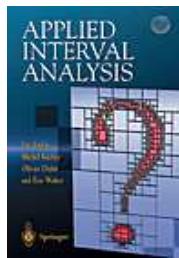


# Méthodes ensemblistes pour le SLAM robuste



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Jeudi 25 Juin 2009,  
ERA 2009.

# 1 Approche ensembliste

## **1.1 Calcul par intervalles**

Si  $\diamond \in \{+, -, ., /, \max, \min\}$

$$[x] \diamond [y] = [\{x \diamond y \mid x \in [x], y \in [y]\}].$$

Par exemple,

$$\begin{aligned} [-1, 3] + [2, 5] &= [1, 8], \\ [-1, 3].[2, 5] &= [-5, 15], \\ [-1, 3]/[2, 5] &= [-\frac{1}{2}, \frac{3}{2}], \end{aligned}$$

Si  $f \in \{\cos, \sin, \text{sqr}, \sqrt{\phantom{x}}, \log, \exp, \dots\}$

$$f([x]) = [\{f(x) \mid x \in [x]\}].$$

Par exemple,

$$\begin{aligned}\sin([0, \pi]) &= [0, 1], \\ \text{sqr}([-1, 3]) &= [-1, 3]^2 = [0, 9], \\ \text{abs}([-7, 1]) &= [0, 7], \\ \sqrt{[-10, 4]} &= \sqrt{[-10, 4]} = [0, 2], \\ \log([-2, -1]) &= \emptyset.\end{aligned}$$

## 1.2 Projection de contraintes

Soient  $x, y, z$  trois variables telles que

$$\begin{aligned}x &\in [-\infty, 5], \\y &\in [-\infty, 4], \\z &\in [6, \infty], \\z &= x + y.\end{aligned}$$

Les valeurs  $< 2$  pour  $x$ ,  $< 1$  pour  $y$  et  $> 9$  pour  $z$  sont inconsistantes.

## **1.3 Méthode numérique de projection**

En effet, puisque  $x \in [-\infty, 5]$ ,  $y \in [-\infty, 4]$ ,  $z \in [6, \infty]$  et  $z = x + y$ , nous avons

$$\begin{aligned} z = x + y &\Rightarrow z \in [6, \infty] \cap ([-\infty, 5] + [-\infty, 4]) \\ &= [6, \infty] \cap [-\infty, 9] = [6, 9]. \end{aligned}$$

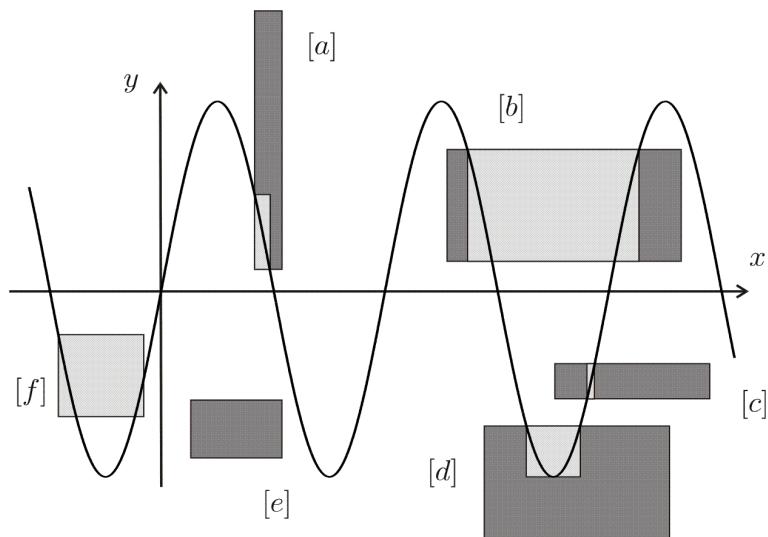
$$\begin{aligned} x = z - y &\Rightarrow x \in [-\infty, 5] \cap ([6, \infty] - [-\infty, 4]) \\ &= [-\infty, 5] \cap [2, \infty] = [2, 5]. \end{aligned}$$

$$\begin{aligned} y = z - x &\Rightarrow y \in [-\infty, 4] \cap ([6, \infty] - [-\infty, 5]) \\ &= [-\infty, 4] \cap [1, \infty] = [1, 4]. \end{aligned}$$

Pour la contrainte

$$y = \sin x, \quad x \in [x], \quad y \in [y]$$

le problème est un peu plus difficile.



## 1.4 Algorithme de propagation-bisection

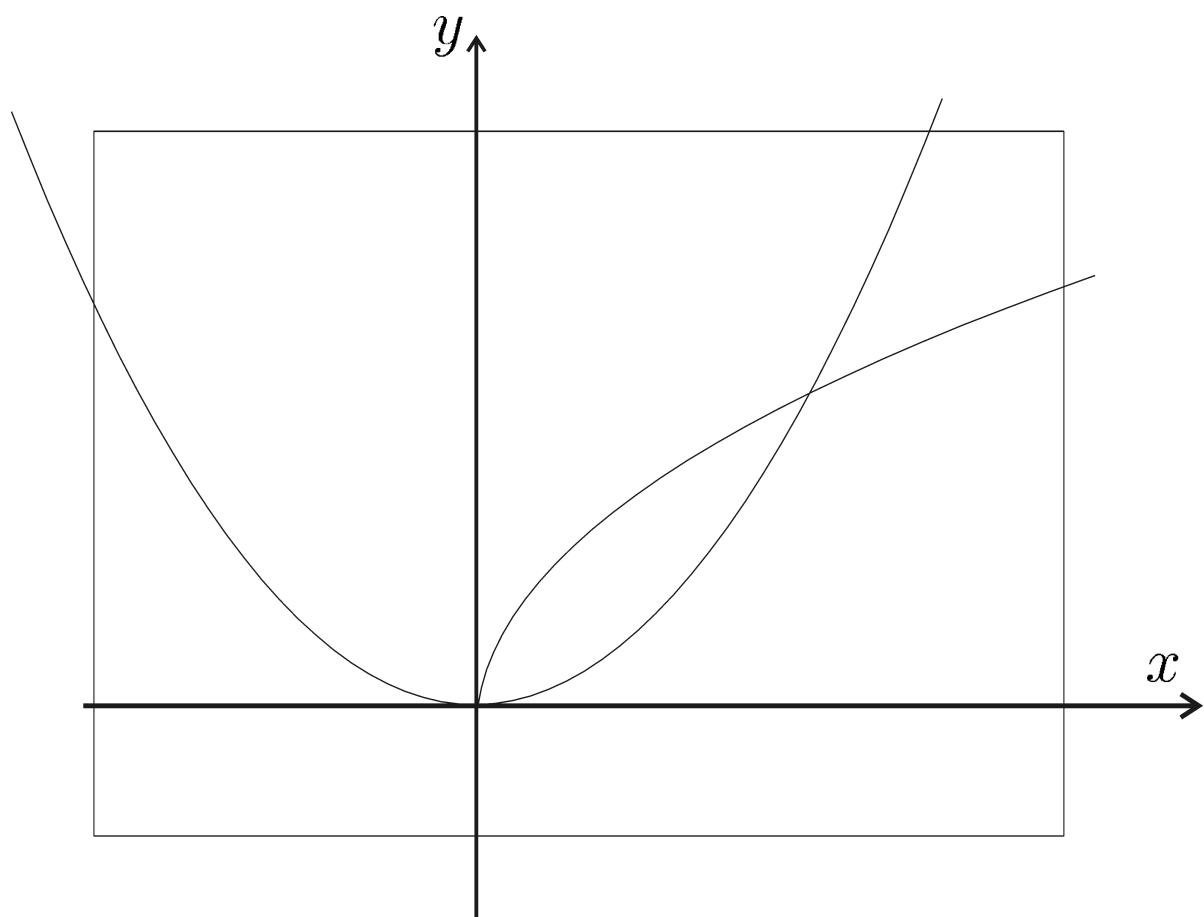
**Exemple.** Cherchons à résoudre.

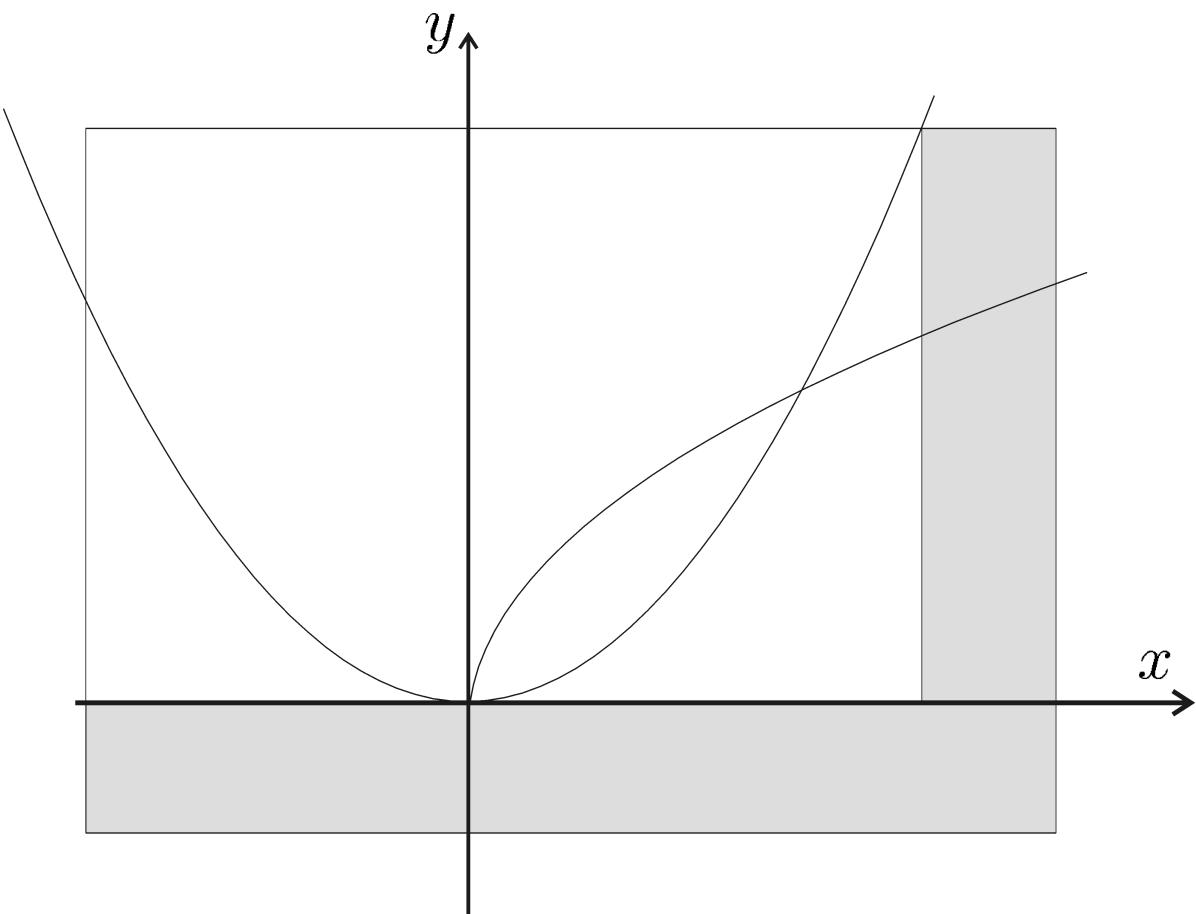
$$\begin{aligned}y &= x^2 \\y &= \sqrt{x}.\end{aligned}$$

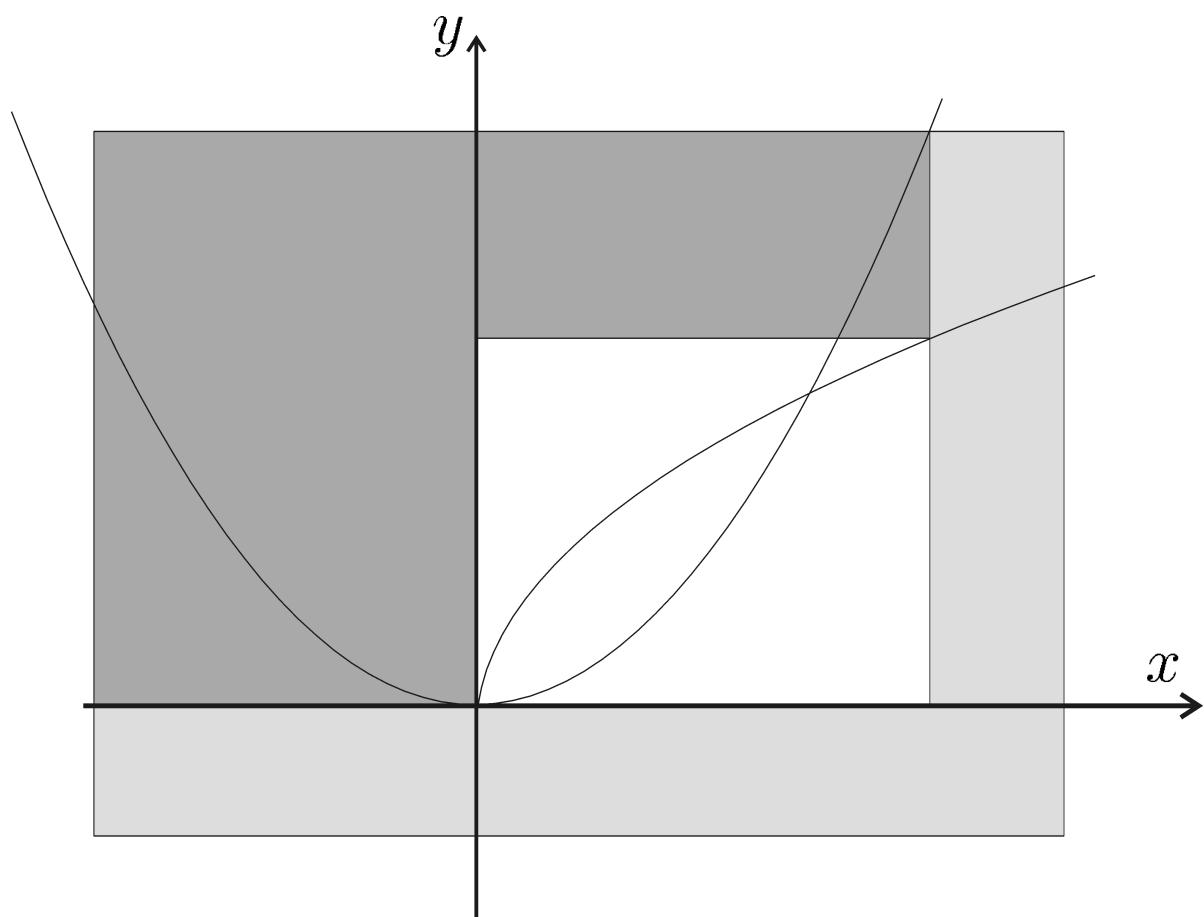
On a deux contracteurs

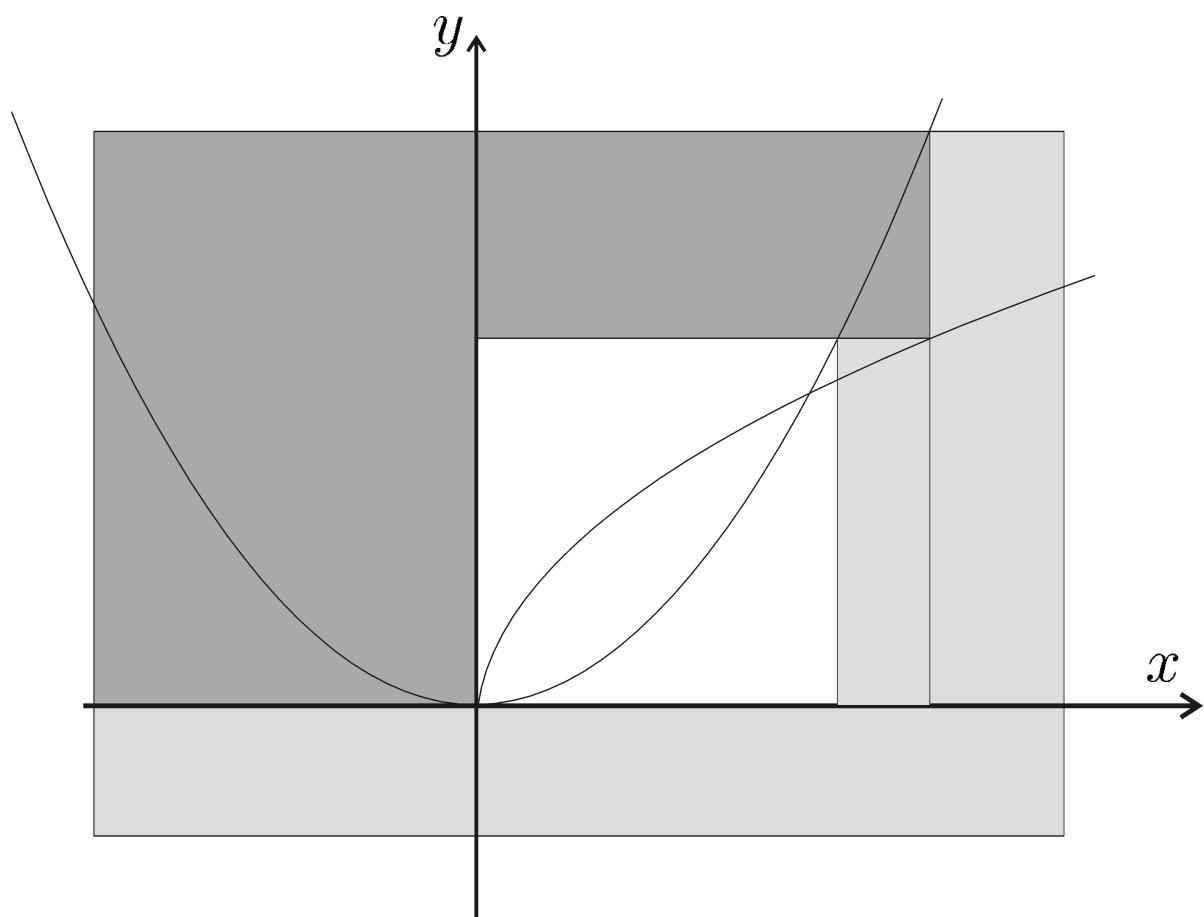
$$\mathcal{C}_1 : \begin{cases} [y] = [y] \cap [x]^2 \\ [x] = [x] \cap \sqrt{[y]} \end{cases} \text{ associé à } y = x^2$$

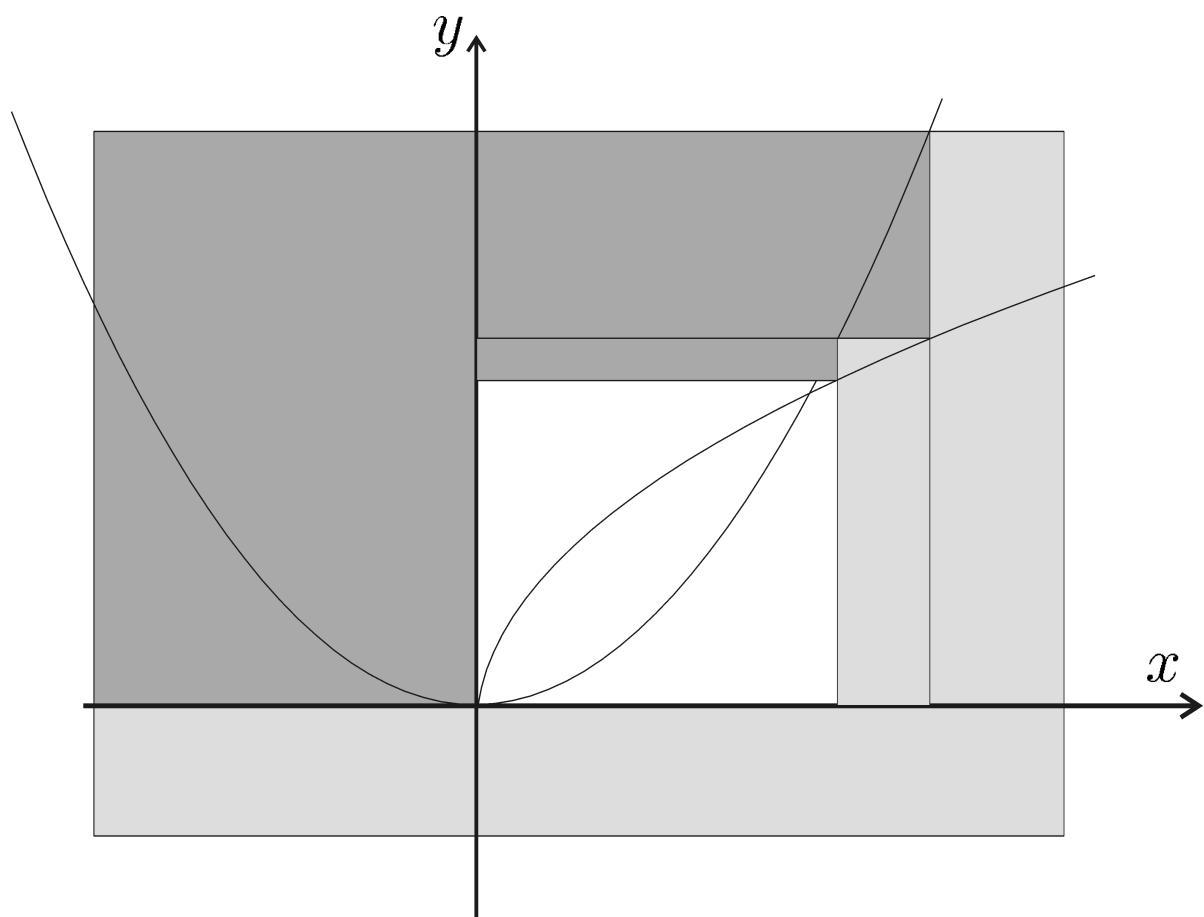
$$\mathcal{C}_2 : \begin{cases} [y] = [y] \cap \sqrt{[x]} \\ [x] = [x] \cap [y]^2 \end{cases} \text{ associé à } y = \sqrt{x}$$

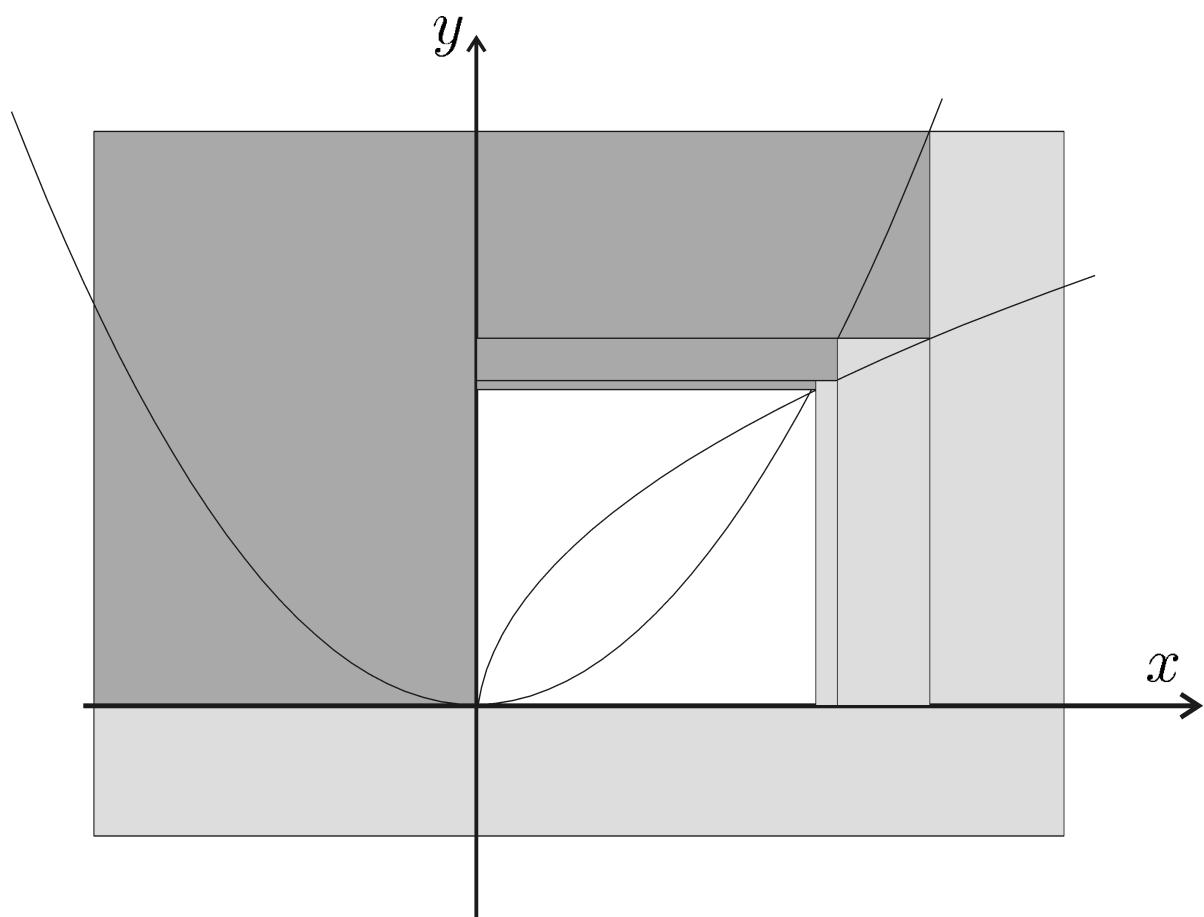


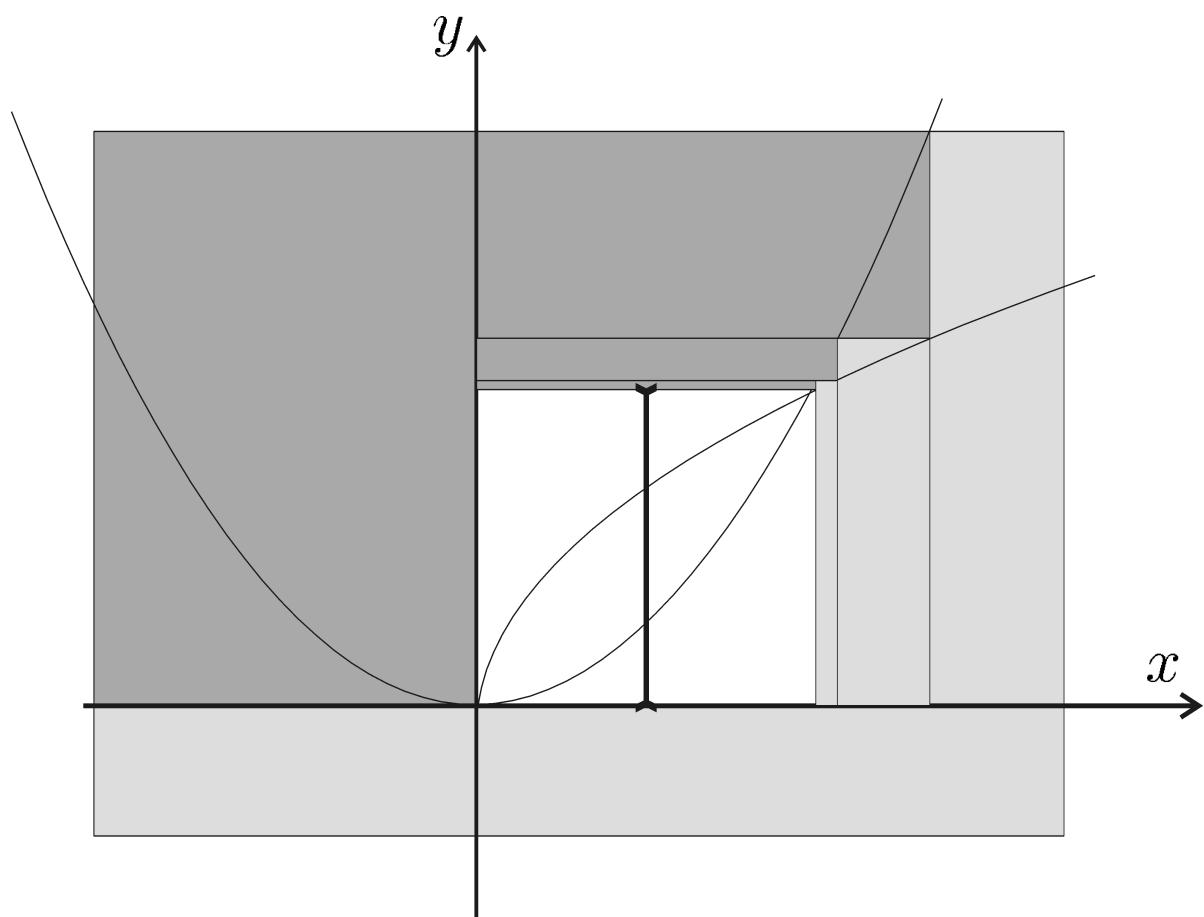


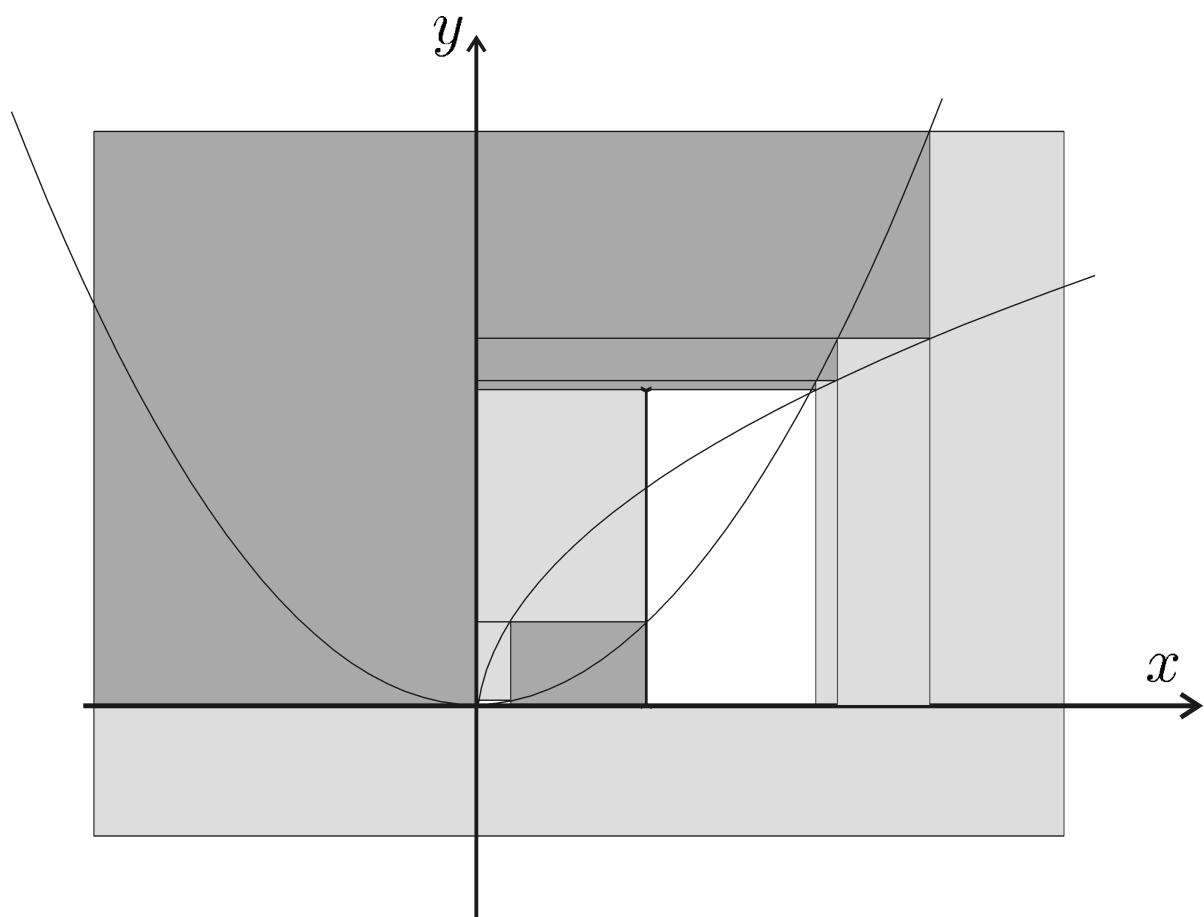


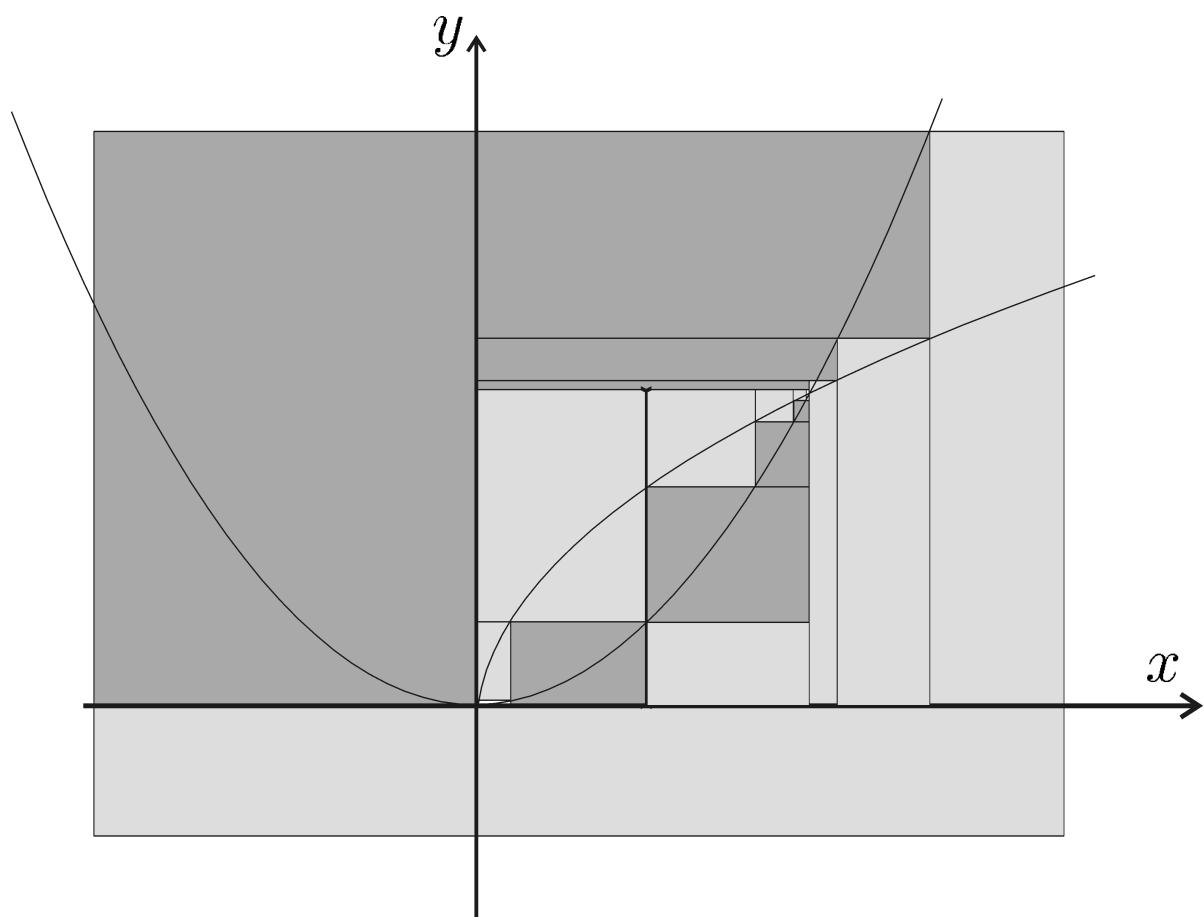












## 1.5 Décomposition

Pour les contraintes plus complexes, il nous faut effectuer une décomposition

$$x + \sin(y) - xz \leq 0, \\ x \in [-1, 1], y \in [-1, 1], z \in [-1, 1]$$

se décompose en

$$\left\{ \begin{array}{ll} a = \sin(y) & x \in [-1, 1] \quad a \in ]-\infty, \infty[ \\ b = x + a & y \in [-1, 1] \quad b \in ]-\infty, \infty[ \\ c = xz & z \in [-1, 1] \quad c \in ]-\infty, \infty[ \\ b - c = d & \quad \quad \quad d \in ]-\infty, 0] \end{array} \right.$$

## **1.6 QUIMPER**

Quimper : QUick Interval Modeling and Programming  
in a bounded-ERror context.

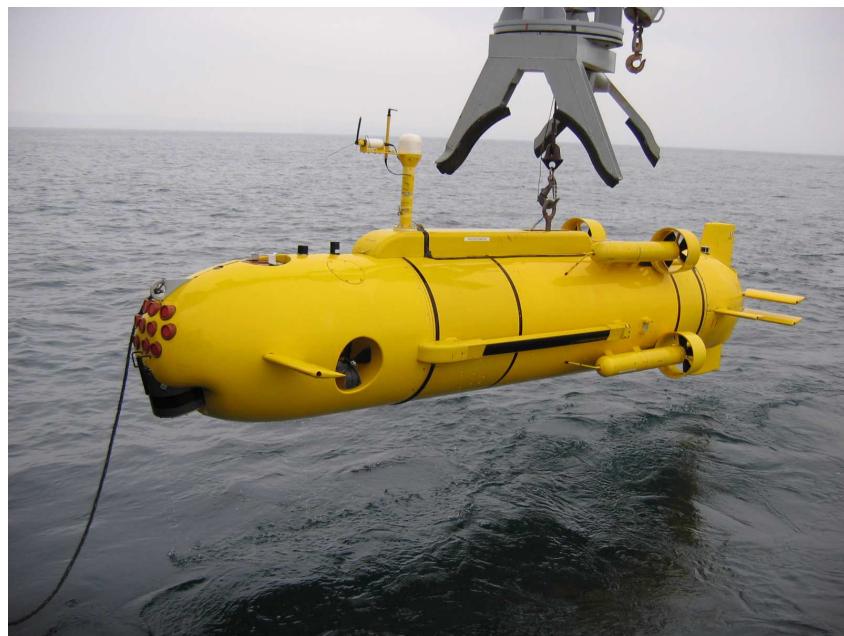
Quimper est un langage interprété pour le calcul en-  
sembliste.

Un programme Quimper se décrit par un ensemble de  
contracteurs.

Logiciel libre disponible sur

<http://ibex-lib.org/>

## **2 SLAM**



Le *Redermor*, fabriqué par le GESMA  
(Groupe d'Etude Sous-Marine de l'Atlantique)

## **Pourquoi une approche par intervalles ?**

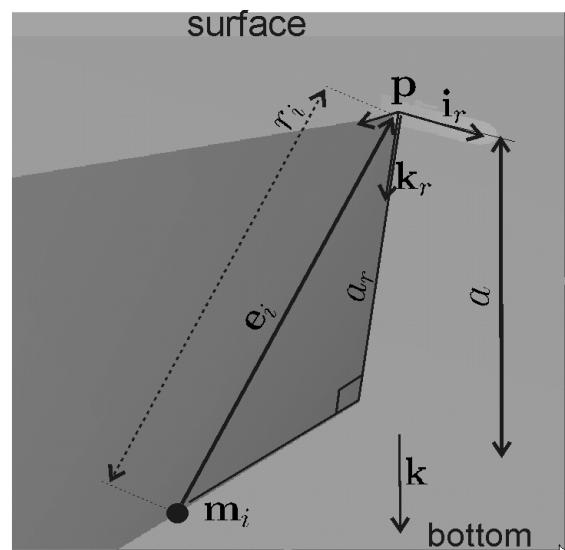
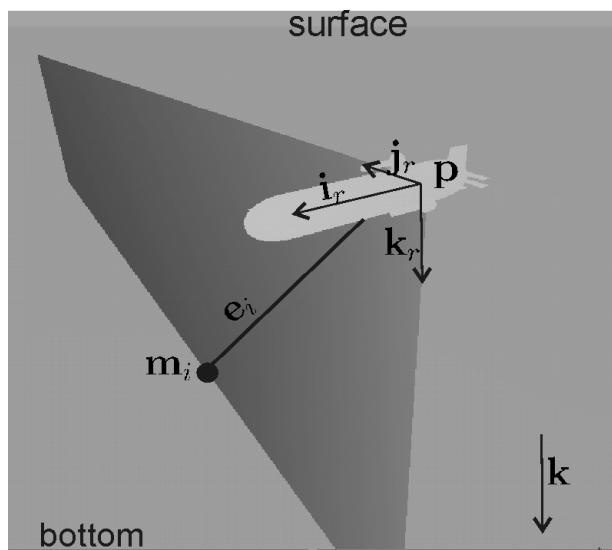
- 1) Besoin d'une approche fiable.
- 2) Les équations du robot sont non linéaires.
- 3) Les bruits de mesure sont non gaussiens.
- 4) Des bornes sur les erreurs sont fournies par les constructeurs des capteurs.
- 5) Beaucoup de mesures redondantes sont disponibles.

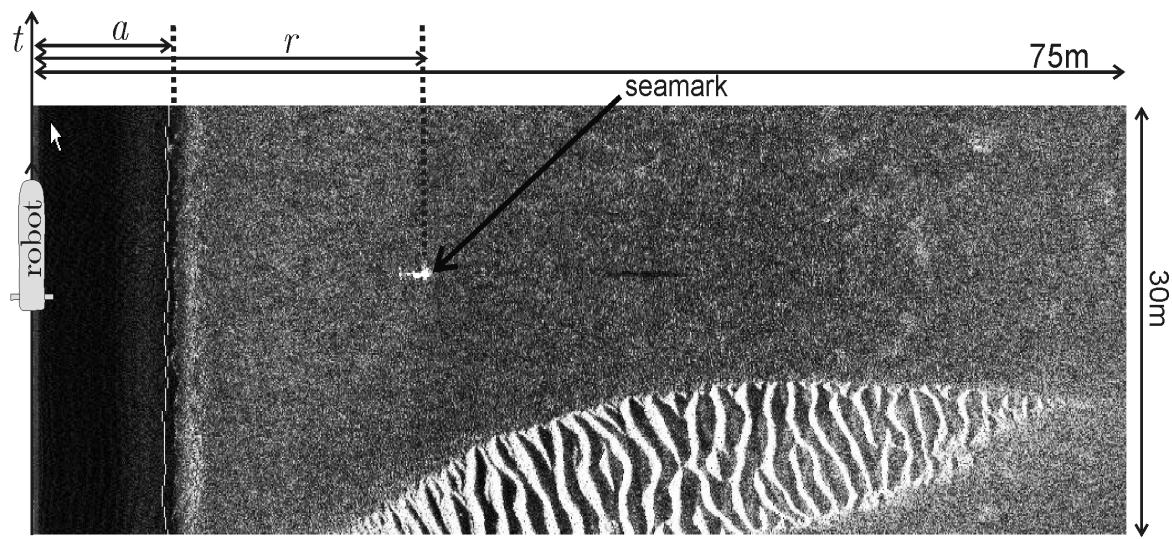
## **2.1 Capteurs**

**Un GPS** (Global positioning system), disponible à la surface.

$$t_0 = 6000 \text{ s}, \quad \ell^0 = (-4.4582279^\circ, 48.2129206^\circ) \pm 2.5m$$
$$t_f = 12000 \text{ s}, \quad \ell^f = (-4.4546607^\circ, 48.2191297^\circ) \pm 2.5m$$

**Un sonar** (KLEIN 5400 side scan sonar). Donne la distance  $r$  entre le robot et la mine





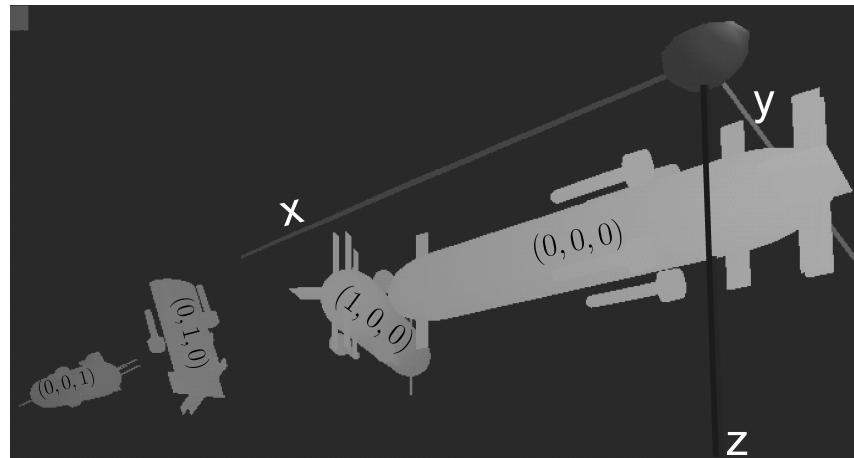
Détection d'une mine à l'aide de SonarPro

**Le Loch-Doppler** renvoie la vitesse du robot  $\mathbf{v}_r$  et son altitude  $a$ .

$$\mathbf{v}_r \in \tilde{\mathbf{v}}_r + 0.004 * [-1, 1] . \tilde{\mathbf{v}}_r + 0.004 * [-1, 1]$$

**Une centrale inertielle** (Octans III from IXSEA) renvoie le roulis  $\phi$ , le tangage  $\theta$  et le cap  $\psi$  du robot.

$$\begin{pmatrix} \phi \\ \theta \\ \psi \end{pmatrix} \in \begin{pmatrix} \tilde{\phi} \\ \tilde{\theta} \\ \tilde{\psi} \end{pmatrix} + \begin{pmatrix} 1.75 \times 10^{-4} \cdot [-1, 1] \\ 1.75 \times 10^{-4} \cdot [-1, 1] \\ 5.27 \times 10^{-3} \cdot [-1, 1] \end{pmatrix}.$$



## 2.2 Données

Pour chaque  $t \in \{6000.0, 6000.1, 6000.2, \dots, 11999.4\}$ , nous avons des intervalles pour

$$\phi(t), \theta(t), \psi(t), v_r^x(t), v_r^y(t), v_r^z(t), a(t).$$

Six mines ont été détectées par un opérateur humain,  
à l'aide de SonarPro.

$i$	0	1	2	3	4	5
$\tau(i)$	7054	7092	7374	7748	9038	9688
$\sigma(i)$	1	2	1	0	1	5
$\tilde{r}(i)$	52.42	12.47	54.40	52.68	27.73	26.98

6	7	8	9	10	11
10024	10817	11172	11232	11279	11688
4	3	3	4	5	1
37.90	36.71	37.37	31.03	33.51	15.05

## 2.3 Contraintes

$$t \in \{6000.0, 6000.1, 6000.2, \dots, 11999.4\},$$

$$i \in \{0, 1, \dots, 11\},$$

$$\left(\begin{array}{c} p_x(t) \\ p_y(t) \end{array}\right) = 111120 \left(\begin{array}{cc} 0 & 1 \\ \cos\left(\ell_y(t) * \frac{\pi}{180}\right) & 0 \end{array}\right) \left(\begin{array}{c} \ell_x(t) - \ell_x^0 \\ \ell_y(t) - \ell_y^0 \end{array}\right)$$

$$\mathbf{p}(t)=(p_x(t),p_y(t),p_z(t)),$$

$$\mathbf{R}_\psi(t)=\left(\begin{array}{ccc} \cos\psi(t) & -\sin\psi(t) & 0 \\ \sin\psi(t) & \cos\psi(t) & 0 \\ 0 & 0 & 1 \end{array}\right),$$

$$\mathbf{R}_\theta(t)=\left(\begin{array}{ccc} \cos\theta(t) & 0 & \sin\theta(t) \\ 0 & 1 & 0 \\ -\sin\theta(t) & 0 & \cos\theta(t) \end{array}\right),$$

$$\mathbf{R}_\varphi(t)=\left(\begin{array}{ccc}1&0&0\\0&\cos\varphi(t)&-\sin\varphi(t)\\0&\sin\varphi(t)&\cos\varphi(t)\end{array}\right),$$

$$\mathbf{R}(t)=\mathbf{R}_{\psi}(t)\mathbf{R}_{\theta}(t)\mathbf{R}_{\varphi}(t),$$

$$\dot{\mathbf{p}}(t)=\mathbf{R}(t).\mathbf{v}_r(t),$$

$$||\mathbf{m}(\sigma(i)) - \mathbf{p}(\tau(i))||~=r(i),$$

$$\mathbf{R}^{\top}(\tau(i))\left(\mathbf{m}(\sigma(i))-\mathbf{p}(\tau(i))\right)\in[0]\times[0,\infty]^{\times2},$$

$$m_z(\sigma(i))-p_z(\tau(i))-a(\tau(i))\in[-0.5,0.5]$$

```
//-----  
Constants  
N = 59996; // Number of time steps  
Variables  
    R[N-1][3][3], // rotation matrices  
    p[N][3], // positions  
    v[N-1][3], // speed vectors  
    phi[N-1],theta[N-1],psi[N-1]; // Euler angles  
    px[N],py[N]; // for display only  
//-----
```

```

function R[3][3]=euler(phi,theta,psi)
cphi = cos(phi);
sphi = sin(phi);
ctheta = cos(theta);
stheta = sin(theta);
cpsi = cos(psi);
spsi = sin(psi);
R[1][1]=ctheta*cpsi;
R[1][2]=-cphi*spsi+stheta*cpsi*sphi;
R[1][3]=spsi*sphi+stheta*cpsi*cphi;
R[2][1]=ctheta*spsi;
R[2][2]=cpsi*cphi+stheta*spsi*sphi;
R[2][3]=-cpsi*sphi+stheta*cphi*spsi;
R[3][1]=-stheta;
R[3][2]=ctheta*sphi;
R[3][3]=ctheta*cphi;
end

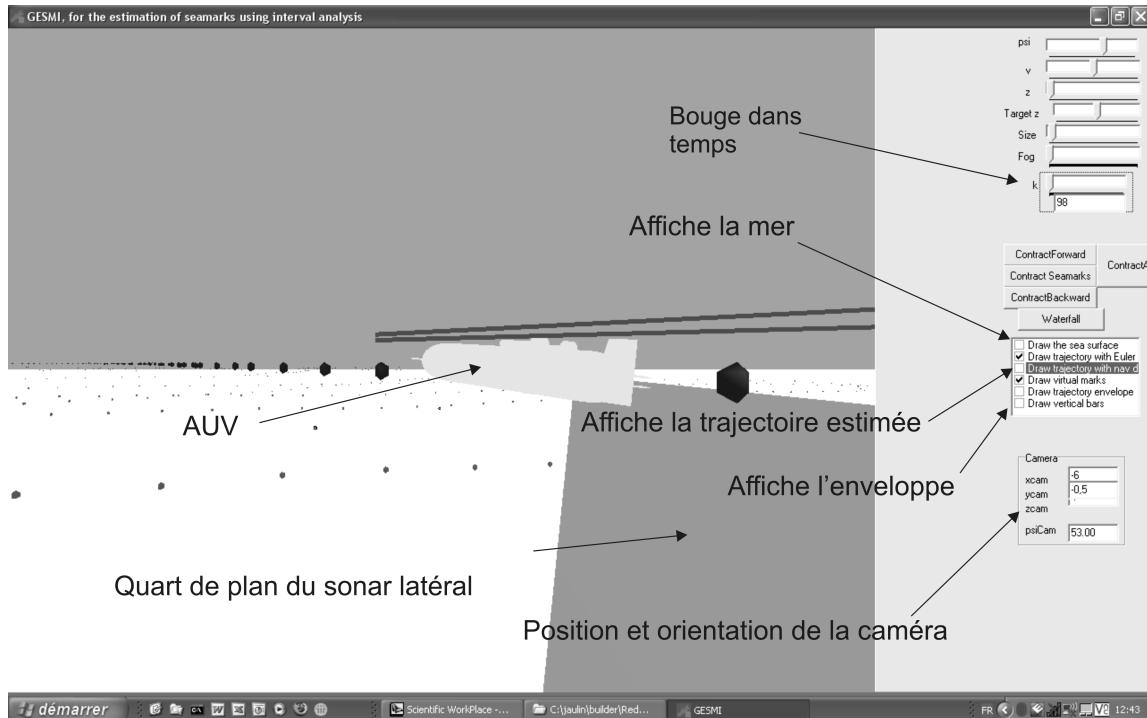
```

```
contractor-list rotation
  for k=1:N-1;
    R[k]=euler(phi[k],theta[k],psi[k]);
  end
end
//-----
contractor-list statequ
  for k=1:N-1;
    p[k+1]=p[k]+0.1*R[k]*v[k];
  end
end
//-----
contractor init
  inter k=1:N-1;
    rotation(k)
  end
end
```

```
contractor fwd
    inter k=1:N-1;
        statequ(k)
    end
end
//-----
contractor bwd
    inter k=1:N-1;
        statequ(N-k)
    end
end
```

```
main
  p[1] :=read("gps_init.dat");
  v :=read("Quimper_v.dat");
  phi :=read("Quimper_phi.dat");
  theta :=read("Quimper_theta.dat");
  psi :=read("Quimper_psi.dat");
  init;
  fwd;
  bwd;
  column(p,px,1);
  column(p,py,2);
  print("---- Robot positions: ----");
  newplot("gesmi.dat");
  plot(px,py,color(rgb(1,1,1),rgb(0,0,0)));
end
```

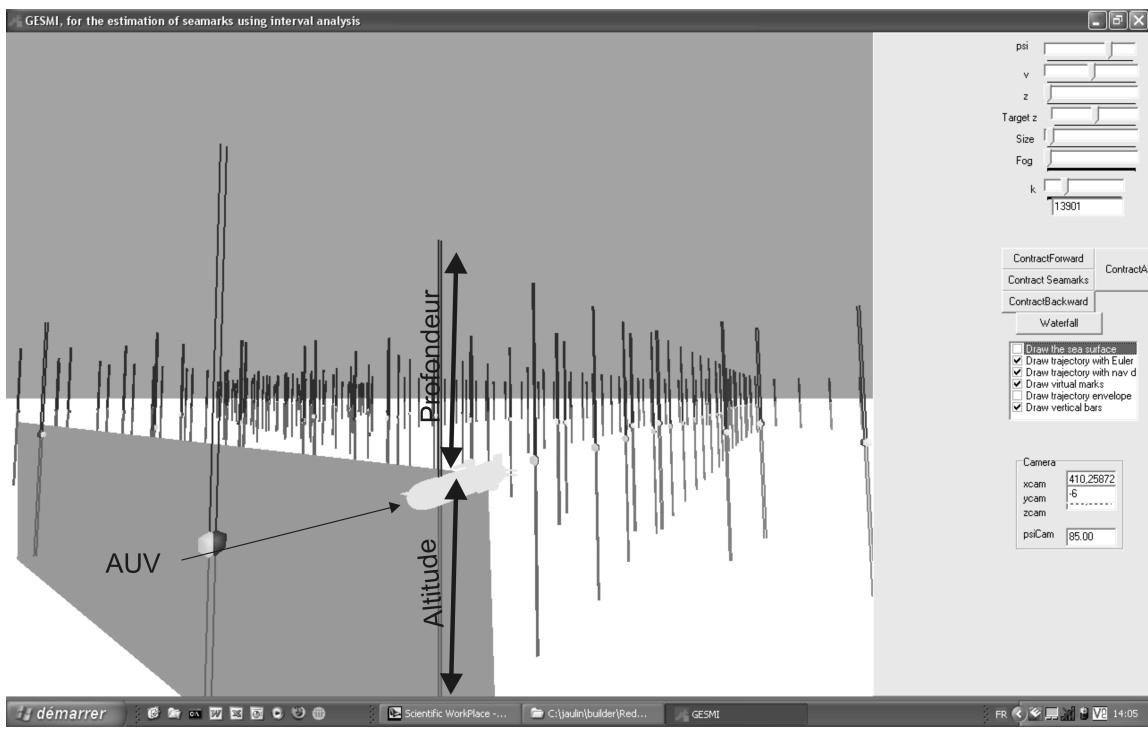
## 2.4 Logiciel GESMI

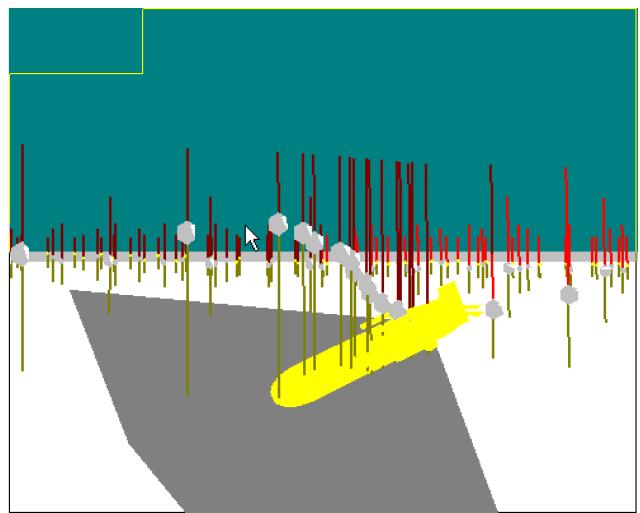
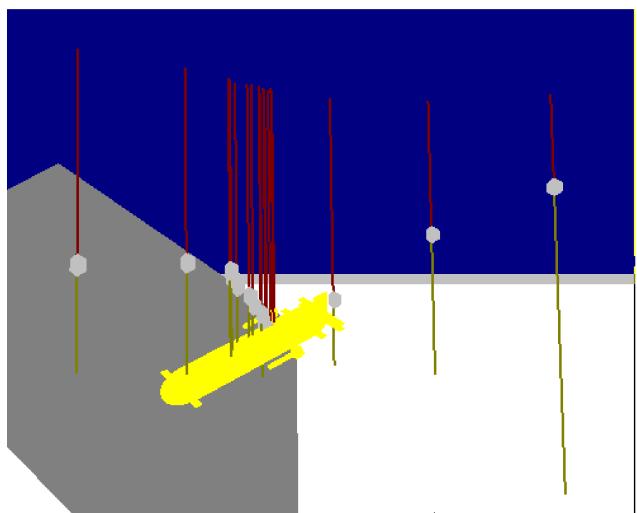


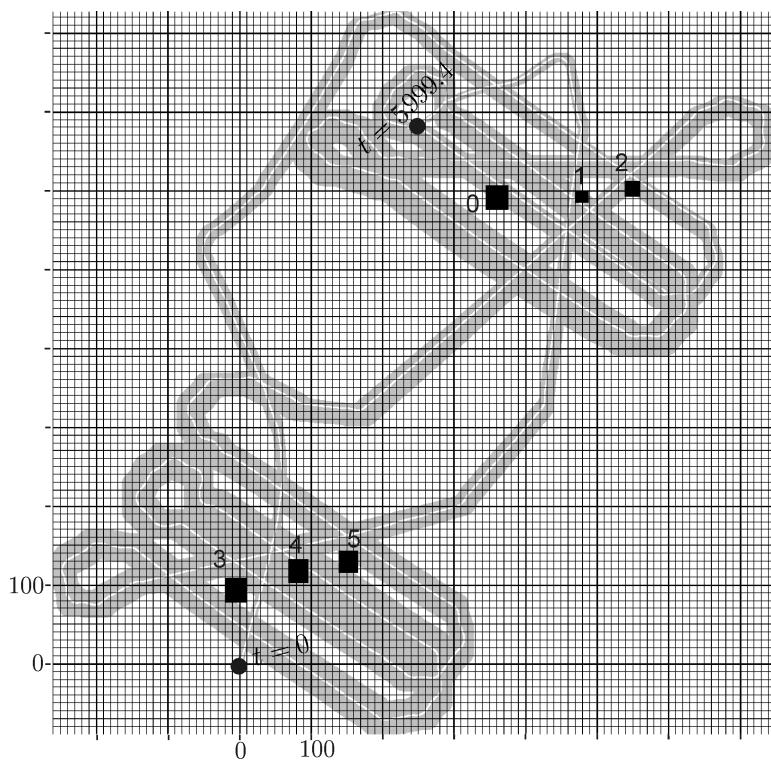
```

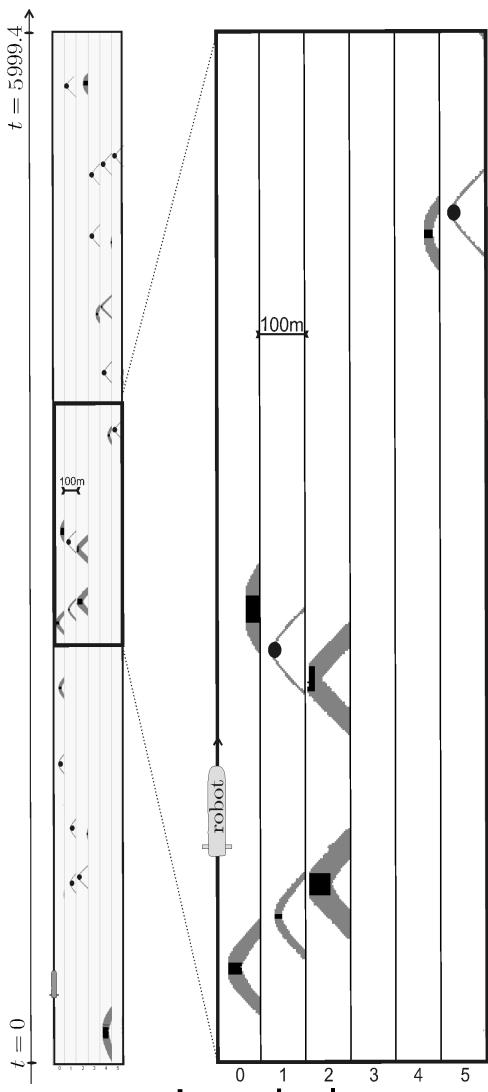
% This file has been generated by a generator
% and will be used by GESMI to solve a SLAM problem
% Note : every line starting by a '%' is considered as a comment by GESMI.
% -----
%
% This file contains
% 1) Some basic information about the scope of the sonar and the sampling time
% 2) The prior domains for the seemarks
% 3) The coordinates for some virtual marks
% 4) sensor data (angles, speeds, depth, altitude, position) with bounds
% 5) ping table : at the end of this file
%
% -----
% maximal distance of the lateral sonar and error error interval [min,max]
75.0 1.0
% Sampling time
0.1
%
% Domain for seemarks detected using the software SonarPro
%
% Initial domains for the mines
% xmin xmax ymin ymax zmin zmax
-10000 10000 -10000 10000 0 100
-10000 10000 -10000 10000 0 100
-10000 10000 -10000 10000 0 100
-10000 10000 -10000 10000 0 100
-10000 10000 -10000 10000 0 100
-10000 10000 -10000 10000 0 100
$%
%
% Virtual marks (only for graphism, not used for computation)
%
% x y z colorRed ColorGreen ColorBlue LocalFrame
594.0533723 374.7293035 19 0.1 0 0 0 % seacemark 0
599.6093723 484.5528643 19 0.1 0.1 0 0 % seacemark 1
601.4613723 557.3573086 19 0.1 0 0.1 0 % seacemark 2
94.01337232 -2.868189501 19 0 0.1 0 0 % seacemark 3
119.9413723 84.75155672 20 0 0 0.1 0 % seacemark 4
127.3493723 156.3280366 20 0 0 0 0 % seacemark 5
0 0 0 1 0 0 1 % origin of the local frame
689.96 264.10 0 0 0 1 1 % final GPS
$%
%
% -----
%t phi dphi theta dtheta psi dpsi vx dvx
0 -0.011505 0.0001745329252 0.033556 0.0001745329252 0.415613 0.0052679
0.1 -0.012272 0.0001745329252 0.034994 0.0001745329252 0.416284 0.00526
0.2 -0.012847 0.0001745329252 0.037583 0.0001745329252 0.417051 0.00526
0.3 -0.013422 0.0001745329252 0.040938 0.0001745329252 0.418202 0.00526
0.4 -0.014093 0.0001745329252 0.044773 0.0001745329252 0.419831 0.00526
0.5 -0.014285 0.0001745329252 0.0488 0.0001745329252 0.422228 0.0052679
0.6 -0.013998 0.0001745329252 0.052539 0.0001745329252 0.425488 0.00526
0.7 -0.012943 0.0001745329252 0.055703 0.0001745329252 0.42961 0.005267
0.8 -0.011121 0.0001745329252 0.0581 0.0001745329252 0.434308 0.0052679
0.9 -0.008725 0.0001745329252 0.059825 0.0001745329252 0.439773 0.00526
1 -0.005944 0.0001745329252 0.060496 0.0001745329252 0.445334 0.0052679
1.1 -0.003547 0.0001745329252 0.0604 0.0001745329252 0.450511 0.0052679
1.2 -0.001917 0.0001745329252 0.059729 0.0001745329252 0.455017 0.00526
1.3 -0.001438 0.0001745329252 0.058867 0.0001745329252 0.458564 0.00526
1.4 -0.002013 0.0001745329252 0.058387 0.0001745329252 0.461057 0.00526
1.5 -0.003356 0.0001745329252 0.058483 0.0001745329252 0.462303 0.00526
1.6 -0.005561 0.0001745329252 0.059346 0.0001745329252 0.462591 0.00526
1.7 -0.007958 0.0001745329252 0.060976 0.0001745329252 0.462112 0.00526

```









Reconstruction de la waterfall.

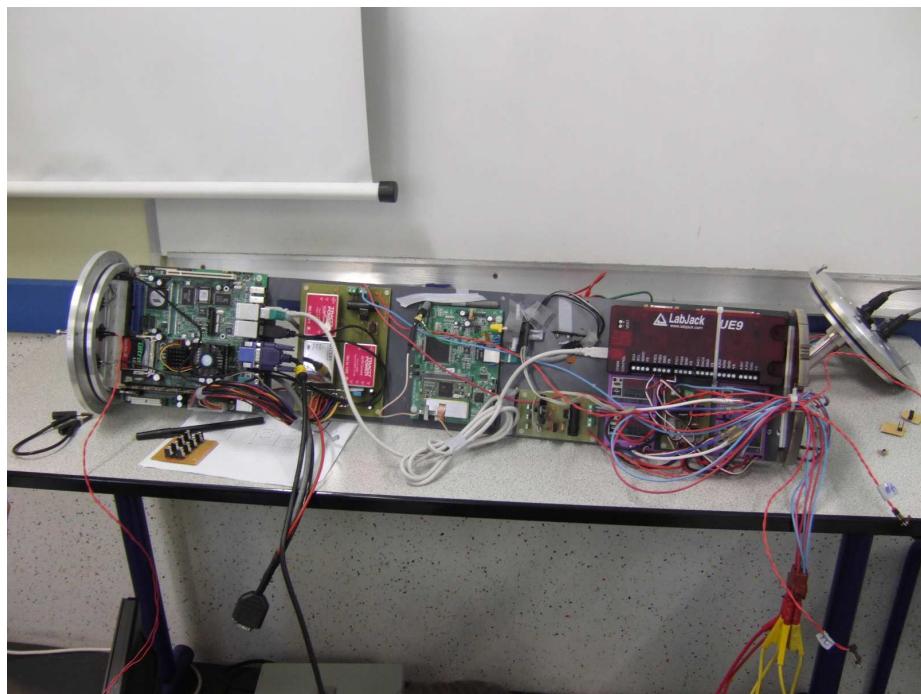
# **3 SAUCE**

# Logiciel de démo de J. Sliwka



Portsmouth, July 12-15, 2007.

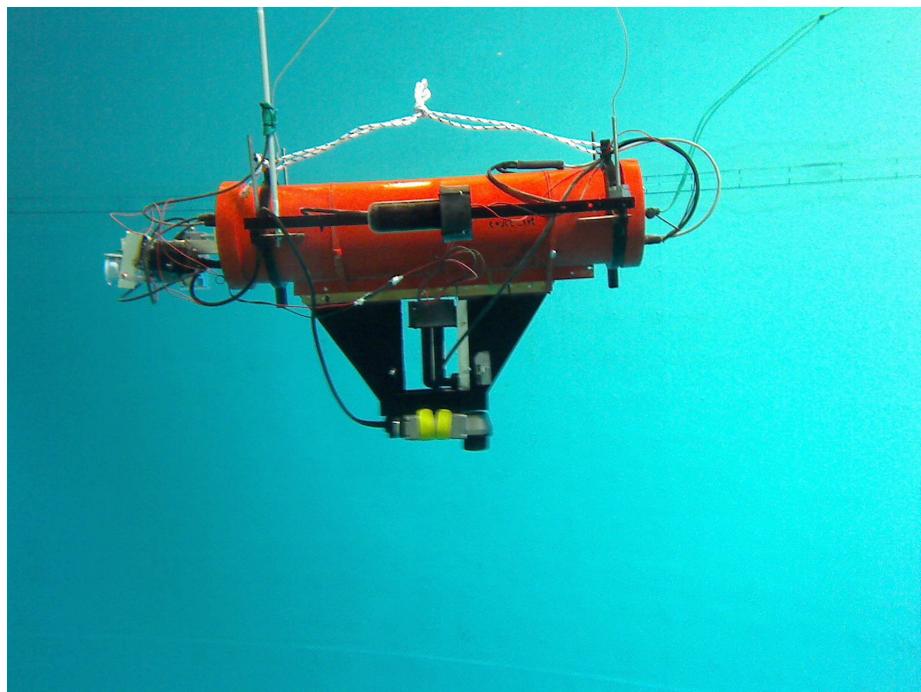




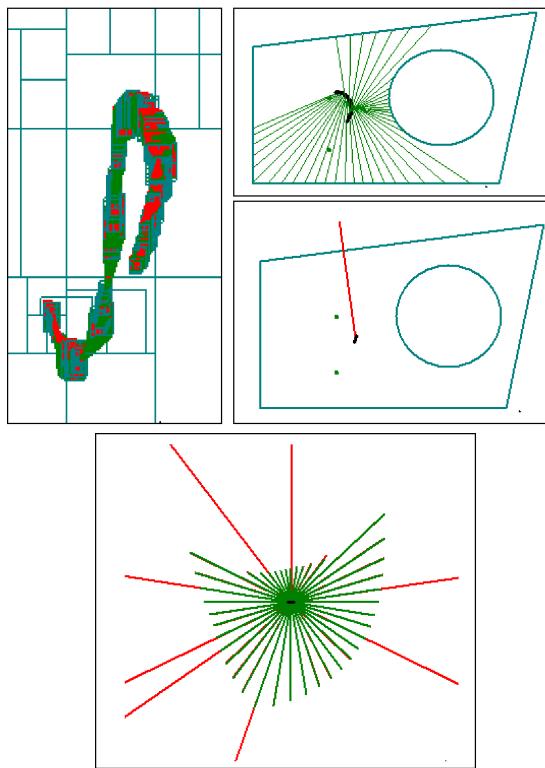






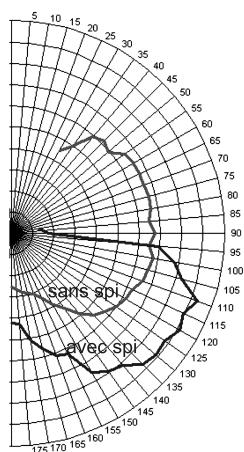
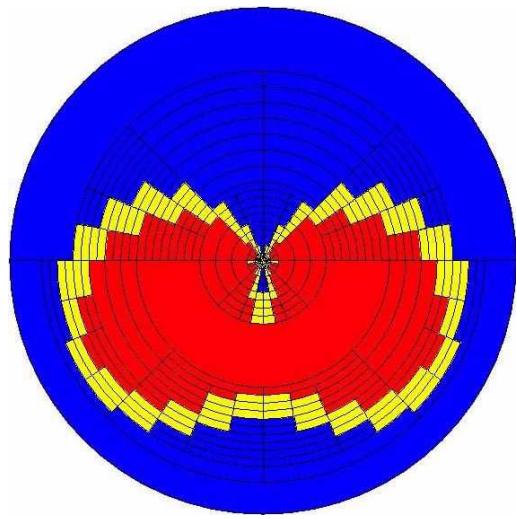


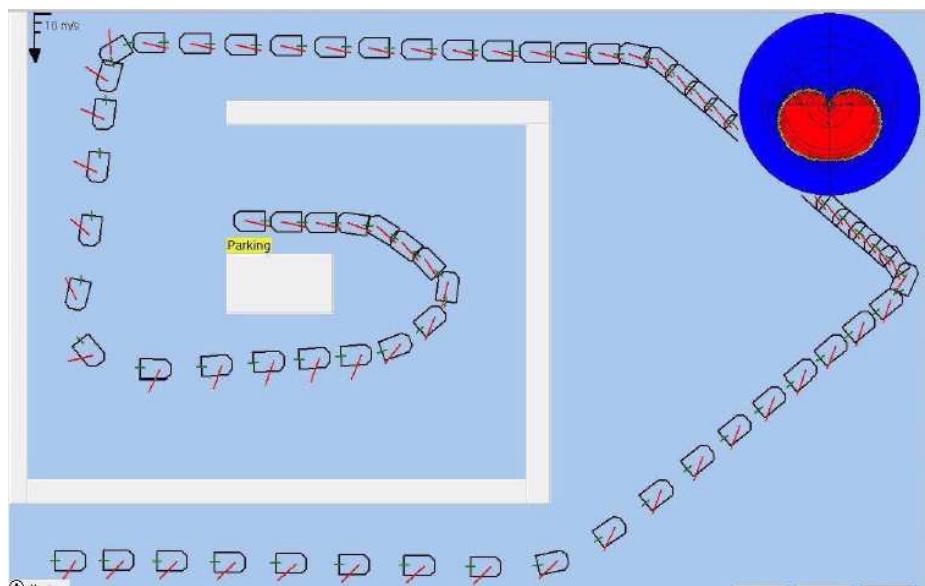
Robot Sauc'isse dans une piscine



## **4 MICROTRANSAT**

$$\left\{ \begin{array}{lcl} \dot{x} & = & v \cos \theta + p_1 a \cos \psi, \\ \dot{y} & = & v \sin \theta + p_1 a \sin \psi, \\ \dot{\theta} & = & \omega, \\ \dot{v} & = & p_9 (f_s \sin \delta_s - f_r \sin u_1 - p_2 v), \\ \dot{\omega} & = & p_{10} (f_s (p_6 - p_7 \cos \delta_s) - p_8 f_r \cos u_1 - p_3 \omega), \\ \dot{f}_s & = & p_4 (a \sin (\theta - \psi + \delta_s) - v \sin \delta_s), \\ \dot{f}_r & = & p_5 v \sin u_1, \\ \dot{\delta}_s & = & \begin{cases} \pi - \theta + \psi \text{ if } \cos(\theta - \psi) + \cos(u_2) < 0 \\ \text{sign}(\sin(\theta - \psi)) \cdot u_2 \text{ otherwise} \end{cases} \end{array} \right.$$

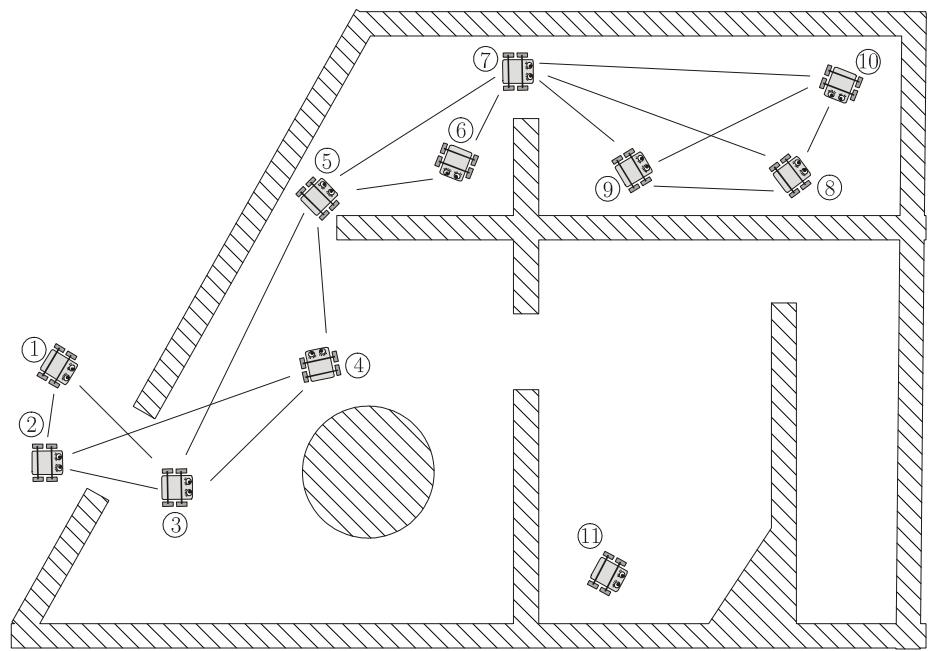






# **5 CAROTTE**





## 6 CSPs

Un CSP est constitué.

- d'un ensemble de variables  $\mathcal{V} = \{x_1, \dots, x_n\}$ ,
- d'un ensemble de contraintes  $\mathcal{C} = \{c_1, \dots, c_m\}$
- d'un ensemble d'intervalles  $\{[x_1], \dots, [x_n]\}$ .

- 1) Les informations sur la localisation d'un robot et sur sa carte peuvent être représentées par un CSP.
- 2) Les contraintes  $c_i$  représentent les relations entre les variables. On leur associe un contracteur.
- 3) Les CSP se distribuent facilement entre différents robots.
- 4) La méthode ne linéarise pas.
- 5) Elle permet de prendre en compte des variables discrètes (entières, booléennes, ... ).
- 6) Elle est robuste par rapport aux outliers.
- 7) Elle se parallélise aisément.