

Guaranteed Characterization of the Explored Space of a Mobile Robot by using Subpavings

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Characterization of the Explored area

Mission of the robot

Explore a given zone, and ensure that it has been entirely covered by its

- sensor: mapping, mine hunting, search, ...
- tool: lawn-mowing, cleaning, ...

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Computing the area explored by the robot, prior to processing sensor data enables to

- assess mission before long transfer and processing time of sensor data
- focus first data processing on problematic parts of the mission
- plan a new mission to fill the gaps

Characterization of the Explored area

Mission of the robot

Explore a given zone, and ensure that it has been entirely covered

- mapping, mine hunting, search, ...
- lawn-mowing, cleaning

Robot positioning is uncertain

Characterize the explored area w.r.t localization uncertainty

Characterization of the Explored area

Guaranteed

Mission of the robot

Explore a given zone, and ensure that it has been entirely covered

- mapping, mine hunting, search, ...
- lawn-mowing, cleaning

Robot positioning is uncertain

Characterize the explored area w.r.t localization uncertainty

Use interval analysis to compute a guaranteed bracketing of the area explored by the robot

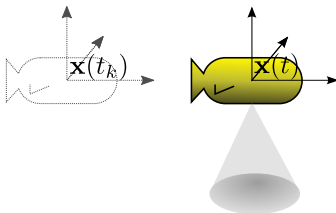
Outline

- 1 Problem statement
 - Explored area
- 2 Characterization of the explored area in presence of uncertainties
 - Explored area with an uncertain trajectory
 - Explored area characterization by Set Inversion
- 3 Application
 - Underwater exploration simulation
 - Guaranteed explored area computation
- 4 Strangle method
 - Improve guaranteed explored area computation

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Exploration robot

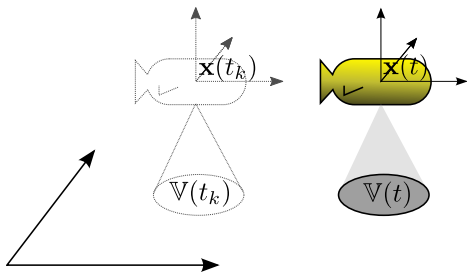


$$\begin{cases} \dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t), \mathbf{u}(t)) \\ \mathbf{y}(t) = \mathbf{g}(\mathbf{x}(t)) \end{cases}$$

- evolution
- observation

Explored area

Visible area

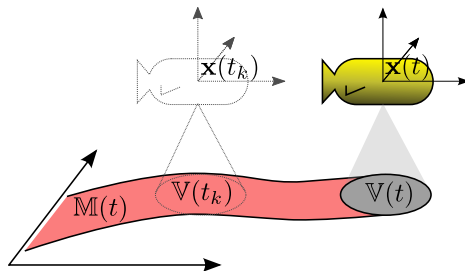


The visible area at time t is represented by the set-valued function $\mathbb{V}(t) = \{z \in \mathbb{R}^2 : v(z, x(t)) \leq 0\}$ where $v(z, x(t))$ is the visibility function

$$\begin{cases} \dot{x}(t) &= \mathbf{f}(x(t), \mathbf{u}(t)) \\ \mathbf{y}(t) &= \mathbf{g}(x(t)) \\ \mathbb{V}(t) &= \{z \in \mathbb{R}^2 : v(z, x(t)) \leq 0\} \end{cases}$$

- evolution
- observation
- visible area

Explored area



The explored area is the union of the visible areas over the whole trajectory

$$\begin{cases} \dot{\mathbf{x}}(t) &= \mathbf{f}(\mathbf{x}(t), \mathbf{u}(t)) \\ \mathbf{y}(t) &= \mathbf{g}(\mathbf{x}(t)) \\ \mathbb{V}(t) &= \{ \mathbf{z} \in \mathbb{R}^2 : v(\mathbf{z}, \mathbf{x}(t)) \leq 0 \} \\ \mathbb{M}(t) &= \bigcup_{\tau \in [0, t]} \mathbb{V}(\tau) \end{cases}$$

- evolution
- observation
- visible area
- explored area

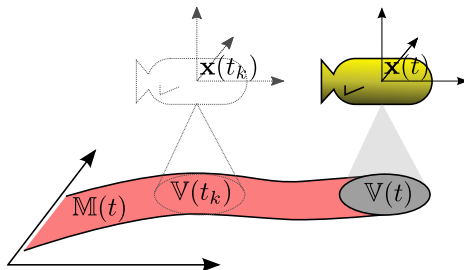
Explored area with an uncertain trajectory

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Explored area with an uncertain trajectory

Explored area with an uncertain trajectory



$$\begin{cases} \mathbf{x}(t) \in [\mathbf{x}](t) \\ \mathbb{V}(t) = \{z \in \mathbb{R}^2 : v(z, \mathbf{x}(t)) \leq 0\} \\ \mathbb{M}(t) = \bigcup_{\tau \in [0, t]} \mathbb{V}(\tau) \end{cases}$$

- uncertain trajectory
- visibility
- explored map

Bracketing of the visible area: guaranteed and possible

Guaranteed visible area \mathbb{V}^{\forall} : set of points that have necessarily been observed, regardless of the state uncertainty

$$\mathbb{V}_{[\mathbf{x}]}^{\forall}(t) = \{ \mathbf{z} \in \mathbb{R}^2 : \forall \mathbf{x}(t) \in [\mathbf{x}](t), v(\mathbf{z}, \mathbf{x}(t)) \leq 0 \} \quad (1)$$

Possible visible area \mathbb{V}^{\exists} : set of points that may have been in the robot's field of view:

$$\mathbb{V}_{[\mathbf{x}]}^{\exists}(t) = \{ \mathbf{z} \in \mathbb{R}^2 : \exists \mathbf{x}(t) \in [\mathbf{x}](t), v(\mathbf{z}, \mathbf{x}(t)) \leq 0 \} \quad (2)$$

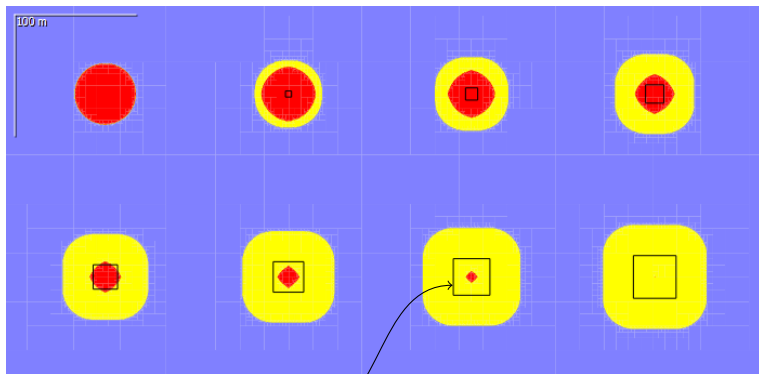
$\mathbb{V}_{[\mathbf{x}]}^{\forall}(t)$ and $\mathbb{V}_{[\mathbf{x}]}^{\exists}(t)$ form a bracketing of the actual visible area $\mathbb{V}(t)$:

$$\forall t \in [t], \mathbb{V}_{[\mathbf{x}]}^{\forall}(t) \subset \mathbb{V}(t) \subset \mathbb{V}_{[\mathbf{x}]}^{\exists}(t)$$

Explored area with an uncertain trajectory

Guaranteed visible area depends on position accuracy

Robot is located inside a box. It observes a circular region: $v(z, x) = \|z - x\|^2 - r^2$



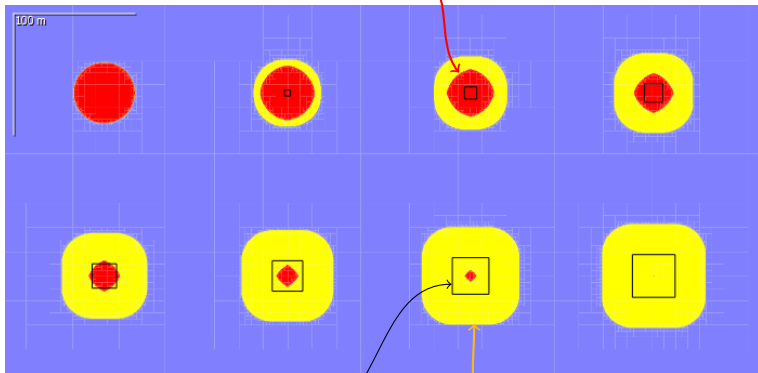
Position uncertainty box $[x]$

Explored area with an uncertain trajectory

Guaranteed visible area depends on position accuracy

Robot is located inside a box. It observes a circular region: $v(z, x) = \|z - x\|^2 - r^2$

Guaranteed visible area \mathbb{V}^v



Position uncertainty box $[x]$

Possible visible area \mathbb{V}^v

Explored area with an uncertain trajectory

Guaranteed and possible explored area

Guaranteed explored area M^{\forall} : union of all the guaranteed visible areas during the mission

$$M_{[x]}^{\forall} = \bigcup_{t \in [t]} V_{[x]}^{\forall}(t), \quad (3)$$

Possible explored area M^{\exists} : union of all the possible visible areas over time

$$M_{[x]}^{\exists} = \bigcup_{t \in [t]} V_{[x]}^{\exists}(t). \quad (4)$$

A bracketing of the actual explored area M is given by

$$M_{[x]}^{\forall} \subset M \subset M_{[x]}^{\exists}.$$

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Interval analysis (Moore)

- Interval $[x] = [\underline{x}, \bar{x}]$. \underline{x} is the lower bound and \bar{x} is the upper bound.
- Box $[x] = [\underline{x}, \bar{x}]$. The vectors \underline{x} and \bar{x} are respectively the lower and upper bounds.
- Interval extension of real arithmetic operators $+$, $-$, \cdot and \div , and elementary functions such as *tan*, *sin* and *exp*...

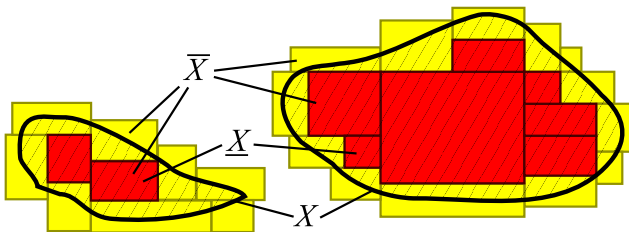
$$[x] + [y] = [\underline{x} + \underline{y}, \bar{x} + \bar{y}],$$

$$[x] \cdot [y] = [\min(\underline{x}\underline{y}, \underline{x}\bar{y}, \bar{x}\underline{y}, \bar{x}\bar{y}), \max(\underline{x}\underline{y}, \underline{x}\bar{y}, \bar{x}\underline{y}, \bar{x}\bar{y})].$$

- The interval function $[f]$ is an *inclusion function* for f if $\forall [x] \in \mathbb{IR}^n, f([x]) \subset [f]([x])$.
- The *natural inclusion function* is obtained by replacing each operator in the expression of the function by its interval counterpart.

Set inversion via interval analysis (SIVIA)

Find $X = \mathbf{f}^{-1}([y])$ such as $X = \{x \mid \mathbf{f}(x) \in [y]\}$, where $[y]$ is a known interval vector.



SIVIA is a branch-and-bound algorithm. Starting from an arbitrarily big box, it computes an inner subpaving \underline{X} and an outer subpaving \bar{X} such that $\underline{X} \subseteq X \subseteq \bar{X}$.

Quantifier elimination

\forall and \exists quantifiers appear in the expressions of $\mathbb{V}^{\forall}(t)$ and $\mathbb{V}^{\exists}(t)$. Let us remove them to simplify set computations.

Let $[v](z, [x])$ be the minimal inclusion function for v with respect to x .

$$[v](z, [x]) = \{v(z, x), x \in [x]\}$$

$$z \in \mathbb{V}^{\forall}(t) \Leftrightarrow \forall x \in [x], v(z, x) \leq 0 \Leftrightarrow \bar{v}(z, [x]) \leq 0$$

$$z \in \mathbb{V}^{\exists}(t) \Leftrightarrow \exists x \in [x], v(z, x) \leq 0 \Leftrightarrow \underline{v}(z, [x]) \leq 0$$

Expressions of the upper bound \bar{v} and of the lower bound \underline{v} can be derived by using symbolic interval arithmetic (Jaulin and Chabert, 2010)

$$\underline{v}(z, [x]) = H((z_1 - \bar{x}_1)(z_1 - \underline{x}_1)) \min\left((z_1 - \bar{x}_1)^2, (z_1 - \underline{x}_1)^2\right) + H((z_2 - \bar{x}_2)(z_2 - \underline{x}_2)) \min\left((z_2 - \bar{x}_2)^2, (z_2 - \underline{x}_2)^2\right) - r^2$$

$$\bar{v}(z, [x]) = \max\left((z_1 - \bar{x}_1)^2, (z_1 - \underline{x}_1)^2\right) + \max\left((z_2 - \bar{x}_2)^2, (z_2 - \underline{x}_2)^2\right) - r^2$$

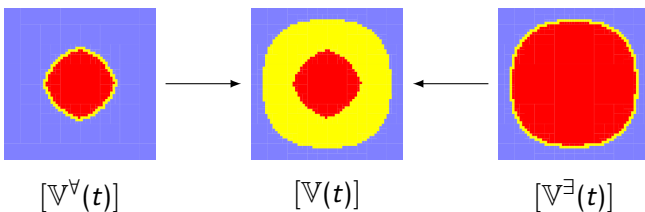
Explored area computation: visible area

Use SIVIA to compute $\mathbb{V}^{\vee}(t)$ and $\mathbb{V}^{\exists}(t)$:

$$\underline{\mathbb{V}^{\vee}(t)} \subset \mathbb{V}^{\vee}(t) \subset \overline{\mathbb{V}^{\vee}(t)} \quad \text{and} \quad \underline{\mathbb{V}^{\exists}(t)} \subset \mathbb{V}^{\exists}(t) \subset \overline{\mathbb{V}^{\exists}(t)}$$

-> Bracketing of $\mathbb{V}(t)$ between the two subpavings $\underline{\mathbb{V}^{\vee}(t)}$ and $\overline{\mathbb{V}^{\exists}(t)}$ such that

$$\underline{\mathbb{V}^{\vee}(t)} \subset \mathbb{V}(t) \subset \overline{\mathbb{V}^{\exists}(t)}.$$



Explored area computation

Let us define $\underline{M}^V = \bigcup_{t \in [t]} \underline{V}^V(t)$ and $\overline{M}^E = \bigcup_{t \in [t]} \overline{V}^E(t)$.

Since $\underline{V}^V(t) \subset \overline{V}^V(t)$, by applying the union operation, we obtain $\underline{M}^V \subset \overline{M}^V$.

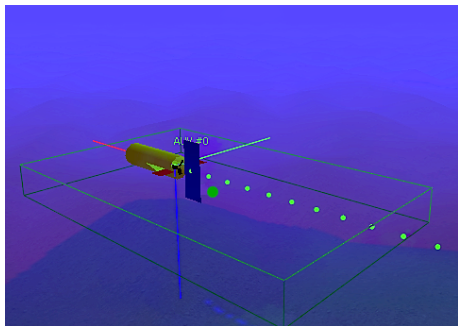
Similarly, we have $M^E \subset \overline{M}^E$.

$$\underline{M}^V \subset \overline{M}^V \subset M \subset M^E \subset \overline{M}^E.$$

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Underwater exploration simulation



Simulate an AUV with

- GPS (works on surface only)
- Speed and depth sensors
- Inertial Measurement Unit
- Acoustic ranging and two beacon buoys

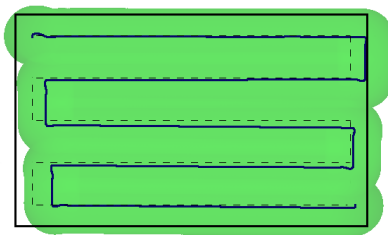
Mission: exploration and covering of a 500 m x 300 m area

GPS only at the start and at the end

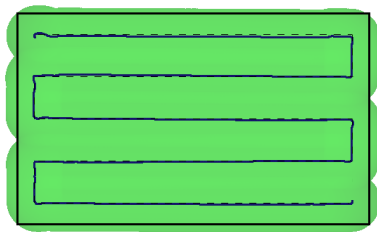
Underwater exploration simulation

Simulated covered area

Black = target. Green = explored



GPS + dead reckoning



GPS + inertial + acoustic

Outline

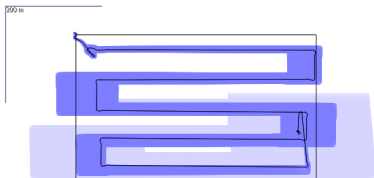
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Guaranteed explored area computation

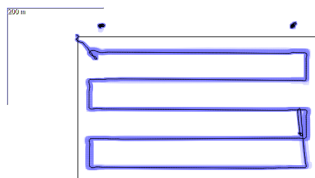
Position refining

Light blue = initial. Blue = contracted.

- Constraint propagation with distance measurements
- Forward-backward constraint propagation over trajectory with evolution equation



GPS + dead reckoning

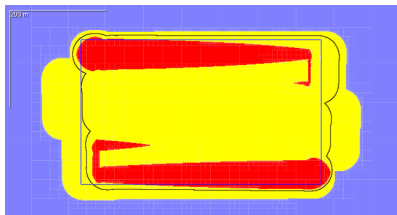


GPS + inertial + acoustic

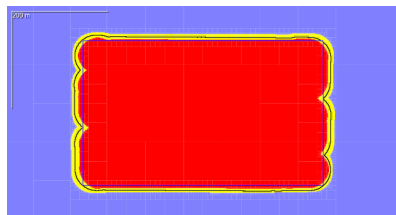
Guaranteed explored area computation

Explored area computation.

Red=guaranteed (\underline{M}^{\forall}), Yellow=possible (\overline{M}^{\exists}), Black=truth



GPS + dead reckoning



GPS + inertial + acoustic

- $\underline{M}^{\forall} \subset M \subset \overline{M}^{\exists}$ is verified.
- \underline{M}^{\forall} is pessimistic wrt to the real explored area, since we only use position information without taking robot evolution into account.

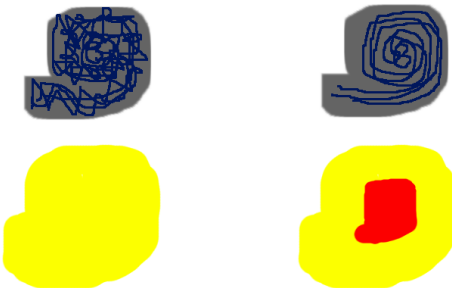
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Improve guaranteed explored area computation

Taking robot evolution into account

Large position uncertainty does not prevent a robot to guaranteedly explore a zone (e.g. a lawnmower running a spiral trajectory)



We need to take robot evolution model into account to improve the guaranteed explored area computation.

Taking robot evolution into account

Let $\mathbf{x} : \mathbb{R} \rightarrow \mathbb{R}^n$ be a trajectory. $\mathbb{M}(\mathbf{x})$ is the associated explored area

$$\mathbb{M}(\mathbf{x}) = \{ \mathbf{z} \in \mathbb{R}^2 \mid \exists t, v(\mathbf{z}, \mathbf{x}(t)) \leq 0 \}$$

Let \mathcal{T} be the set of admissible trajectories given a tube and an equation:

$$\mathcal{T} = \{ \mathbf{x} : \mathbb{R} \rightarrow \mathbb{R}^n \mid \forall t, \mathbf{x}(t) \in [\mathbf{x}](t), \dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t), \mathbf{u}(t)) \}$$

The guaranteed explored area can be defined as

$$\mathbb{M}_{\mathcal{T}}^{\forall} = \{ \mathbf{z} \in \mathbb{R}^2 \mid \forall \mathbf{x} \in \mathcal{T}, \exists t, v(\mathbf{z}, \mathbf{x}(t)) \leq 0 \} = \bigcap_{\mathbf{x} \in \mathcal{T}} \mathbb{M}(\mathbf{x})$$

The possibly explored area can be defined as

$$\mathbb{M}_{\mathcal{T}}^{\exists} = \{ \mathbf{z} \in \mathbb{R}^2 \mid \exists \mathbf{x} \in \mathcal{T}, \exists t, v(\mathbf{z}, \mathbf{x}(t)) \leq 0 \} = \bigcup_{\mathbf{x} \in \mathcal{T}} \mathbb{M}(\mathbf{x})$$

Improve guaranteed explored area computation

Taking robot evolution into account

Let $\{[\mathbf{x}_1], \dots, [\mathbf{x}_N]\}$ be a partition of the tube $[\mathbf{x}]$ (strangle at t_s):

$$[\mathbf{x}_i](t) = \begin{cases} [\mathbf{x}](t) & t \neq t_s \\ \text{part}([\mathbf{x}](t), i) & t = t_s, \text{ where } \text{part}([\mathbf{x}](t), i) \text{ make a partition of } [\mathbf{x}](t) \end{cases}$$

Let \mathcal{T}_i , $i \in \{1 \dots N\}$ be the sets of admissible trajectories for each part:

$$\mathcal{T}_i = \{\mathbf{x} : \mathbb{R} \rightarrow \mathbb{R}^n \mid \forall t, \mathbf{x}(t) \in [\mathbf{x}_i](t), \dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t), \mathbf{u}(t))\}$$

Using constraint propagation, the $\{[\mathbf{x}_1], \dots, [\mathbf{x}_N]\}$ parts can be refined to $\{[\mathbf{x}_1^*], \dots, [\mathbf{x}_N^*]\}$ such that $[\mathbf{x}_i] \supseteq [\mathbf{x}_i^*] \supseteq \mathcal{T}_i$

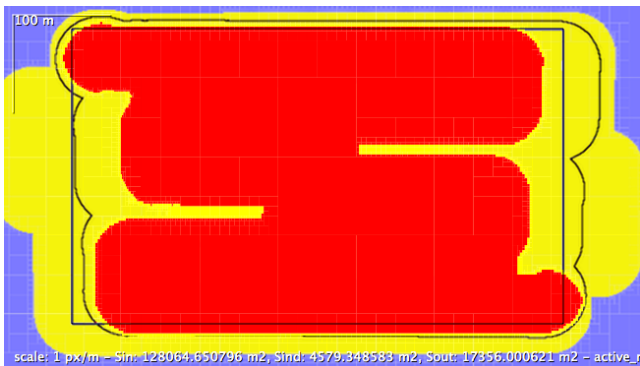
$$\bigcap_{i \in \{1 \dots N\}} \mathbb{M}_{[\mathbf{x}_i^*]}^{\forall} \subseteq \bigcap_{i \in \{1 \dots N\}} \mathbb{M}^{\forall}(\mathcal{T}_i) = \bigcap_{i \in \{1 \dots N\}} \bigcap_{\mathbf{x} \in \mathcal{T}_i} \mathbb{M}(\mathbf{x}) = \mathbb{M}^{\forall}$$

$$\bigcup_{i \in \{1 \dots N\}} \mathbb{M}_{[\mathbf{x}_i^*]}^{\exists} \supseteq \bigcup_{i \in \{1 \dots N\}} \mathbb{M}^{\exists}(\mathcal{T}_i) = \bigcup_{i \in \{1 \dots N\}} \bigcup_{\mathbf{x} \in \mathcal{T}_i} \mathbb{M}(\mathbf{x}) = \mathbb{M}^{\exists}$$

Improve guaranteed explored area computation

Results (GPS + dead reckoning)

Less pessimistic bracketing, by using the robot evolution equation.

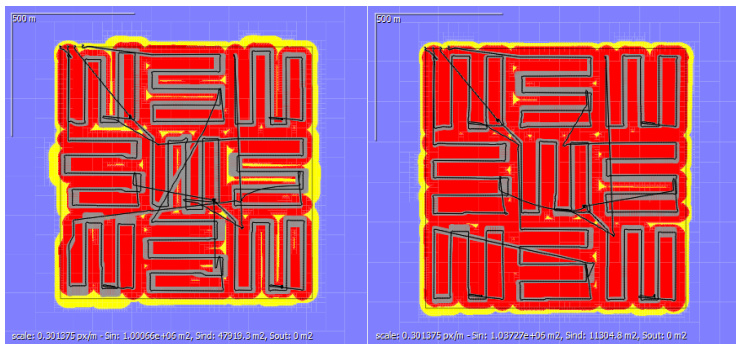


Summary

- Interval-based method to characterize the area explored by a robot.
- Position uncertainties lead to explored area uncertainty -> bracketing of the explored area between a guaranteed and a possible areas.
- The computed set-interval of the explored area can be used to
 - ensure target as been fully covered
 - focus manual checks on possible but not guaranteed areas
 - plan a complementary mission to improve coverage

Outlook

- Robot squads



Thank you!
Questions?