

Exploiting Monotonicity and Common Subexpressions for improving interval constraint propagation algorithms

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MEA, December 2009, Paris, France

Outline

1

Introduction

- Interval Arithmetics
- Interval Methods for Solving NCSP

2

Exploiting monotonicity

- Evaluation by monotonicity
- Occurrence Grouping
- The `Mohc` algorithm

3

Exploiting Common Subexpressions

- Common Subexpression Elimination
- Improving `HC4` by CSE
- The I-CSE Algorithm

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Basic notions of interval arithmetics

- An **interval** $[x] = [a, b]$ is the set of real numbers between a and b .
- \underline{x} , \bar{x} are the left and right bounds of $[x]$.
- $\text{diam}([x]) = \bar{x} - \underline{x}$ is the **diameter** of $[x]$.
- A **box** $[B] = \{[x_1], \dots, [x_n]\}$ is a vector of intervals.

Interval extensions

- $[f]$ is an **interval extension** of $f(x_1, x_2, \dots, x_n)$ if the image $[f]([B])$ contains the image of $[B]$ under f , i.e.

$$[f]([B]) \supset \mathcal{I}f([B])$$

- The **optimal image** $[f]_{opt}([B])$ is the sharpest interval containing $\mathcal{I}f([B])$.

The natural interval extension

- The **natural (interval) extension** $[f]_n$ of f evaluates with interval arithmetics all the operators and elementary functions in f .
- Example: Consider the function $f(x) = x + x^2$. The natural extension of f with $[x] = [-1, 1]$ is:

$$[f]_n([-1, 1]) = [-1, 1] + [-1, 1]^2 = [-1, 2].$$
- If each variable occurs once in f , then $[f]_n = [f]_{opt}$.
- If a variable occurs several times in f , then $[f]_n \supset [f]_{opt}$, due to the **dependency problem**.
 - For example: $f(x) = x - x$ with $[x] \in [0, 1] \Rightarrow$
 $[f]_n([x]) = [-1, 1]$ ($[f]_{opt}([B]) = [0, 0]$).

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Basic concepts

Definitions:

- **NCSP:** $P = (X, C, [B])$

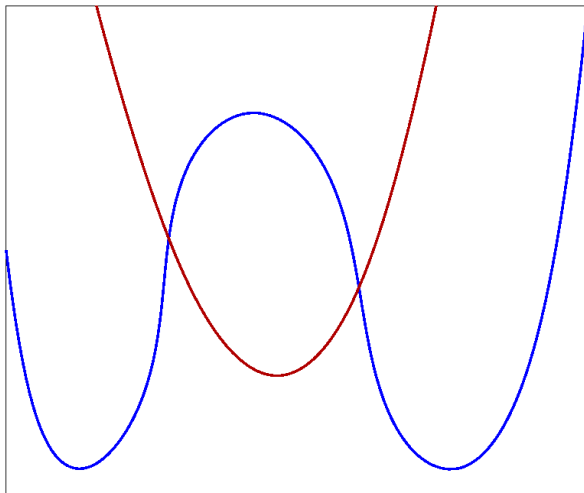
X : set of variables.

C : set of constraints.

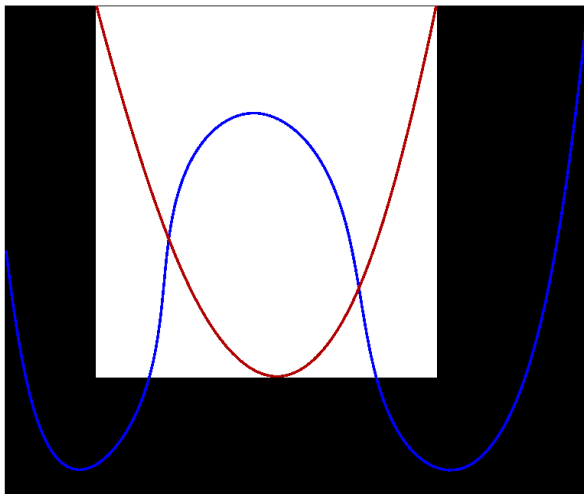
$[B]$: box containing the domains of the variables in X .

- **Prune/contract:** To reduce a box on the bounds.
 - Interval Newton methods handle **the whole system** like a global constraint.
 - Propagation algorithms handle each constraint independently.
- **Branching:** Bisecting or splitting a box in 2 sub-boxes.

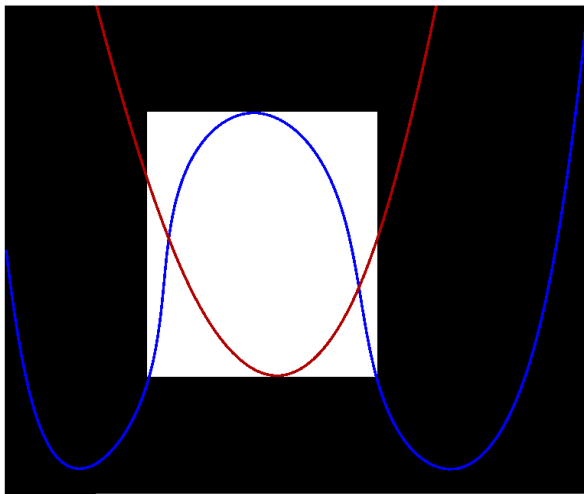
Branch and prune/contract



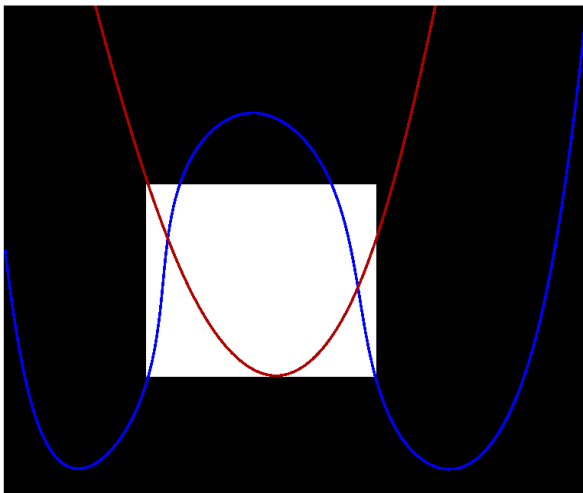
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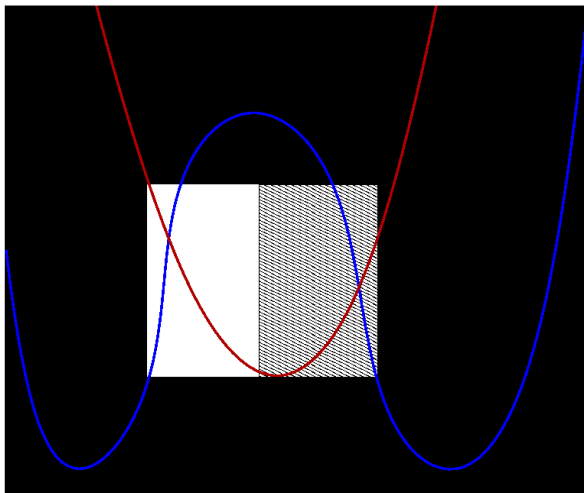
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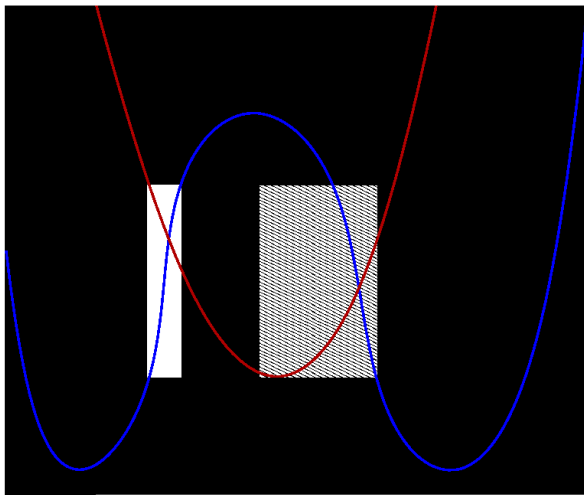
Branch and prune/contract



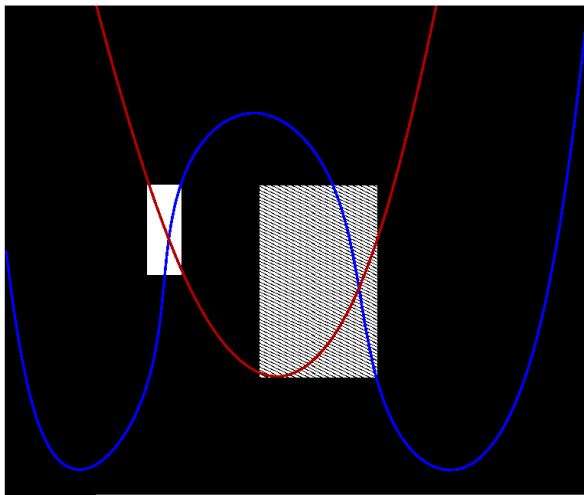
Branch and prune/contract



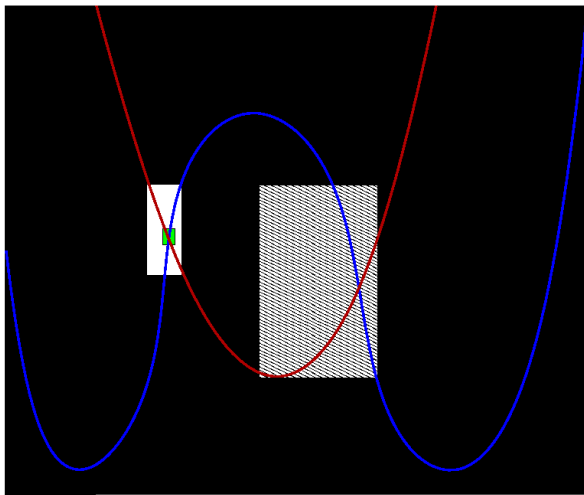
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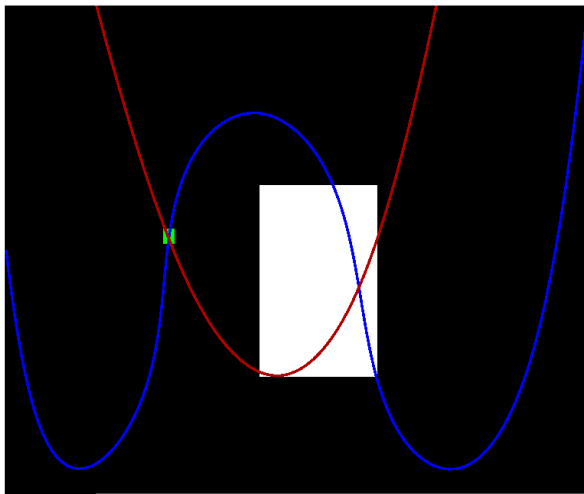
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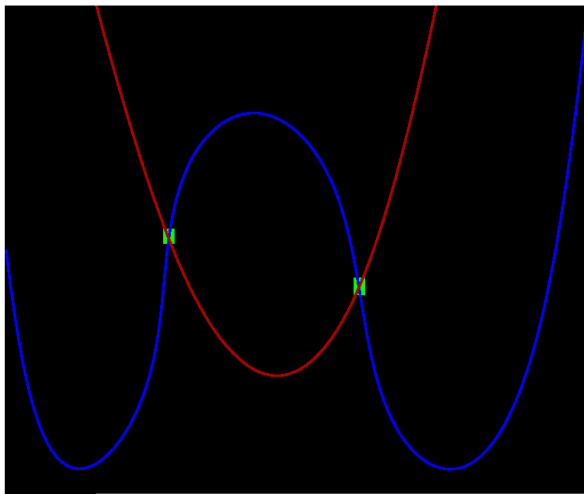
Branch and prune/contract



Branch and prune/contract



Branch and prune/contract



Constraint Propagation Algorithms

- Objective: Narrowing of the current box (on the bounds) with no loss of solution.
- Two procedures:
 - Revise procedure: Contract the box using one constraint.
 - Propagation procedure: The changes on the domains are propagated to the other constraints.

Hull-consistency

- Similar to arc consistency and bound consistency in finite domains.
- Enforcing hull-consistency in a constraint is equivalent to compute the smallest/optimal box containing all the solution of the constraint.
- The difficult comes from **multiple occurrences of variables**: the **dependency problem**.

Enforcing hull-consistency

Consider the constraint $c : (x - y)^2 = z$ with initial domains $[x] = [8, 10]$, $[y] = [0, 4]$ and $[z] = [25, 36]$.

- Projection over y ($y = x - \sqrt{z}$):

$$[y] \leftarrow [y] \cap ([x] - \sqrt{[z]}) = [0, 4] \cap ([8, 10] - \sqrt{[25, 36]}) = [2, 4]$$

- The optimal box is: $\{[8, 10], [2, 4], [25, 36]\}$
- If we replace x by $2x - x$ then we lead with the dependency problem.

Projection over y ($y = 2x - x - \sqrt{z}$):

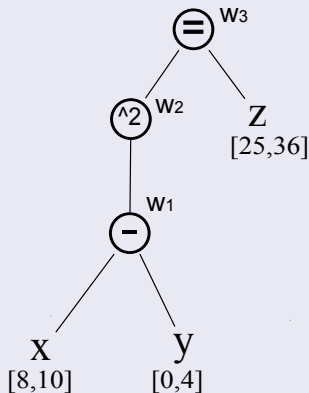
$$[y] \leftarrow [0, 4] \cap ([6, 12] - \sqrt{[25, 36]}) = [0, 4]$$

Revise procedures

- HC4-Revise computes the optimal box when a constraint contains **no** multiple occurrences of variables.
- The more costly Box-Revise procedure computes the optimal projection over a variable x , if x is the **only** variable appearing several times in the constraint.
- A new procedure called MoHC-Revise handles better the dependency problem when **several** variables occurs several times. (MoHC-Revise exploits the monotonicity of functions.)

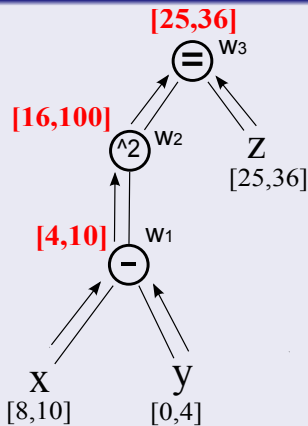
HC4-Revise

$$(x - y)^2 = z$$



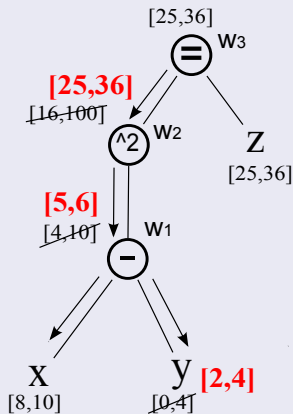
HC4-Revise

$$(x - y)^2 = z$$



HC4-Revise

$$(x - y)^2 = z$$



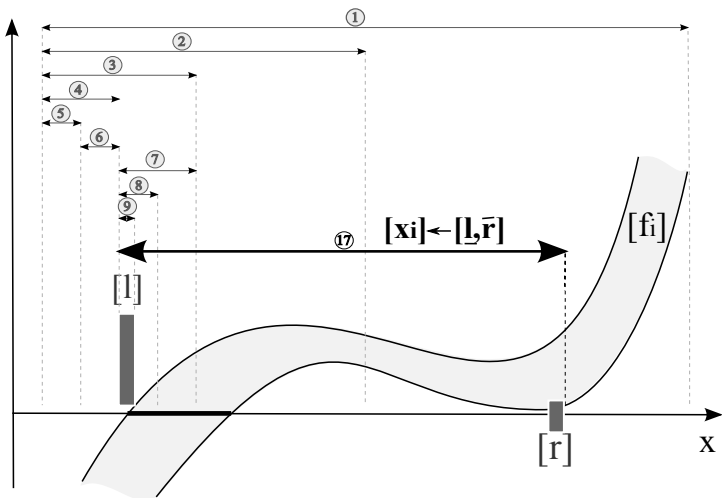
BoxNarrow

- The procedure narrows the domain of one variable (x_i) using a constraint $c : [f] = 0$.
- For performing the narrowing the algorithm works with the interval function:

$$[f_i](x) = [f]([x_1], \dots, [x_{i-1}], x, [x_{i+1}], \dots, [y_k])$$

- Two procedures (`LeftNarrow` and `RightNarrow`) are performed for obtaining the leftmost (l) and the rightmost (r) zeros of $[f_i]$.
- Finally: $[x_i] \leftarrow [l, r]$

BoxNarrow



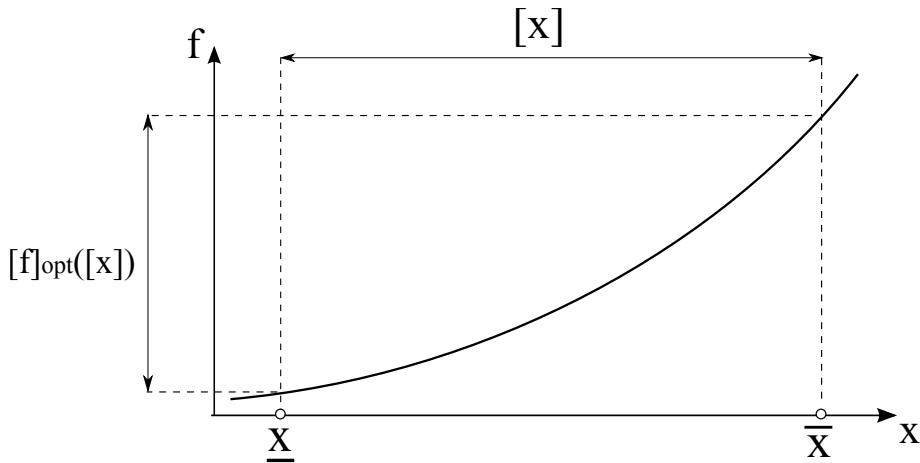
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Evaluation by monotonicity



The evaluation by monotonicity

- The **evaluation by monotonicity** $[f]_m([B])$ of a function f eliminates the dependency problem in each **monotonic variable** x (i.e. $\frac{\partial f(X)}{\partial x} \geq 0$ or $\frac{\partial f(X)}{\partial x} \leq 0, \forall X \in [B]$).
- Consider the function $f(x_1, x_2, x_3)$. If f is increasing w.r.t. x_1 and decreasing w.r.t. x_2 . The **evaluation by monotonicity** of f is given by:

$$[f]_m([B]) = [f_{\min}, \overline{f_{\max}}]$$

where $[f_{\min}] = [f]_n(\underline{x_1}, \overline{x_2}, [x_3])$ and $[f_{\max}] = [f]_n(\overline{x_1}, \underline{x_2}, [x_3])$

- $[f]_m([B]) \subseteq [f]_n([B])$

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Occurrence Grouping Method

- The method improves the evaluation by monotonicity when f is not monotonic w.r.t. a variable x .
- Consider the function $f(x) = -x^3 + 2x^2 + 6x$ with $[x] = [-1.2, 1]$. f **is not monotonic** w.r.t. x .
- $[f]([-1.2, 1]) = [f]_m([-1.2, 1]) = [-8.2, 10.61]$
- The method consists in grouping the occurrences of x in three sets (x_a, x_b, x_c) such that f^{og_1} is increasing w.r.t. x_a and decreasing w.r.t. x_b :

$$f^{og_1}(x_a, x_b) = -x_b^3 + 2x_a^2 + 6x_a$$

$$f^{og_2}(x_a, x_c) = -x_a^3 + 2x_c^2 + 6x_a$$

- $[f^{og_1}]_m([x]) = [-5.32, 9.73]$ and $[f^{og_2}]_m([x]) = [-5.47, 7.88]$

Finding a *good* Occurrence Grouping

- We proposed an algorithm that finds a good grouping in time $O(k \log k)$ (k is the number of occurrences).
- The algorithm allows each occurrence of x in f to be replaced by a convex combination of auxiliary variables, x_a , x_b and x_c . For example consider $f_1 = -x^3 + 2x^2 + 6x$, then :

$$f_1^{og} = -x_a^3 + 2(0.35x_a + 0.65x_c)^2 + 6x_a$$

Results

- Experiments show gains in execution time between 1 to 30 using the `Mohc` algorithm.
- On these same experiments, OG takes between 0.04 and 1.6 times the time of a natural evaluation.

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What is Mohc?

- New constraint propagation algorithm (as HC4 and Box)
- Exploit **monotonicity** of functions to better filter/contract
- Better filter w.r.t. one constraint having several variables with **multiple occurrences**

Revise procedure of Mohc

Mohc-Revise (**in-out** $[B]$; **in** $f, Y, W, \rho_{mohc}, \tau_{mohc}, \epsilon$)

HC4-Revise($f(Y, W) = 0, Y, W, [B]$)

if $W \neq \emptyset$ **and** $\rho_{mohc}[f] < \tau_{mohc}$ **then**

$[G] \leftarrow \text{GradientCalculation}(f, W, [B])$ /* $G[i] = \frac{\partial f}{\partial x_i}([B])$ */

$(f^{og}, W) \leftarrow \text{OccurrenceGrouping}(f, W, [B], [G])$

$(f_{max}, f_{min}, X, W) \leftarrow \text{ExtractMonotonicVars}(f^{og}, W, [B], [G])$

$\text{MinMaxRevise}([B], f_{max}, f_{min}, Y, W)$

$\text{MonotonicBoxNarrow}([B], f_{max}, f_{min}, X, [G], \epsilon)$

end if

- X : monotonic variables; Y : variables with single occurrence in f ;
 W : vars with multiple occurrences, but not detected monotonic.
- MinMaxRevise narrows the intervals of variables in Y and W .
- $\text{MonotonicBoxNarrow}$ narrows the intervals of variables in X .

The MinMaxRevise procedure

$$[f]_M([B]) = \left[\underline{[f_{min}([Y], [W])]}, \overline{[f_{max}([Y], [W])]} \right]$$

$$0 \in [f]_M([B]) \quad \equiv \quad [f_{min}([Y], [W])] \leq [0, 0] \leq [f_{max}([Y], [W])]$$

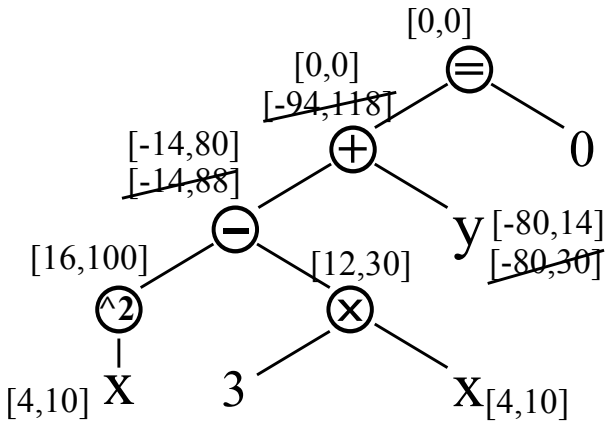
MinMaxRevise (in-out $[B]$; in f_{max}, f_{min}, Y, W)

HC4-Revise($f_{min}(Y, W) \leq 0, Y, W, [B]$) /* MinRevise */

HC4-Revise($f_{max}(Y, W) \geq 0, Y, W, [B]$) /* MaxRevise */

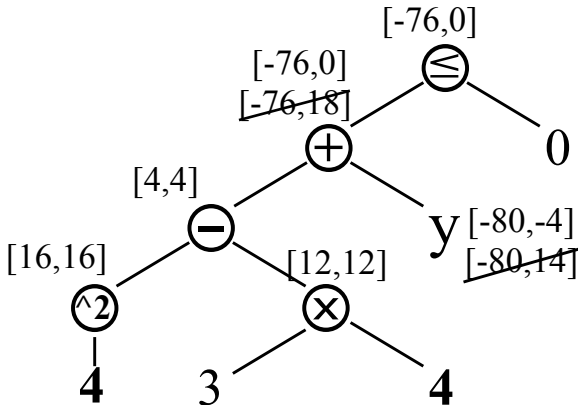
Example: HC4-Revise on $x^2 - 3 \times x + y = 0$

HC4-Revise($f(x,y)=0$)



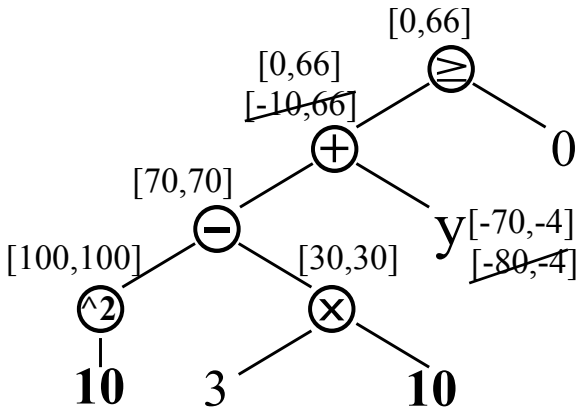
Example: MinRevise on $x^2 - 3 \times x + y = 0$

HC4-Revise($fmin(y) \leq 0$)



Example: MaxRevise on $x^2 - 3 \times x + y = 0$

HC4-Revise($f_{\max}(y) \geq 0$)

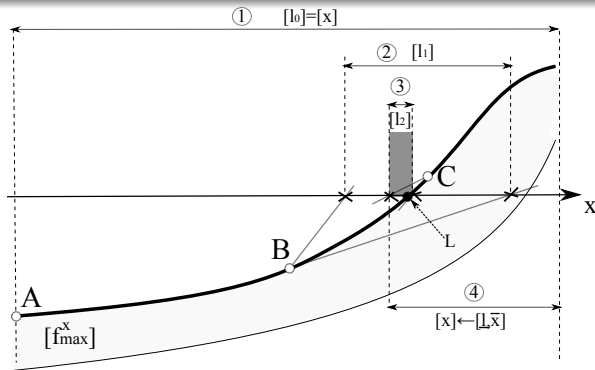


The MonotonicBoxNarrow procedure

For every variable $x \in X$ s.t. f is monotonic (e.g., increasing) w.r.t. x , `MonotonicBoxNarrow`:

- uses a univariate interval function f_{max}^x (like standard `BoxNarrow`) which is monotonic w.r.t. x ,
- calls a procedure `LeftNarrowFmax` to contract $[x]$ by the **left** side,
- calls a procedure `RightNarrowFmin` to contract $[x]$ by the **right** side.

Illustration of LeftNarrowFmax



Principle

- An existence test checks that $\overline{f_{max}^x}(\underline{x}) < 0$, i.e., the point A is below zero (otherwise: no leftside contraction).
- A dichotomic process is then run to sharply enclose L ($[l] \leftarrow [x]$).

Properties that helps to improve Mohc

- If `MaxRevise` contracts the box (with f_{max}), then `MonotonicBoxNarrow` (using f_{min}) is useless.
- After applying once `MaxRevise` and `MonotonicBoxNarrow`, the `Mohc-Revise` procedure reaches the fixed point.
- If one bound of $[x_i]$ is improved (using `MonotonicBoxNarrow`), then only one bound of any $[x_j]$ ($x_j \neq x_i$) can be improved. (Inspired from `Octum`.)

Hull consistency

If:

- W is empty, i.e., all variables are monotonic (X) or appears once (Y)

Then:

- Mohc-Revise computes an **optimal box** (with a precision ratio ϵ).

User-defined parameters: ϵ and τ_{mohc}

Mohc-Revise (in-out $[B]$; in $f, Y, W, \rho_{mohc}, \tau_{mohc}, \epsilon$)

HC4-Revise($f(Y, W) = 0, Y, W, [B]$)

if $W \neq \emptyset$ **and** $\rho_{mohc}[f] < \tau_{mohc}$ **then**

$[G] \leftarrow \text{GradientCalculation}(f, W, [B])$ /* $G[i] = \frac{\partial f}{\partial x_i}([B])$ */

$(f^{og}, W) \leftarrow \text{OccurrenceGrouping}(f, W, [B], [G])$

$(f_{max}, f_{min}, X, W) \leftarrow \text{ExtractMonotonicVars}(f^{og}, W, [B], [G])$

MinMaxRevise($[B], f_{max}, f_{min}, Y, W$)

MonotonicBoxNarrow($[B], f_{max}, f_{min}, X, [G], \epsilon$)

end if

User-defined parameters: ϵ and τ_{mohc}

- Experiments show that finely tuning ϵ is useless
 $\Rightarrow \epsilon = 10\%$ (see paper).
- $\tau_{mohc} \in [0, 1]$ allows the monotonicity-based procedures to be called more or less often:
Condition: $\rho_{mohc}[f] < \tau_{mohc}$
- For every constraint f : $\rho_{mohc}[f] = \frac{Diam([f]_M([B]))}{Diam([f]([B]))}$
- $\rho_{mohc}[f]$ is computed only once after every bisection.
- Experiments show that τ_{mohc} should be tuned between 60% and 99% (see paper).

Experiments

- 17 instances from the COPRIN benchmarks.
- Implementation of Mohc in the Ibex C++ library (by Chabert).
- Strategy: Between two choice points:
 - 1 Monotonicity test,
 - 2 3BCID (Mohc) ,
 - 3 Interval Newton.
- Comparison with 3BCID (HC4) .

Good results

NCSP	HC4	Box	Mohc(0.7)	Mohc(0.99)	Gain
Butcher 8 3	282528 1.8e+8	25867 1.7e+6	5026 2.2e+6	1842 324669	153 554
Direct kin. 11 2	17515 1.4e+6	>28800	458 9541	363 5609	48 250
Fourbar 4 3	13121 8.5e+6	11011 732429	366 58571	353 45695	37 186
Virasoro 8 224	7158 2.6e+6	>28800	1241 79211	902 38739	7.9 67
Geneig 6 10	598 205859	>7200	116 15341	87.6 6975	6.8 30
Yamam.1 8 7	11.8 3017	15.3 183	2.02 303	2.69 297	5.8 10
Pramanik 3 2	95.9 124661	278 23017	19.6 12691	19.6 8435	4.9 15
Hayes 8 1	41.7 17763	282 7247	17.3 4437	13.9 1717	3.0 10
Trigo1 10 9	150.7 2565	773 1005	55.8 461	71.9 455	2.7 5.6

Not so bad results

NCSP	HC4	Box	Mohc(0.7)	Mohc(0.99)	Gain
Caprasse	2.77	32.2	2.74	2.34	1.18
4 18	1309	719	903	391	3.3
Kin1	1.95	68.7	1.97	3.36	0.99
6 16	87	65	87	81	1.1
Trigexp2	90.1	>3600	91.4	169	0.99
11 0	15187		15099	7717	2.0
I5	55.7	>3600	58.5	82.9	0.95
10 30	10621		9811	8715	1.2
Eco9	13.9	102.0	14.6	26.0	0.95
9 16	6193	4991	6037	4343	1.4
Brent	19.0	311.0	20.2	41.4	0.94
10 1008	3923	2137	3815	3189	1.2
Redeco8	6.23	69.8	6.82	10.88	0.91
8 8	2441	1913	2347	1537	1.6
Katsura	77.4	2265	103	245	0.75
12 7	4251	3557	3573	3151	1.3

Perspectives

- Mohc can be seen as an generalization of the classic propagation algorithms (HC4 and Box) using monotonicity properties of functions.
- Implement a more efficient and effective version of the algorithm MinMaxrevise.
- Render Mohc adpatative.

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Common Subexpressions Elimination (CSE)

- **CSE** is an important feature in optimization of code.
- CSE consists in replacing common subexpressions (CS) by auxiliary variables.

For example:

$a = b * c + g$

$d = b * c * d$

It may be worth (in performance) transforming the code to:

$tmp = b * c$

$a = tmp + g$

$d = tmp * d$

Common Subexpressions Elimination (CSE)

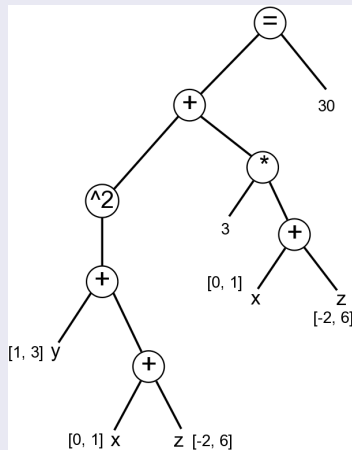
- In interval analysis, several experts have been interested in eliminating the common subexpressions of system of constraints.
- Schichl and Neumaier proposed a unique DAG to represent a system of equations. Common subexpressions (CS) are represented by nodes with several parents.
- The community of interval analysis thought that the obtained gains were **due to a reduction of the number of operations**.
- However, CSE also may be useful to improve the performance of interval solvers (bringing *a better contraction/filtering*).

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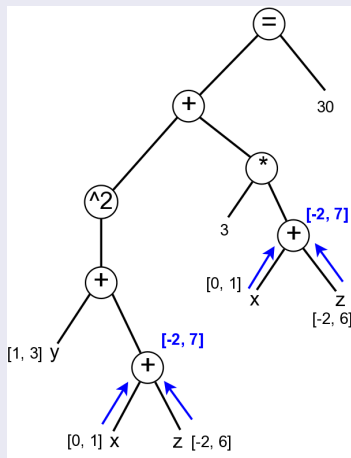
HC4-Revise Algorithm

Example of HC4-revise: $(x + y + z)^2 + 3(x + z) = 30$



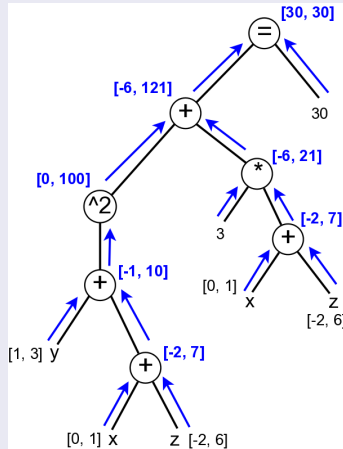
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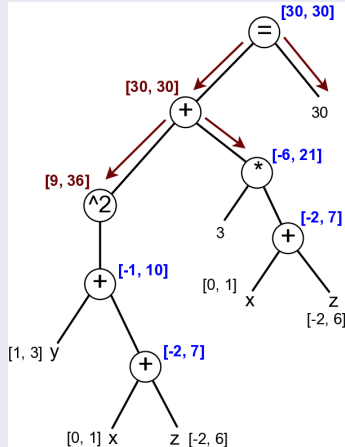
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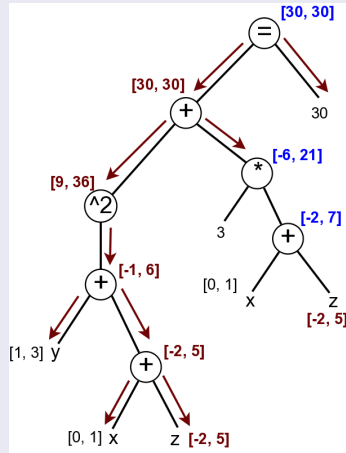
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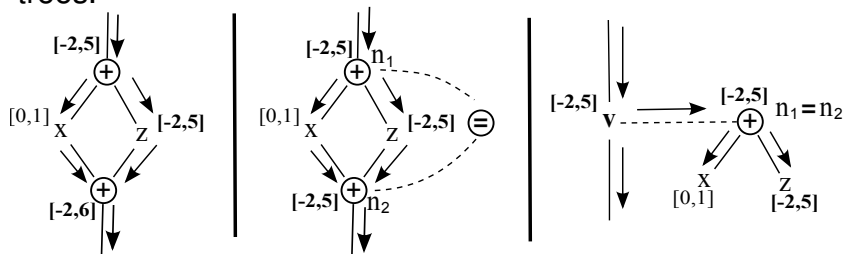
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Example of HC4-revise: $(x + y + z)^2 + 3(x + z) = 30$



CSE may improve the filtering

Example: The sum $x + z$ is common to two expression trees.



Replace n_1 and n_2 by a common variable v , and add a new constraint $v = x + z$.

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- 1 Introduction
 - Interval Arithmetics
 - Interval Methods for Solving NCSP
- 2 Exploiting monotonicity
 - Evaluation by monotonicity
 - Occurrence Grouping
 - The Mohc algorithm
- 3 Exploiting Common Subexpressions
 - Common Subexpression Elimination
 - Improving HC4 by CSE
 - The I-CSE Algorithm

The I-CSE Algorithm

- The novelty of I-CSE lies in the way **additive and multiplicative** CSs are taken into account.
- I-CSE manages **conflictive subexpressions**.
Example: $x_1 + x_2 + x_3$, $x_1 + x_2$ and $x_2 + x_3$
- Algorithm divided into 4 steps.

The I-CSE Algorithm

- Every equation in the system is represented by an n-ary tree. The algorithm is divided in 4 steps:
 - 1 The trees are compacted into a DAG, merging together equivalent subtrees.
 - 2 N-ary sums and products expressions are pairwise intersected obtaining all the maximal subexpressions shared by two expressions.
 - 3 The CSs obtained in step 2 are integrated into the DAG. Conflicting CSs generate redundant equations.
 - 4 The new system is generated.

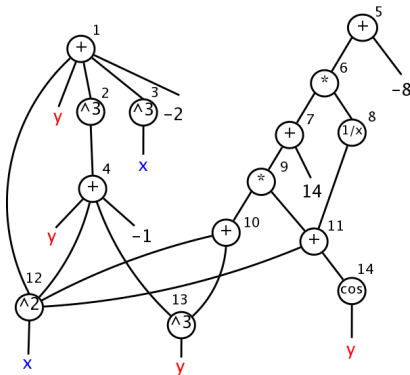
Step 1: DAG Generation

Initial system:

$$\begin{aligned} x^2 + y + (y + x^2 + y^3 - 1)^3 + x^3 &= 2 \\ \frac{(y^3 + x^2) \times (x^2 + \cos(y)) + 14}{x^2 + \cos(y)} &= 8 \end{aligned}$$

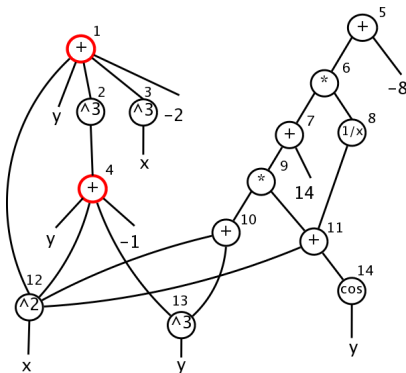
Step 1: DAG Generation

$$\begin{aligned}
 & \mathbf{x^2} + y + (y + \mathbf{x^2} + \mathbf{y^3} - 1)^3 + \mathbf{x^3} = 2 \\
 & \frac{(\mathbf{y^3} + \mathbf{x^2}) \times (\mathbf{x^2} + \mathbf{cos(y)}) + \mathbf{14}}{\mathbf{x^2} + \mathbf{cos(y)}} = 8
 \end{aligned}$$



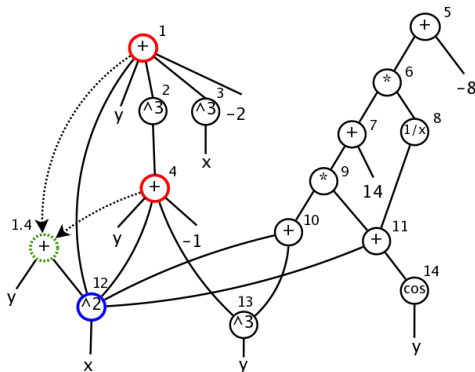
Step 2: Pairwise Intersection

$$+(\mathbf{x^2}, \mathbf{y}, node_2, x^3, -2)_1 \cap +(\mathbf{y}, \mathbf{x^2}, y^3, -1)_4 = +(\mathbf{y}, \mathbf{x^2})$$



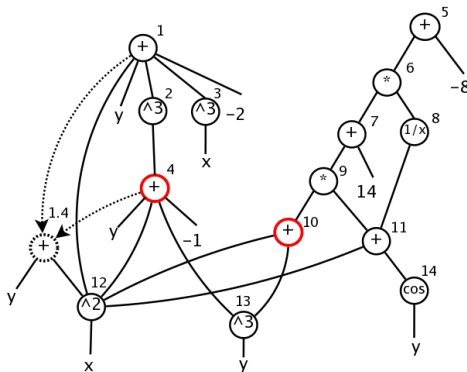
Step 2: Pairwise Intersection

$$+(x^2, y, node_2, x^3, -2)_1 \cap +(y, x^2, y^3, -1)_4 = +(y, x^2)_{1.4}$$



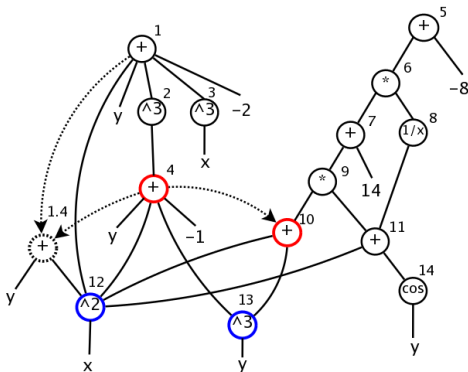
Step 2: Pairwise Intersection

$$+(y, x^2, y^3, -1)_4 \cap +(x^2, y^3)_{10} = +(x^2, y^3)$$

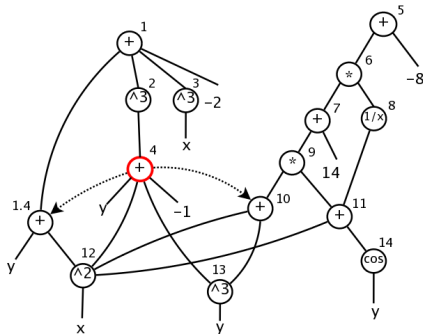


Step 2: Pairwise Intersection

$$+(y, \mathbf{x^2}, \mathbf{y^3}, -1)_4 \cap +(\mathbf{x^2}, \mathbf{y^3})_{10} = +(\mathbf{x^2}, \mathbf{y^3})_{10}$$



Step 3: Integrating CSs into the DAG



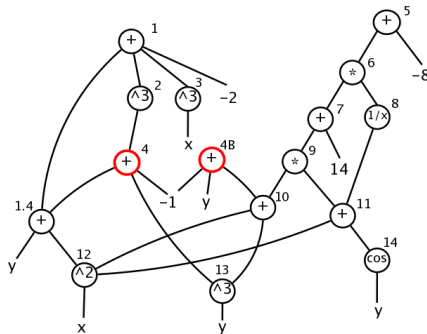
Observation

CSs related to node 4 are in conflict ($n_4 = y + x^2 + y^3$):

$$n_{1.4} := y + \mathbf{x}^2$$

$$n_{10} := \mathbf{x}^2 + y^3$$

Step 3: Integrating CSs into the DAG



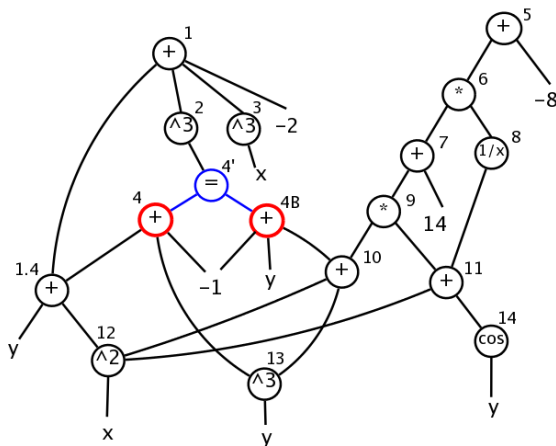
Observation

A redundant node is created ($n_4 = y + x^2 + y^3$):

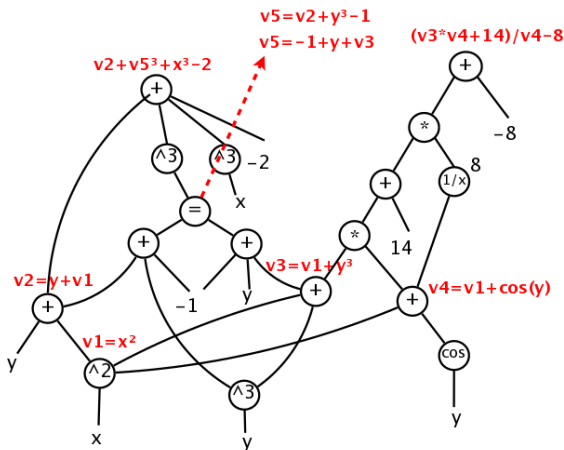
$$n'_4 := n_{1.4} + y^3 - 1$$

$$n_{4B} := y + n_{10} - 1$$

Step 3: Integrating CSs into the DAG



Step 4: Generation of the new system



Step 4: Generation of the new system

The new generated system is:

$$\begin{aligned}v_2 + v_5^3 + x^3 - 2 &= 0 \\ \frac{v_3 \times v_4 + 14}{v_4} - 8 &= 0\end{aligned}$$

$$v_1 = x^2$$

$$v_2 = y + v_1$$

$$v_3 = v_1 + y^3$$

$$v_4 = v_1 + \cos(y)$$

$$v_5 = v_2 + y^3 - 1$$

$$v_5 = -1 + y + v_3$$

Experiments

Benchmark	#s	N	I-CSE-B #cs	ICSE-NC #cs	I-CSE #cs	#rc	Benchmark	#s	N	I-CSE-B #cs	ICSE-NC #cs	I-CSE #cs	#rc
6body	5	6	2	3	3	0	Kin1	16	6	13	13	19	3
Bellido	8	9	0	1	1	0	Pramanik	2	8	0	15	15	0
Brown-7	3	7	3	7	21	24	Prolog	0	21	0	7	7	0
Brown-7*	3	7	3	1	1	0	Rose	16	3	5	5	5	0
Brown-30	2	30	26	53	435	783	Trigexp1-30	1	30	29	29	29	0
BroyBand-20	1	20	22	37	97	73	Trigexp1-50	1	50	49	49	49	0
BroyBand-100	1	100	102	119	479	473	Trigexp2-11	0	11	15	15	15	0
Caprasse	18	4	6	7	11	2	Trigexp2-19	0	19	27	27	27	0
Design	1	9	3	3	3	0	Trigonom-5	2	5	7	9	20	14
Dis-Integral-6	1	6	4	6	18	9	Trigonom-5*	2	5	7	6	6	0
Dis-Integral-20	3	20	18	34	207	171	Trigonom-10	24	10	15	15	26	15
Eco9	16	8	0	3	7	1	Trigonom-10*	24	10	15	12	12	0
EqCombustion	4	5	7	8	11	1	Yamamura-8	7	8	5	10	36	48
ExtendWood-4	3	4	2	2	2	0	Yamamura-8*	7	8	5	1	1	0
Geneig	10	6	11	14	14	0	Yamamura-10	9	12	7	14	55	79
Hayes	1	8	9	8	8	0	Yamamura-10*	9	12	7	1	1	0
I5	30	10	3	4	10	5	Yamamura-12	9	12	9	18	78	119
Katsura-19	5	20	81	81	81	0	Yamamura-12*	9	12	9	1	1	0
Katsura-20	7	21	90	90	90	0	Yamamura-16	9	16	13	26	136	224

Results with HC4 and Interval Newton

Benchmark	TIME in second				TIME(Os) / TIME			#Boxes		
	Os	ICSE-B	ICSE-NC	I-CSE	ICSE-B	ICSE-NC	I-CSE	Os	ICSE-NC	I-CSE
EqCombustion	>3600	26.1	0.35	0.14	>137	>10000	>25000	>1e+08	3967	1095
Rose	>3600	500	101	101	>7.2	>35	>35	>3e+07	865099	865099
Hayes	141	51.9	15.7	15.7	2.7	9	9	550489	44563	44563
6-body	0.22	0.07	0.07	0.07	3.1	3.1	3.1	4985	495	495
Design	176	65.2	63.2	63.2	2.7	2.8	2.8	425153	122851	122851
I5	>3600	>3600	1534	1565	?	>2.3	>2.3	>3e+07	7e+06	7e+06
Geneig	3323	2910	2722	2722	1.14	1.22	1.22	7e+08	4e+08	4e+08
Kin1	8.52	8.32	8.32	8.01	1.02	1.02	1.06	905	909	905
Pramanik	89.3	92.1	84.9	84.9	0.97	1.05	1.05	487255	378879	378879
Bellido	15.7	15.9	15.6	15.6	0.99	1.01	1.01	29759	29319	29319
Eco9	23.9	23.9	24	24.1	1.00	1.00	0.99	126047	117075	110885
Caprasse	1.56	1.81	1.68	2.16	0.86	0.93	0.72	8521	7793	7491
Brown-7*	500	350	0.01	0.01	1.42	49500	49500	6e+06	95	95
Dis-Integral-6	201	0.46	1.3	0.03	437	155	6700	653035	4157	47
ExtendWood-4	29.9	0.03	0.03	0.03	997	997	997	422705	353	353
Brown-7	500	350	30.7	1.49	1.42	16.1	332	6e+06	258601	3681
Trigexp2-11	1118	208	56.2	56.2	5.38	19.9	19.9	1e+06	316049	316049
Yamamura-8*	13	13.3	0.75	0.75	0.98	17.3	17.3	29615	2161	2161
Broy-Banded-20	778	759	261	58.1	1.03	2.98	13.4	172959	46761	12623
Trigonometric-5*	15.8	12.3	1.49	1.49	1.28	10.6	10.6	10531	1503	1503
Trigonometric-5	15.8	12.3	8.94	6.97	1.28	1.77	2.27	10531	7369	5307
Yamamura-8	13	13.3	44.6	10.8	0.98	0.3	1.20	29615	115211	13211
Katsura-19	1430	1583	1583	1583	0.90	0.90	0.90	145839	153193	153193
Trigexp1-30	2465	3244	3244	3244	0.76	0.76	0.76	1e+07	1e+07	1e+07

Conclusion

- CSs can bring significant gains in filtering and not only a decrease in the number of operations.
- Gains of several orders of magnitude.

Exploiting Monotonicity and Common Subexpressions for improving interval constraint propagation algorithms

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MEA, December 2009, Paris, France