# Visibility Contractors Application to Mobile Robot Localization

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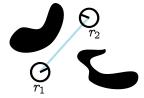
5th December 2013



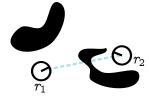
#### Introduction

- → Visibility is studied and used in several fields
  - Computer graphics
  - Telecommunication
  - Robotics...
- Usually associated to bearing or ranging data
- → We consider the visibility as a boolean information
  - Application to mobile robot localization

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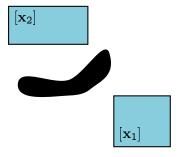


- General Presentation
- 2 Visibility contractors
- 3 Multi-robot localization
- 4 Global localization
- **6** Conclusion

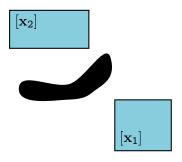
bility contractors Multi-robot localizati

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- **5** Conclusion

• Developing a contractor associated to the constraint  $r_1$  sees  $r_2$ 

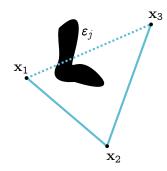


- Developing a contractor associated to the constraint  $r_1$  sees  $r_2$
- Developing a contractor associated to the constraint  $r_1$  does not see  $r_2$



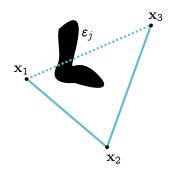
## Visibility between two points

- $(\mathbf{x}_1 \mathsf{V} \mathbf{x}_2)_{\varepsilon_i} \Leftrightarrow Seg(\mathbf{x}_1, \mathbf{x}_2) \cap \varepsilon_j = \emptyset$ 
  - $\rightarrow \varepsilon_i$ : connected subset of  $\mathbb{R}^n$ , with  $\mathbf{x}_1 \notin \varepsilon_i$  and  $\mathbf{x}_2 \notin \varepsilon_i$



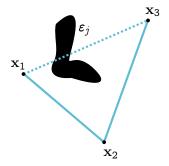
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  - $\rightarrow$  Reflexive relation :  $(\mathbf{x}_1 \mathsf{V} \mathbf{x}_1)_{\varepsilon_i}$
  - $\rightarrow$  Symmetric relation :  $(\mathbf{x}_1 \mathsf{V} \mathbf{x}_2)_{\varepsilon_i} \equiv (\mathbf{x}_2 \mathsf{V} \mathbf{x}_1)_{\varepsilon_i}$
  - $\rightarrow$  Non-transitive relation :  $(\mathbf{x}_1 \forall \mathbf{x}_2)_{\varepsilon_i} \land (\mathbf{x}_2 \forall \mathbf{x}_3)_{\varepsilon_i} \not\Rightarrow (\mathbf{x}_1 \forall \mathbf{x}_3)_{\varepsilon_i}$



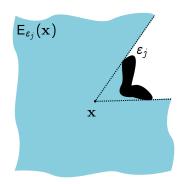
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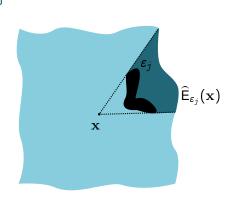
## Visibility spaces of a point

$$\bullet \;\; \mathsf{E}_{\varepsilon_{i}}(\mathbf{x}) = \{\mathbf{x}_{i} \in \mathbb{R}^{n} \mid (\mathbf{x}_{i} \mathsf{V} \mathbf{x})_{\varepsilon_{i}}\}$$

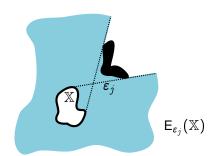


## Visibility spaces of a point

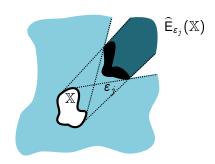
- $\mathsf{E}_{\varepsilon_i}(\mathbf{x}) = \{\mathbf{x}_i \in \mathbb{R}^n \mid (\mathbf{x}_i \mathsf{V} \mathbf{x})_{\varepsilon_i}\}$
- $\widehat{\mathsf{E}}_{\varepsilon_i}(\mathbf{x}) = \{\mathbf{x}_i \in \mathbb{R}^n \mid (\mathbf{x}_i \overline{\mathsf{V}} \mathbf{x})_{\varepsilon_i}\}$  $\rightarrow \left(\mathsf{E}_{\varepsilon_j}(\mathbf{x})\right)^c = \widehat{\mathsf{E}}_{\varepsilon_j}(\mathbf{x})$



• 
$$\mathsf{E}_{arepsilon_{i}}(\mathbb{X}) = \{\mathbf{x}_{i} \in \mathbb{R}^{n} \mid \forall \mathbf{x} \in \mathbb{X}, (\mathbf{x}_{i} \mathsf{V} \mathbf{x})_{arepsilon_{i}}\}$$

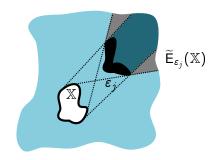


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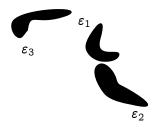


## Visibility spaces of a set

- $\mathsf{E}_{\varepsilon_i}(\mathbb{X}) = \{\mathbf{x}_i \in \mathbb{R}^n \mid \forall \mathbf{x} \in \mathbb{X}, (\mathbf{x}_i \mathsf{V} \mathbf{x})_{\varepsilon_i}\}$
- $\widehat{\mathsf{E}}_{\varepsilon_i}(\mathbb{X}) = \{\mathbf{x}_i \in \mathbb{R}^n \mid \forall \mathbf{x} \in \mathbb{X}, (\mathbf{x}_i \overline{\mathsf{V}} \mathbf{x})_{\varepsilon_i}\}$
- $\widetilde{\mathsf{E}}_{\varepsilon_i}(\mathbb{X}) = \{ \mathbf{x}_i \in \mathbb{R}^n \mid \exists \mathbf{x}_1 \in \mathbb{X}, \exists \mathbf{x}_2 \in \mathbb{X}, (\mathbf{x}_i \mathsf{V} \mathbf{x}_1)_{\varepsilon_i} \land (\mathbf{x}_i \mathsf{\overline{V}} \mathbf{x}_2)_{\varepsilon_i} \}$

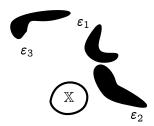


• 
$$\mathcal{E} = \bigcup_{j=1}^{n_O} arepsilon_j$$



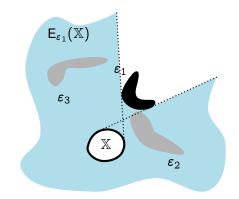
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$$\mathcal{E} = \bigcup_{i=1}^{n_O} \varepsilon_i$$

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•  $\mathsf{E}_{\mathcal{E}}(\mathbb{X}) = \bigcap_{j=1}^{n_O} \mathsf{E}_{\varepsilon_j}(\mathbb{X})$ 



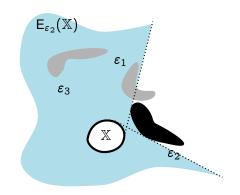
$$oldsymbol{arepsilon} \ \mathcal{E} = igcup_{j=1}^{n_{\mathcal{O}}} oldsymbol{arepsilon}_j$$

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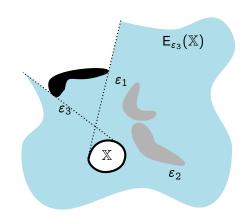
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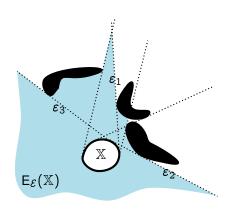
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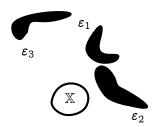
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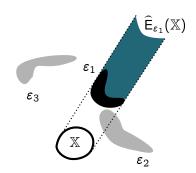
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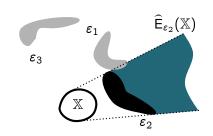
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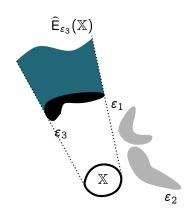
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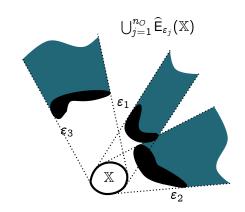
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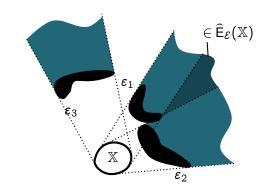
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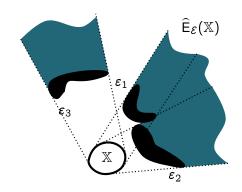
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General Presentation

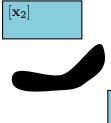
• Developing a contractor associated to the constraint  $(x_1 V x_2)_{\mathcal{E}}$ 

General Presentation

• Developing a contractor associated to the constraint  $(x_1 \forall x_2)_{\mathcal{E}}$ 

$$\rightarrow \mathbf{x}_1 \in [\mathbf{x}_1] \text{ et } \mathbf{x}_2 \in [\mathbf{x}_2]$$

$$\to \ (\mathbf{x}_1 \mathsf{V} \mathbf{x}_2)_{\mathcal{E}} \Rightarrow \mathbf{x}_2 \not \in \widehat{\mathsf{E}}_{\mathcal{E}}([\mathbf{x}_1]) \ \mathsf{and} \ \mathbf{x}_1 \not \in \widehat{\mathsf{E}}_{\mathcal{E}}([\mathbf{x}_2])$$

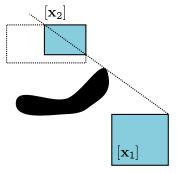


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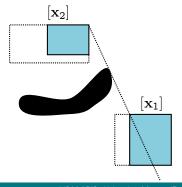


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- Developing a contractor associated to the constraint  $(x_1 V x_2)_{\varepsilon}$
- Developing a contractor associated to the constraint  $(\mathbf{x}_1 \overline{\mathsf{V}} \mathbf{x}_2)_{\mathcal{E}}$

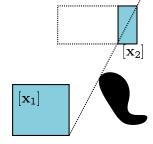
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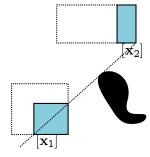
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#### **Objectives**

General Presentation

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- 2 Visibility contractors

With a segment as obstacle -  $\varepsilon_i^s = Seg(\mathbf{e}_{1_i}, \mathbf{e}_{2_i})$ 



- With a segment as obstacle  $\varepsilon_{i}^{s} = Seg(\mathbf{e}_{1_{i}}, \mathbf{e}_{2_{i}})$ 
  - → Visible space

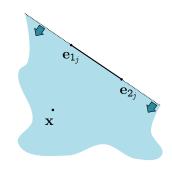
$$\begin{split} \mathsf{E}_{\varepsilon_{j}^{s}}(\mathbf{x}) = & \{\mathbf{x}_{i} \in \mathbb{R}^{2} \mid \\ & [\mathbf{x}_{i} \cup \mathbf{x}] \cap [\mathbf{e}_{1_{j}} \cup \mathbf{e}_{2_{j}}] = \emptyset \ \lor \\ & \zeta_{x} \det(\mathbf{x}_{i} - \mathbf{e}_{1_{j}} | \mathbf{e}_{2_{j}} - \mathbf{e}_{1_{j}}) > 0 \ \lor \\ & \zeta_{x} \det(\mathbf{x}_{i} - \mathbf{e}_{1_{j}} | \mathbf{x} - \mathbf{e}_{1_{j}}) > 0 \ \lor \\ & \zeta_{x} \det(\mathbf{x}_{i} - \mathbf{e}_{2_{j}} | \mathbf{x} - \mathbf{e}_{2_{j}}) < 0 \} \end{split}$$



 $\mathbf{x}$ 

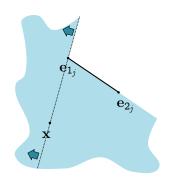
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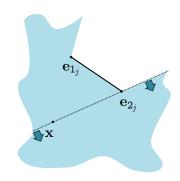
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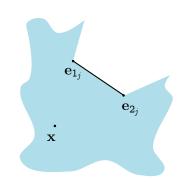
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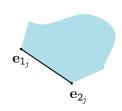
- With a segment as obstacle  $\varepsilon_{i}^{s} = Seg(\mathbf{e}_{1_{i}}, \mathbf{e}_{2_{i}})$ 
  - → Visible space

$$\begin{split} \mathsf{E}_{\varepsilon_{j}^{s}}(\mathbf{x}) = & \{\mathbf{x}_{i} \in \mathbb{R}^{2} \mid \\ & [\mathbf{x}_{i} \cup \mathbf{x}] \cap [\mathbf{e}_{1_{j}} \cup \mathbf{e}_{2_{j}}] = \emptyset \ \lor \\ & \zeta_{x} \det(\mathbf{x}_{i} - \mathbf{e}_{1_{j}} | \mathbf{e}_{2_{j}} - \mathbf{e}_{1_{j}}) > 0 \ \lor \\ & \zeta_{x} \det(\mathbf{x}_{i} - \mathbf{e}_{1_{j}} | \mathbf{x} - \mathbf{e}_{1_{j}}) > 0 \ \lor \\ & \zeta_{x} \det(\mathbf{x}_{i} - \mathbf{e}_{2_{j}} | \mathbf{x} - \mathbf{e}_{2_{j}}) < 0 \} \end{split}$$



- With a segment as obstacle  $\varepsilon_{i}^{s} = Seg(\mathbf{e}_{1_{i}}, \mathbf{e}_{2_{i}})$ 
  - → Visible space
  - → Non-visible space

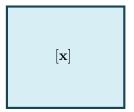
$$\begin{split} \widehat{\mathbf{E}}_{\varepsilon_{j}^{s}}(\mathbf{x}) = & \{\mathbf{x}_{i} \in \mathbb{R}^{2} \mid \\ & [\mathbf{x}_{i} \cup \mathbf{x}] \cap [\mathbf{e}_{1_{j}} \cup \mathbf{e}_{2_{j}}] \neq \emptyset \land \\ & \zeta_{x} \det(\mathbf{x}_{i} - \mathbf{e}_{1_{j}} | \mathbf{e}_{2_{j}} - \mathbf{e}_{1_{j}}) \leq 0 \land \\ & \zeta_{x} \det(\mathbf{x}_{i} - \mathbf{e}_{1_{j}} | \mathbf{x} - \mathbf{e}_{1_{j}}) \leq 0 \land \\ & \zeta_{x} \det(\mathbf{x}_{i} - \mathbf{e}_{2_{j}} | \mathbf{x} - \mathbf{e}_{2_{j}}) \geq 0 \} \end{split}$$

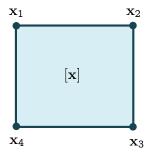




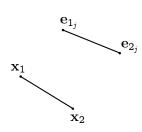
Visibility contractors Multi-robot localization Global localization C

# Visibility of a segment





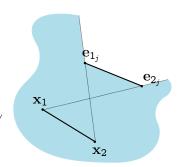
With a segment as obstacle -  $\varepsilon_i^s = Seg(\mathbf{e}_{1_i}, \mathbf{e}_{2_i})$ 



# Visibility of a segment

- With a segment as obstacle  $arepsilon_j^s = Seg(\mathbf{e}_{1_j}, \mathbf{e}_{2_j})$ 
  - ightarrow Visible space  $\mathsf{E}_{arepsilon_j^s}(Seg(\mathbf{x}_1,\mathbf{x}_2))$

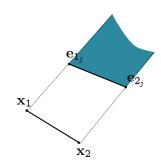
$$\begin{split} & \mathbb{E}_{\mathbf{e}_{j}^{S}}(Seg(\mathbf{x}_{1},\mathbf{x}_{2})) = \{\mathbf{x}_{i} \in \mathbb{R}^{2} \mid \\ & (\zeta_{z_{1}} = \zeta_{z_{2}}) \wedge \left(\zeta_{z_{1}} \det(\mathbf{x}_{i} - \mathbf{e}_{1_{j}} | \mathbf{e}_{2_{j}} - \mathbf{e}_{1_{j}}) > 0 \vee \\ & \zeta_{z_{1}} \det(\mathbf{x}_{i} - \mathbf{e}_{1_{j}} | \mathbf{x}_{1} - \mathbf{e}_{1_{j}}) > 0 \wedge \zeta_{z_{2}} \det(\mathbf{x}_{i} - \mathbf{e}_{1_{j}} | \mathbf{x}_{2} - \mathbf{e}_{1_{j}}) > 0 \vee \\ & \zeta_{z_{1}} \det(\mathbf{x}_{i} - \mathbf{e}_{2_{j}} | \mathbf{x}_{1} - \mathbf{e}_{2_{j}}) < 0 \wedge \zeta_{z_{2}} \det(\mathbf{x}_{i} - \mathbf{e}_{2_{j}} | \mathbf{x}_{2} - \mathbf{e}_{2_{j}}) < 0 \right) \vee \\ & (\zeta_{z_{1}} = -\zeta_{z_{2}}) \wedge \left( \\ & \left(\zeta_{e_{1}} \det(\mathbf{x}_{i} - \mathbf{e}_{1_{j}} | \mathbf{x}_{1} - \mathbf{e}_{1_{j}}) > 0 \vee \zeta_{e_{1}} \det(\mathbf{x}_{i} - \mathbf{e}_{1_{j}} | \mathbf{x}_{2} - \mathbf{e}_{1_{j}}) < 0 \right) \wedge \\ & \left(\zeta_{e_{2}} \det(\mathbf{x}_{i} - \mathbf{e}_{2_{j}} | \mathbf{x}_{1} - \mathbf{e}_{2_{j}}) > 0 \vee \zeta_{e_{2}} \det(\mathbf{x}_{i} - \mathbf{e}_{2_{j}} | \mathbf{x}_{2} - \mathbf{e}_{2_{j}}) < 0 \right) \right) \vee \\ & \left( \left[\mathbf{x}_{i} \cup \mathbf{x}_{1} \cup \mathbf{x}_{2}\right] \cap \left[\mathbf{e}_{1_{j}} \cup \mathbf{e}_{2_{j}}\right] = \emptyset \right) \right\}. \end{split}$$



# Visibility of a segment

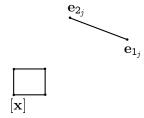
- With a segment as obstacle  $\varepsilon_i^s = Seg(\mathbf{e}_{1_i}, \mathbf{e}_{2_i})$ 
  - $\rightarrow$  Visible space  $\mathsf{E}_{\varepsilon_i^s}(Seg(\mathbf{x}_1,\mathbf{x}_2))$
  - ightarrow Non-visible space  $\widehat{\mathsf{E}}_{arepsilon_{i}^{s}}(Seg(\mathbf{x}_{1},\mathbf{x}_{2}))$

$$\widehat{\mathsf{E}}_{\varepsilon_{j}^{s}}(Seg(\mathbf{x}_{1},\mathbf{x}_{2})) = \widehat{\mathsf{E}}_{\varepsilon_{j}^{s}}(\mathbf{x}_{1}) \cap \widehat{\mathsf{E}}_{\varepsilon_{j}^{s}}(\mathbf{x}_{2})$$



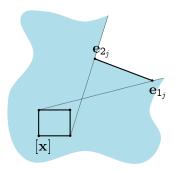
# Visibility of a box

With a segment as obstacle -  $\varepsilon_i^s = Seg(\mathbf{e}_{1_i}, \mathbf{e}_{2_i})$ 



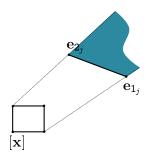
## Visibility of a box

- With a segment as obstacle  $arepsilon_{j}^{s} = Seg(\mathbf{e}_{1_{j}}, \mathbf{e}_{2_{j}})$ 
  - ightarrow Visible space  $\mathsf{E}_{arepsilon_{j}^{s}}([\mathbf{x}])$



# Visibility of a box

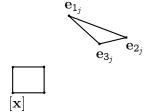
- With a segment as obstacle  $\varepsilon_{i}^{s} = Seg(\mathbf{e}_{1_{i}}, \mathbf{e}_{2_{i}})$ 
  - ightarrow Visible space  $\mathsf{E}_{arepsilon_i^s}([\mathbf{x}])$
  - ightarrow Non-visible space  $\widehat{\mathsf{E}}_{arepsilon_{i}^{s}}([\mathbf{x}])$



#### With a convex polygon as obstacle

Convex polygon : set of segments

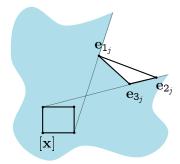
$$ightarrow \; arepsilon_{j}^{p} = igcup_{k=1}^{n_{P_{j}}} arepsilon_{k}^{s}$$



#### With a convex polygon as obstacle

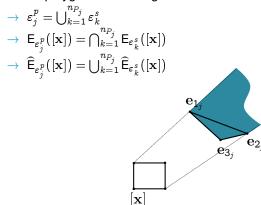
Convex polygon : set of segments

$$\begin{array}{l} \rightarrow \ \varepsilon_{j}^{p} = \bigcup_{k=1}^{n_{p_{j}}} \varepsilon_{k}^{s} \\ \rightarrow \ \mathsf{E}_{\varepsilon_{j}^{p}}([\mathbf{x}]) = \bigcap_{k=1}^{n_{p_{j}}} \mathsf{E}_{\varepsilon_{k}^{s}}([\mathbf{x}]) \end{array}$$



#### With a convex polygon as obstacle

Convex polygon : set of segments



- General Presentation
- 2 Visibility contractors
- 3 Multi-robot localization
- 4 Global localization
- **6** Conclusion

Team of robots









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- Team of robots
- Initial poses known







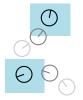


- Team of robots
- Initial poses known



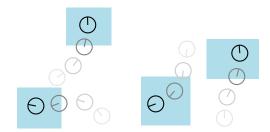


- · Team of robots
- Initial poses known

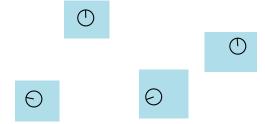




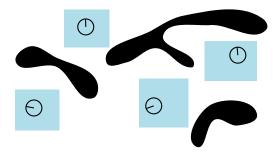
- Team of robots
- Initial poses known



- Team of robots
- Initial poses known
  - $\rightarrow$  The robots are drifting



- Team of robots
- Initial poses known
- Known environment



- Team of robots
- Initial poses known
- Known environment
- Is it possible to avoid the drifting of the robot by using a boolean information: the visibility between the robots?

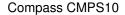
Bounded error context

$$\rightarrow$$
  $\mathbf{q}_{i,0} \in [\mathbf{q}_{i,0}]$ 

- Bounded error context
- Evaluation of the orientation by using a compass

$$\rightarrow \theta_{i,k} \in [\theta_{i,k}]$$







Compass SEN12753P

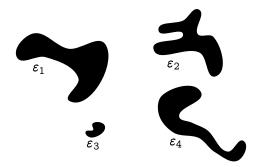
#### The robots

- Bounded error context
- Evaluation of the orientation by using a compass
- Inter-robot communication
  - $\rightarrow$  At each time step k each robot knows the position estimation of all the robots

#### The robots

- Bounded error context
- Evaluation of the orientation by using a compass
- Inter-robot communication
- Boolean measurements
  - $\rightarrow r_1 \text{ sees } r_2 \Leftrightarrow (\mathbf{x}_1 \mathsf{V} \mathbf{x}_2)_{\mathcal{E}}$
  - $\rightarrow r_1$  does not see  $r_2 \Leftrightarrow (\mathbf{x}_1 \overline{\mathsf{V}} \mathbf{x}_2)_{\mathcal{E}}$
  - $\rightarrow \mathbf{z}_{i,k} = \{0, 1, \cdots, 1\}$ 
    - 0 : the robot r<sub>i</sub> does not see the first robot
    - 1 : the robot r<sub>i</sub> sees the second robot
    - . . .
    - 1 : the robot  $r_i$  sees the last robot

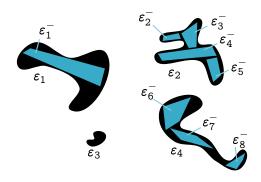
- Environment  $\mathcal{E}$ 
  - $ightarrow \; \mathcal{E} = igcup_{j=1}^{n_{\mathcal{O}}} arepsilon_{j}$
  - → Sets of convex polygons



#### **Environment characterisations**

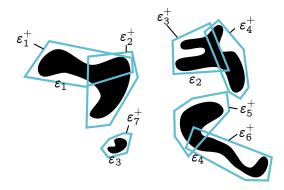
- Environment  $\mathcal{E}$
- Inner characterisation  $\mathcal{E}^-$

$$ightarrow \, \mathcal{E}^- \subset \mathcal{E}$$



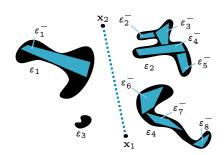
- Environment  $\mathcal{E}$
- Inner characterisation  $\mathcal{E}^-$
- Outer characterisation  $\mathcal{E}^+$

$$ightarrow \mathcal{E} \subset \mathcal{E}^+$$



- Environment  $\mathcal{E}$
- Inner characterisation  $\mathcal{E}^-$
- Outer characterisation  $\mathcal{E}^+$
- Environment/Characterisations

- Environment E
- Inner characterisation  $\mathcal{E}^-$
- Outer characterisation  $\mathcal{E}^+$
- Environment/Characterisations
- $r_1$  sees  $r_2 \Rightarrow (\mathbf{x}_1 \mathsf{V} \mathbf{x}_2)_{\mathcal{E}^-}$ 
  - $-\mathbf{x}_1 \in \mathsf{E}_{\mathcal{E}^-}(\mathbf{x}_2), \mathbf{x}_1 \not\in \widehat{\mathsf{E}}_{\mathcal{E}^-}(\mathbf{x}_2)$
  - $-\mathbf{x}_2 \in \mathsf{E}_{\mathcal{E}^-}(\mathbf{x}_1), \mathbf{x}_2 \not\in \widehat{\mathsf{E}}_{\mathcal{E}^-}(\mathbf{x}_1)$



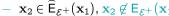
- Environment E
- Inner characterisation  $\mathcal{E}^-$
- Outer characterisation  $\mathcal{E}^+$
- Environment/Characterisations

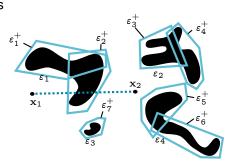
$$ightarrow \ r_1$$
 sees  $r_2 \Rightarrow (\mathbf{x}_1 \mathsf{V} \mathbf{x}_2)_{\mathcal{E}^-}$ 

$$-\mathbf{x}_1 \in \mathsf{E}_{\mathcal{E}^-}(\mathbf{x}_2), \mathbf{x}_1 \not\in \widehat{\mathsf{E}}_{\mathcal{E}^-}(\mathbf{x}_2)$$

$$-\mathbf{x}_2 \in \mathsf{E}_{\mathcal{E}^-}(\mathbf{x}_1), \mathbf{x}_2 \not\in \widehat{\mathsf{E}}_{\mathcal{E}^-}(\mathbf{x}_1)$$

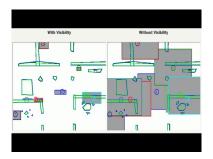
- $r_1$  does not see  $r_2 \Rightarrow (\mathbf{x}_1 \overline{\mathsf{V}} \mathbf{x}_2)_{\mathcal{E}^+}$ 
  - $-\mathbf{x}_1 \in \widehat{\mathsf{E}}_{\varepsilon+}(\mathbf{x}_2), \mathbf{x}_1 \not\in \mathsf{E}_{\varepsilon+}(\mathbf{x}_2)$
  - $-\mathbf{x}_2 \in \widehat{\mathsf{E}}_{\varepsilon^+}(\mathbf{x}_1), \mathbf{x}_2 \not\in \mathsf{E}_{\varepsilon^+}(\mathbf{x}_1)$





#### Results

Simulator

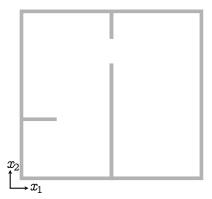


ility contractors Multi-robot localization

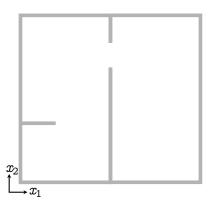
#### **Outlines**

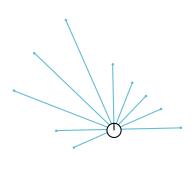
- General Presentation
- 2 Visibility contractors
- 3 Multi-robot localization
- 4 Global localization
- 6 Conclusion

Global localization

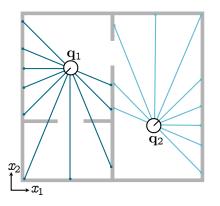


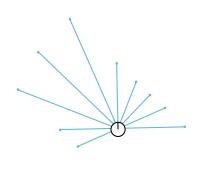
# Considered problem





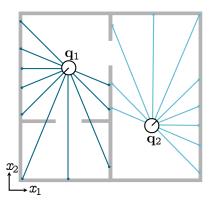
# Considered problem

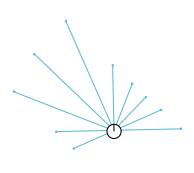




Two poses are consistent with the constraints

## Considered problem



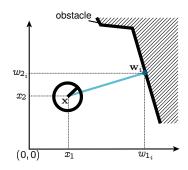


How to process the measurement intersection constraint?

Constraint formalisation

# Considering an original constraint

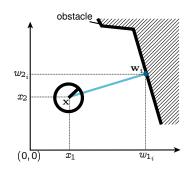
Constraint formalisation



Visibility relations between the robot and all the detected obstacles

# Considering an original constraint

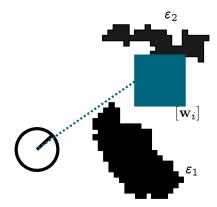
Constraint formalisation



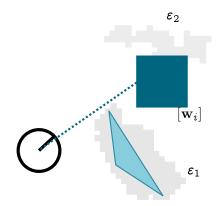
- Visibility relations between the robot and all the detected obstacles
- $\rightarrow \ \forall \varepsilon_i \in \mathcal{E}, \forall i, (\mathbf{x} \lor \mathbf{w}_i)_{\varepsilon_i}$

- Contraction over a visibility information
- Inner characterisation

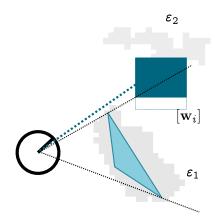
- Contraction over a visibility information
- Inner characterisation



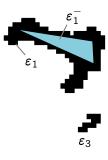
- Contraction over a visibility information
- Inner characterisation

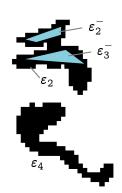


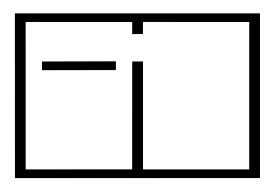
- Contraction over a visibility information
- Inner characterisation



- Contraction over a visibility information
- Inner characterisation
- **Environment characterisation**

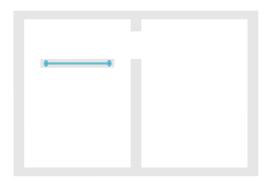




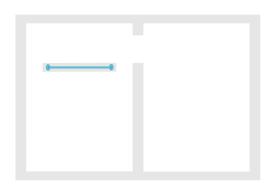


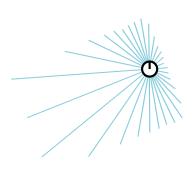
Considered environment

# Example

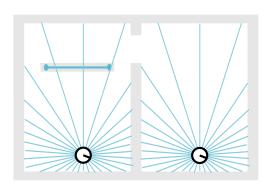


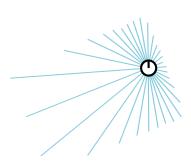
Inner characterisation



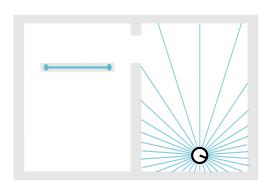


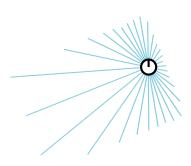
Considered measurements





Result without visibility





Result with visibility

#### Conclusion

- → Original formalisation of the visibility information
- → Optimal visibility contractors
- → Two applications to mobile robot localization
  - Multi-robot localization
    - Avoid the drifting of the robots
    - Results depend of the number of robots and the environment topology
    - The contractors can be added to classical localization approach
  - Original measurement intersection constraint
    - Improvement of the localization results
    - Avoidance of symmetries
    - Those contractors could be useful to other application