good compass and a sonar available
- First problem : where are the walls on the sonar image?
- Second problem : where is the robot w.r.t the walls?



Localization problems in mobile robotics

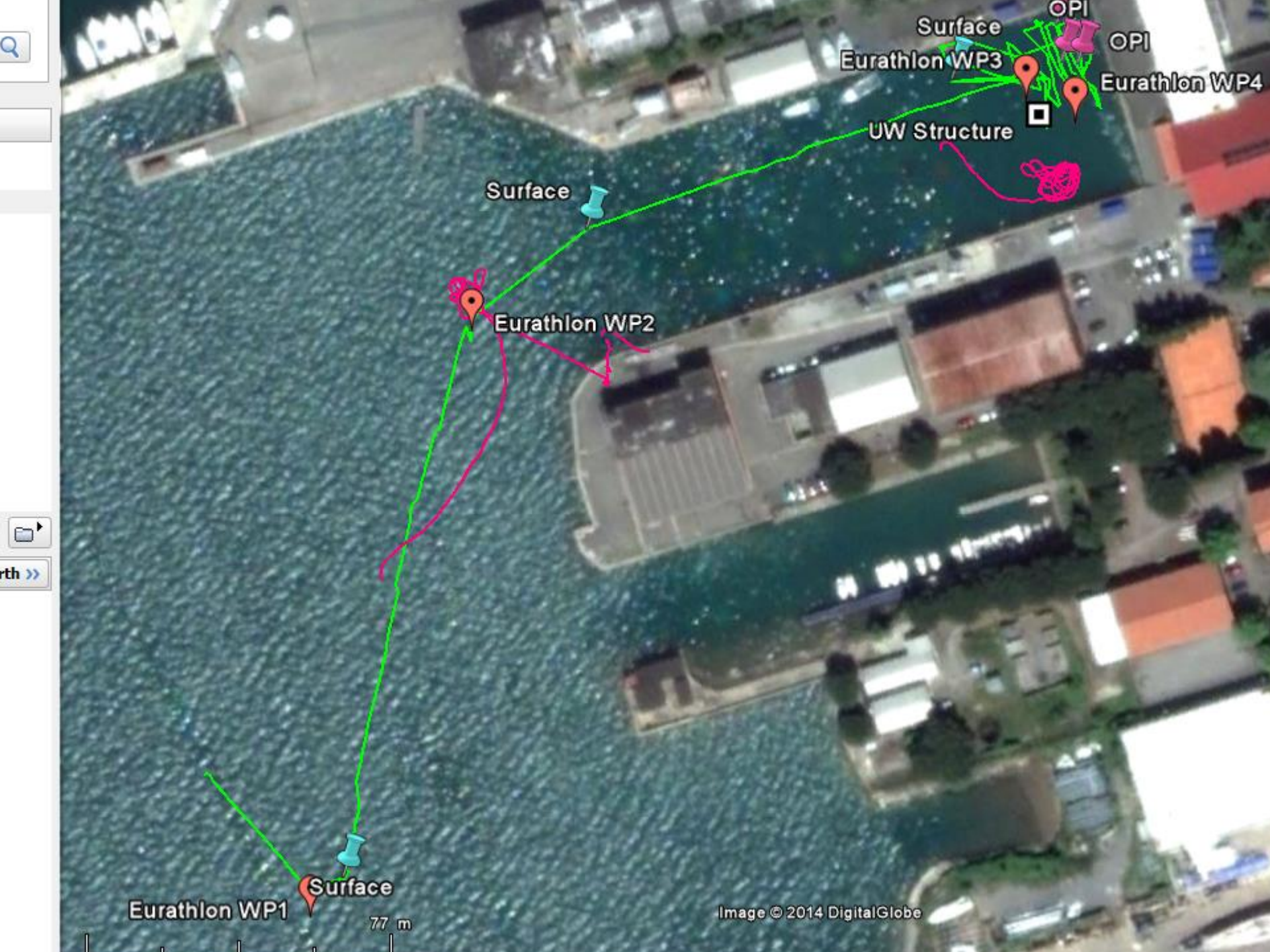




02/03/2018- 29

Combination between dead-reckoning, collaboration with an ASV and static sonar localization





Surface

Eurathlon WP3

OPI

Eurathlon WP4

UW Structure

Surface

Eurathlon WP2

Eurathlon WP1

Surface

77 m

Image © 2014 DigitalGlobe

Future work

Future work

- Dead-reckoning
 - Loops detection
 - Process and fuse with raw IMU data using interval analysis
- Collaboration with ASV
 - Time uncertainties
- Static sonar localization
 - Estimate the heading using sonar data
 - Better classify the different types of outliers
 - Use the 3D of the sonar data

