

# Validation a priori d'une mission sous-marine

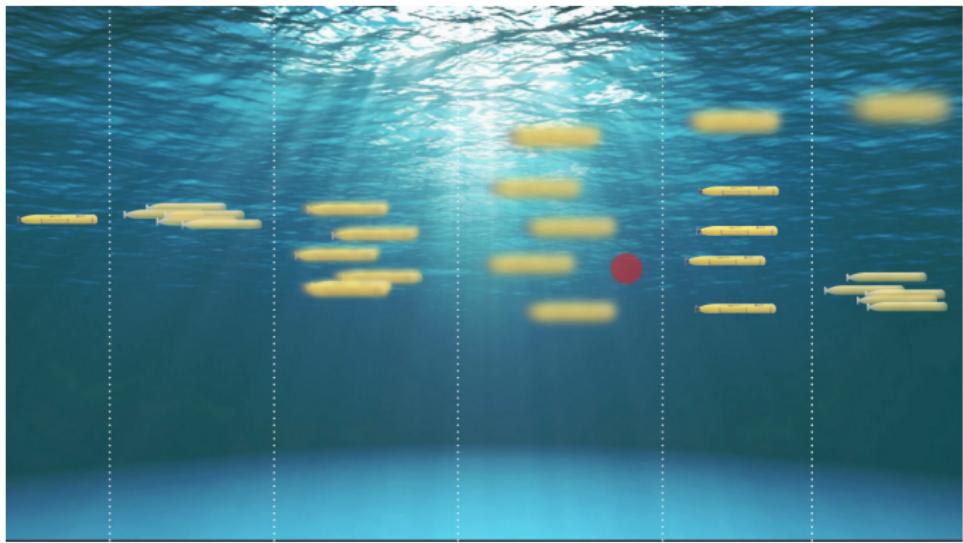
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7 octobre 2023, lac de Guerlédan  
<https://drones-cap-2023.sciencesconf.org/>





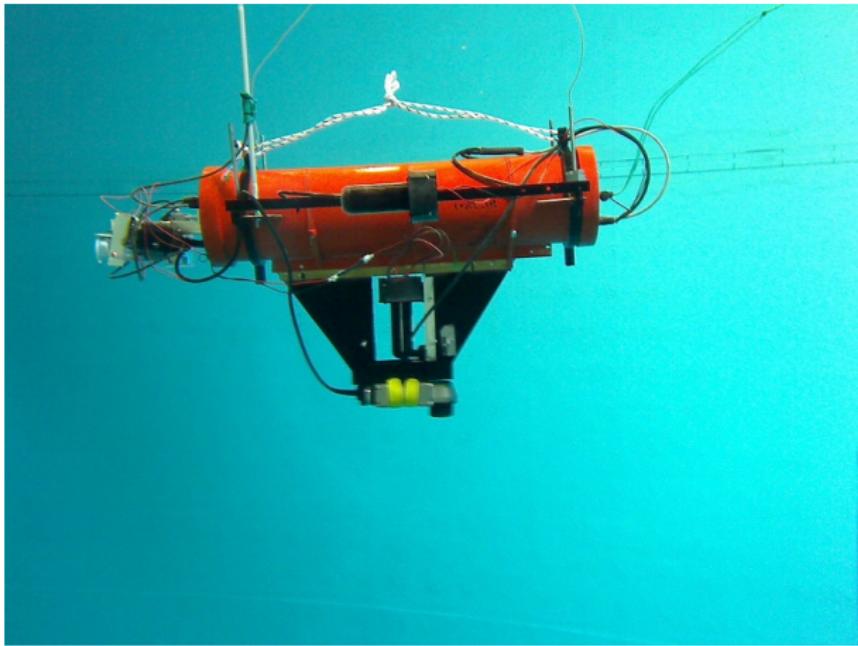
<https://youtu.be/hNqIShmMQjA>



# 1. Robots

A robot is a mechanical system equipped with

- actuators
- sensors
- an intelligence
- a memory.



Saucisse (ENSTA Bretagne)

# Reachability

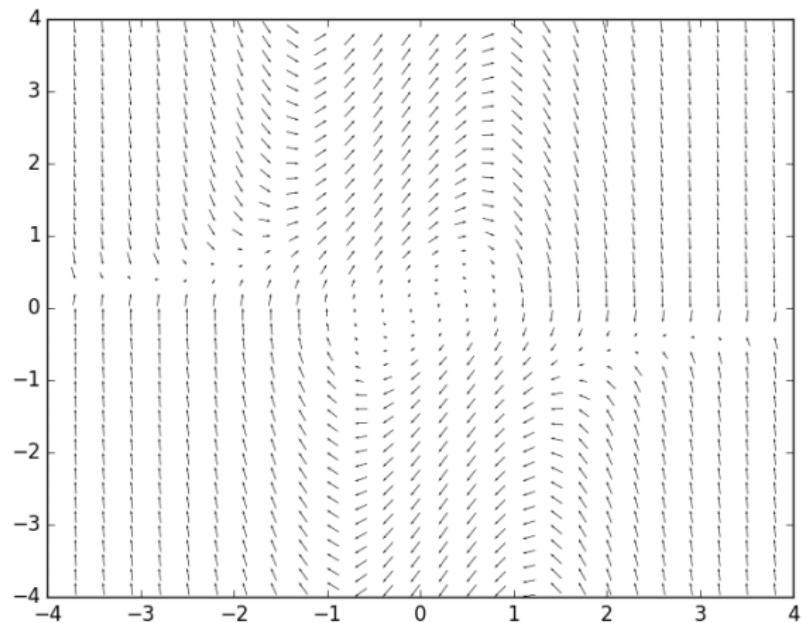
## A dynamical system [Newton 1690]

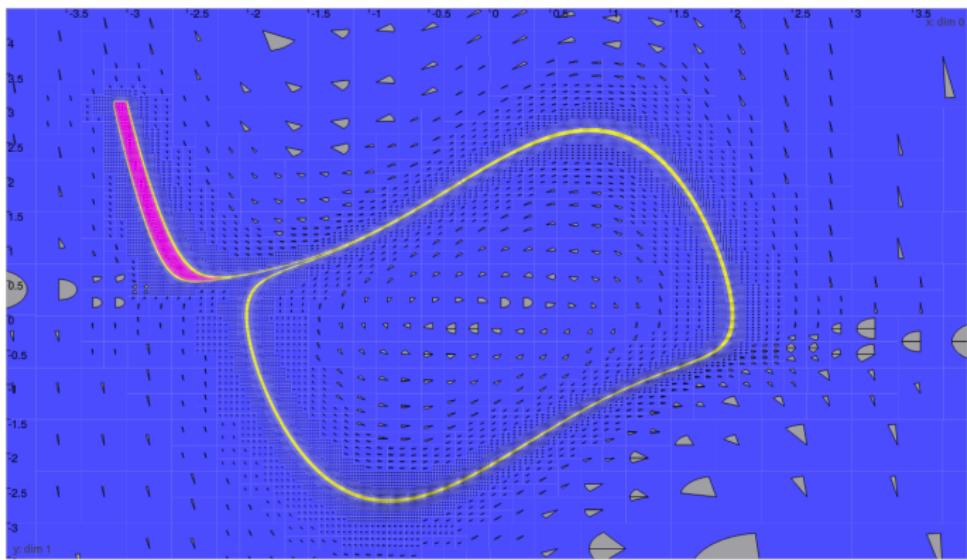
$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}) .$$

## Example. Van der Pol oscillator

$$\begin{cases} \dot{x}_1 &= x_2 \\ \dot{x}_2 &= -(x_1^2 - 1)x_2 - x_1 \end{cases}$$

$$\mathbf{x}(0) \in \mathbb{X}_0$$





# Vehicle

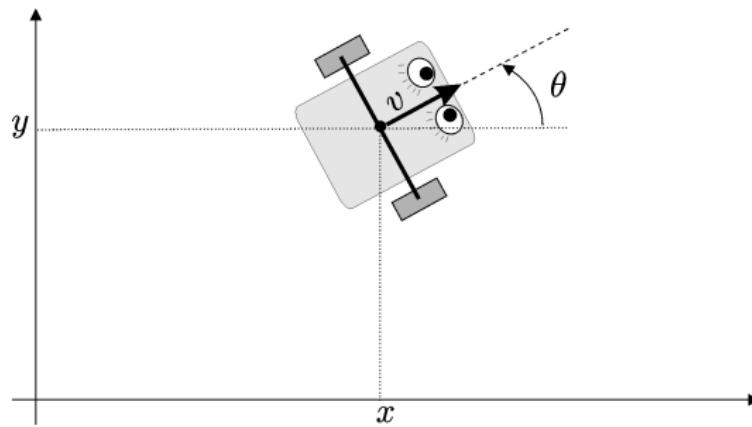
A **vehicle** is a dynamical system with actuators

$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, \mathbf{u}).$$

**Example.** The Dubin's car (1957).

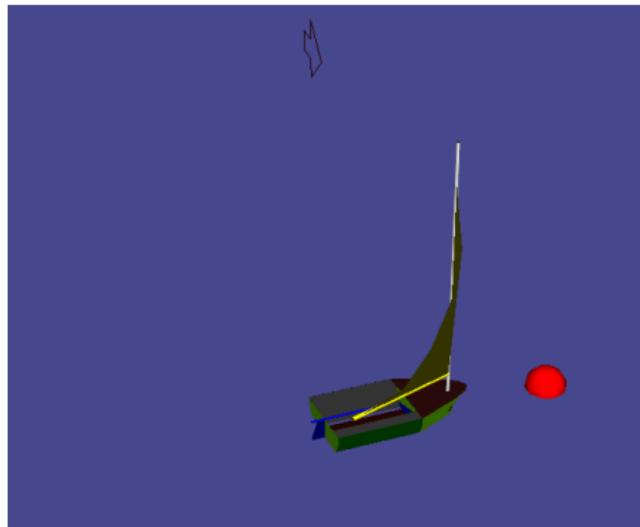
$$\begin{cases} \dot{x} = \cos \theta \\ \dot{y} = \sin \theta \\ \dot{\theta} = u \end{cases}$$

with  $u \in [-1, 1]$ .



## Simulation (formule d'Euler, 1770)

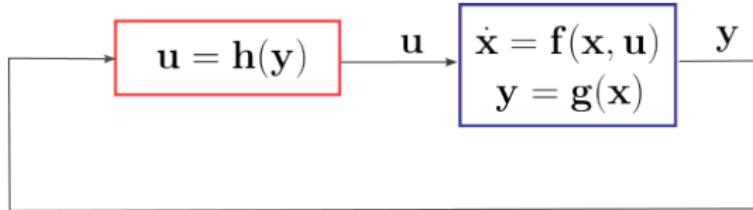
$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, \mathbf{u}) \sim \mathbf{x}(t_{k+1}) = \mathbf{x}(t_k) + \delta \cdot \mathbf{f}(\mathbf{x}(t_k), \mathbf{u}(t_k))$$



# Intelligence

A robot is a vehicle with sensors, actuators and an intelligence:

$$\begin{aligned}\dot{\mathbf{x}} &= \mathbf{f}(\mathbf{x}, \mathbf{u}) && \text{(evolution)} \\ \mathbf{y} &= \mathbf{g}(\mathbf{x}) && \text{(observation)} \\ \mathbf{u} &= \mathbf{h}(\mathbf{y}). && \text{(control)}\end{aligned}$$

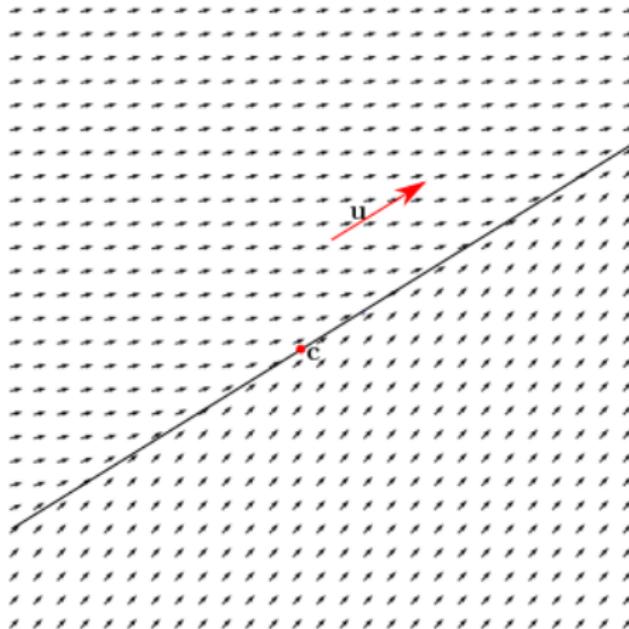


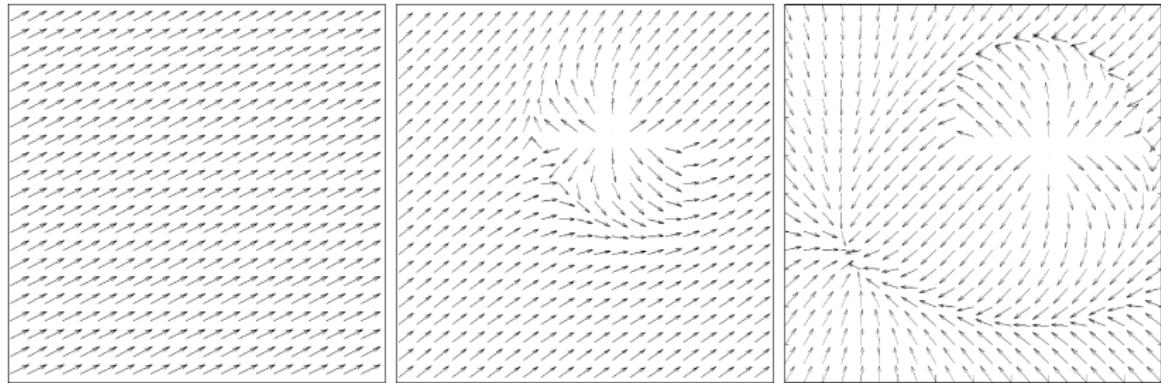
We have

$$\dot{x} = f(x, h(g(x))) = \psi(x)$$

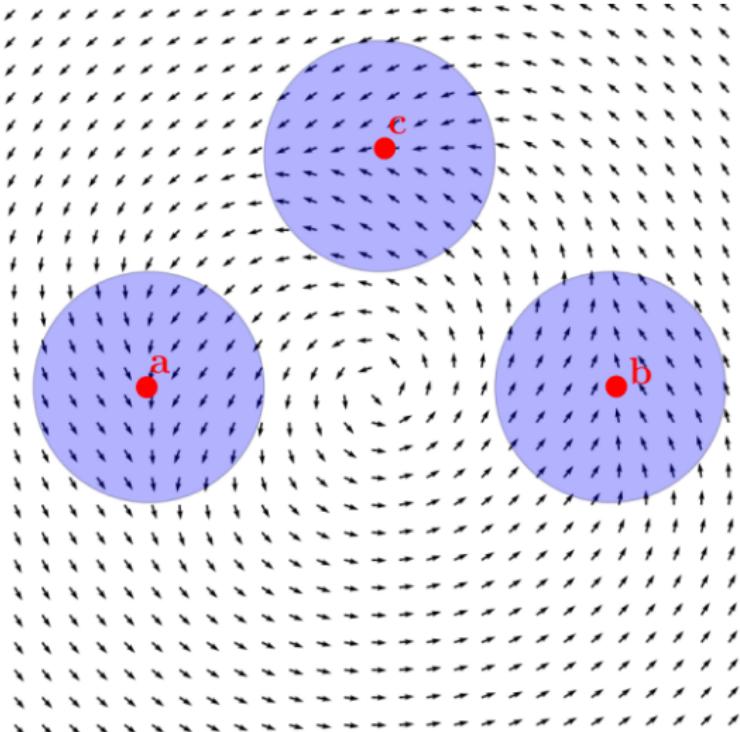
Thus an intelligent vehicle is a dynamical system.

# Control





Artificial potential fields



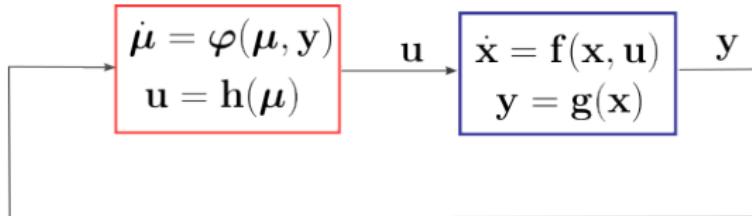
# A robot has memory

A robot is an intelligent vehicle with memory

$$\begin{aligned}\dot{\mathbf{x}}(t) &= \mathbf{f}(\mathbf{x}(t), \mathbf{u}(t)) && \text{(ontic evolution)} \\ \mathbf{y}(t) &= \mathbf{g}(\mathbf{x}(t)) && \text{(observation)} \\ \boldsymbol{\mu}_{k+1} &= \boldsymbol{\varphi}(\boldsymbol{\mu}_k, \mathbf{y}(t_k)) && \text{(epistemic evolution)} \\ \mathbf{u}(t_k) &= \mathbf{h}(\boldsymbol{\mu}_k) && \text{(control)}\end{aligned}$$

With an analog controller

$$\begin{aligned}\dot{\mathbf{x}}(t) &= \mathbf{f}(\mathbf{x}(t), \mathbf{u}(t)) && (\text{ontic evolution}) \\ \mathbf{y}(t) &= \mathbf{g}(\mathbf{x}(t)) && (\text{observation}) \\ \dot{\mu}(t) &= \varphi(\mu(t), \mathbf{y}(t)) && (\text{epistemic evolution}) \\ \mathbf{u}(t) &= \mathbf{h}(\mu(t)). && (\text{control})\end{aligned}$$



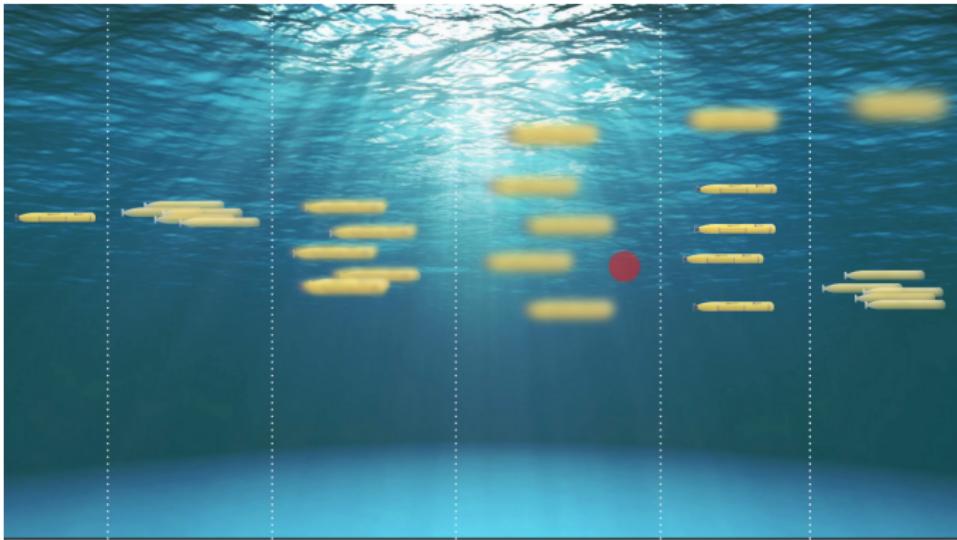
$$\begin{aligned}\dot{\mathbf{x}}(t) &= \mathbf{f}(\mathbf{x}(t), \mathbf{h}(\boldsymbol{\mu}(t))) && \text{(ontic evolution)} \\ \dot{\boldsymbol{\mu}}(t) &= \boldsymbol{\varphi}(\boldsymbol{\mu}(t), \mathbf{g}(\mathbf{x}(t))) && \text{(epistemic evolution)}\end{aligned}$$

The global state is  $\mathbf{z} = (\mathbf{x}, \mu)$ . We have

$$\dot{\mathbf{z}} = \psi(\mathbf{z})$$

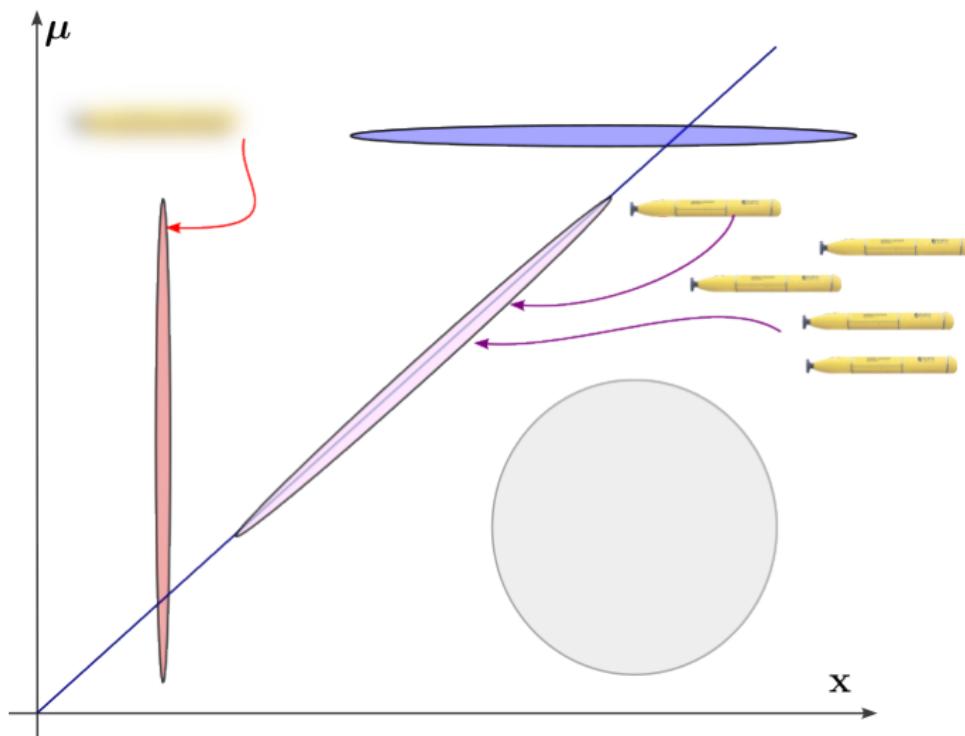
An intelligent vehicle with memory is thus a dynamical system.

## 2. Uncertainties



State of the robot :  $\mathbf{z} = (\mathbf{x}, \mu)$ , with

- $\mathbf{x}$ : the ontic state
- $\mu$ : the epistemic state



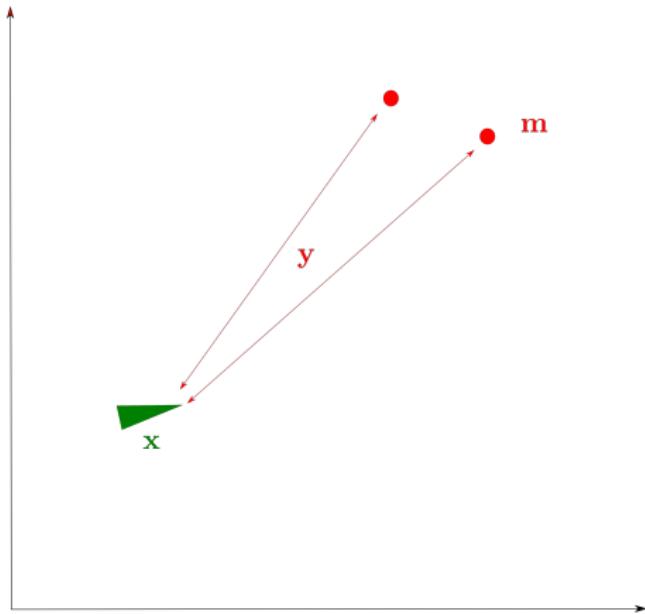
Perception : We measure  $\mathbf{x}$

Communication : we measure  $\mu$

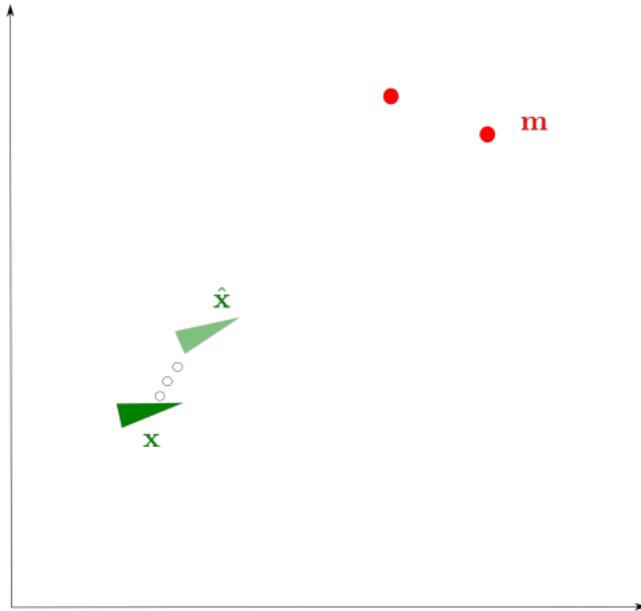
# Swarm



<https://youtu.be/xlgp9P0SY1Y>  
 $t=1:40$



$$\begin{aligned}\dot{\mathbf{x}} &= \mathbf{f}(\mathbf{x}, \mathbf{u}) \\ \mathbf{y} &= \mathbf{g}(\mathbf{x})\end{aligned}$$

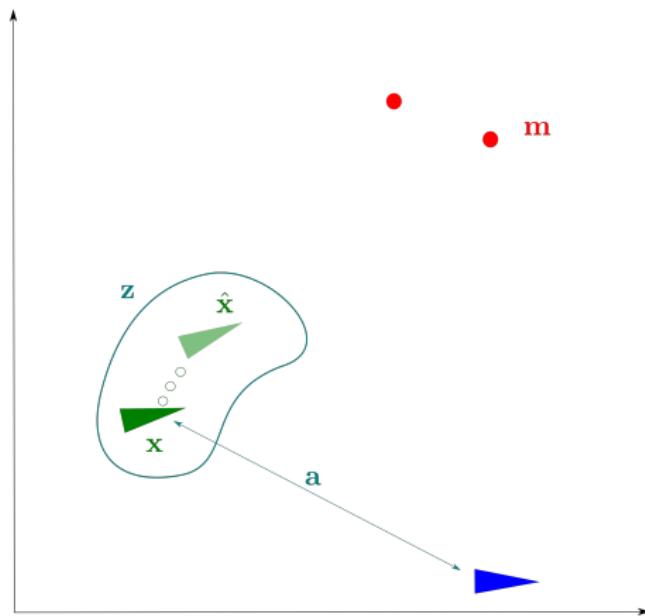


If we set  $\mathbf{z} = (\mathbf{x}, \hat{\mathbf{x}})$ , we get

$$\dot{\mathbf{z}} = \psi(\mathbf{z})$$

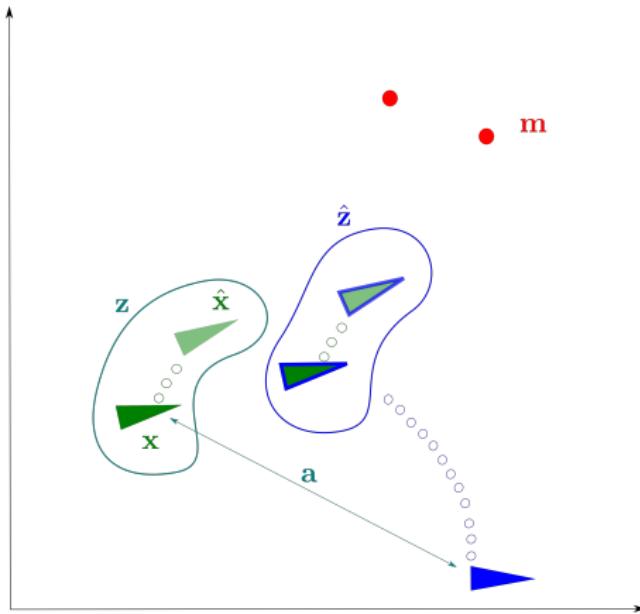
Assume that we can observe the motion of the robot

$$\begin{aligned}\dot{\mathbf{z}} &= \psi(\mathbf{z}) \\ \mathbf{a} &= \eta(\mathbf{x})\end{aligned}$$



We can build an observer for  $\mathbf{z}$ :

$$\begin{aligned}\dot{\mathbf{z}} &= \psi(\mathbf{z}) \\ \mathbf{a} &= \eta(\mathbf{x}) \\ \dot{\hat{\mathbf{z}}} &= \hat{\psi}(\mathbf{a}, \hat{\mathbf{z}})\end{aligned}$$



# Distributed knowledge

*A thinks that B thinks that A is here*

*B thinks that A thinks it is here*

*A thinks it is here*

*A is here*

$x_A$

*B thinks it is here*

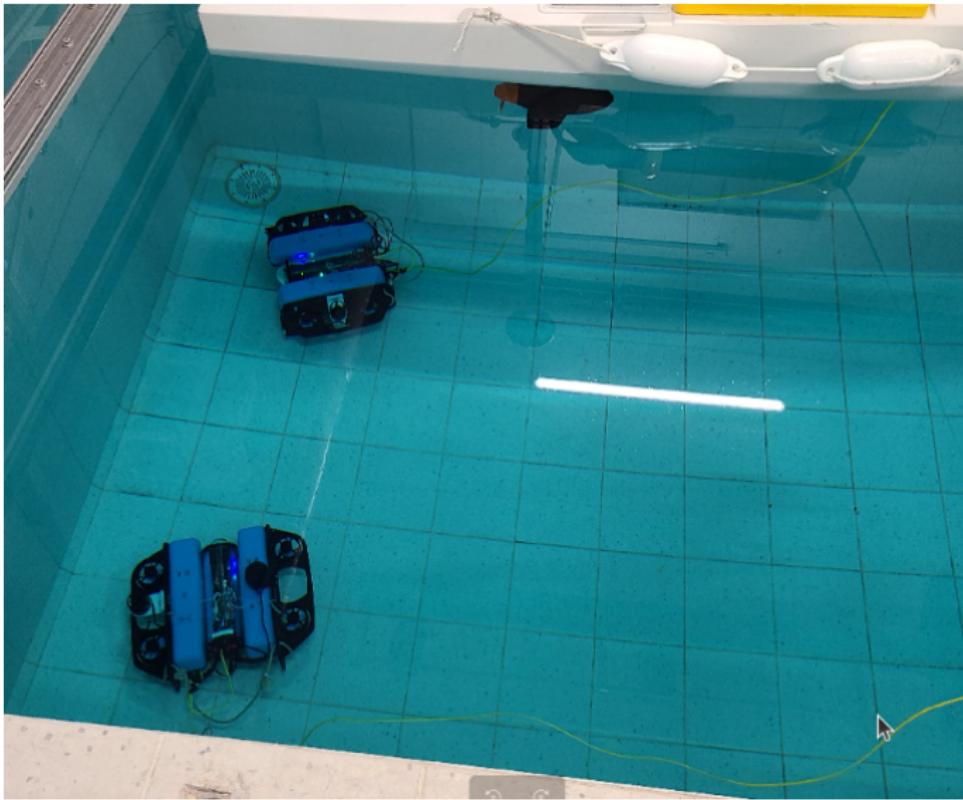
*B is here*

$x_B$

*B thinks that A is here*

# Experiments





# References

- ① Interval analysis [7, 3, 4]
- ② Stability with intervals : [6]
- ③ SLAM with intervals : [2]
- ④ Interval tubes [8], [1]
- ⑤ Reachability [5]

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